

Machine-Verified Controllers

Arjun Guha, Mark Reitblatt, and Nate Foster



Cornell University

Networks in the News

Networks in the News



amazon
web services

a network change was performed [...] executed
incorrectly [...] more “stuck” volumes and added
more requests to the re-mirroring storm

Networks in the News



web services

a network change was performed [...] executed incorrectly [...] more “stuck” volumes and added more requests to the re-mirroring storm

experienced a network connectivity issue [...] interrupted the airline's flight departures, airport processing and reservations systems



Networks in the News



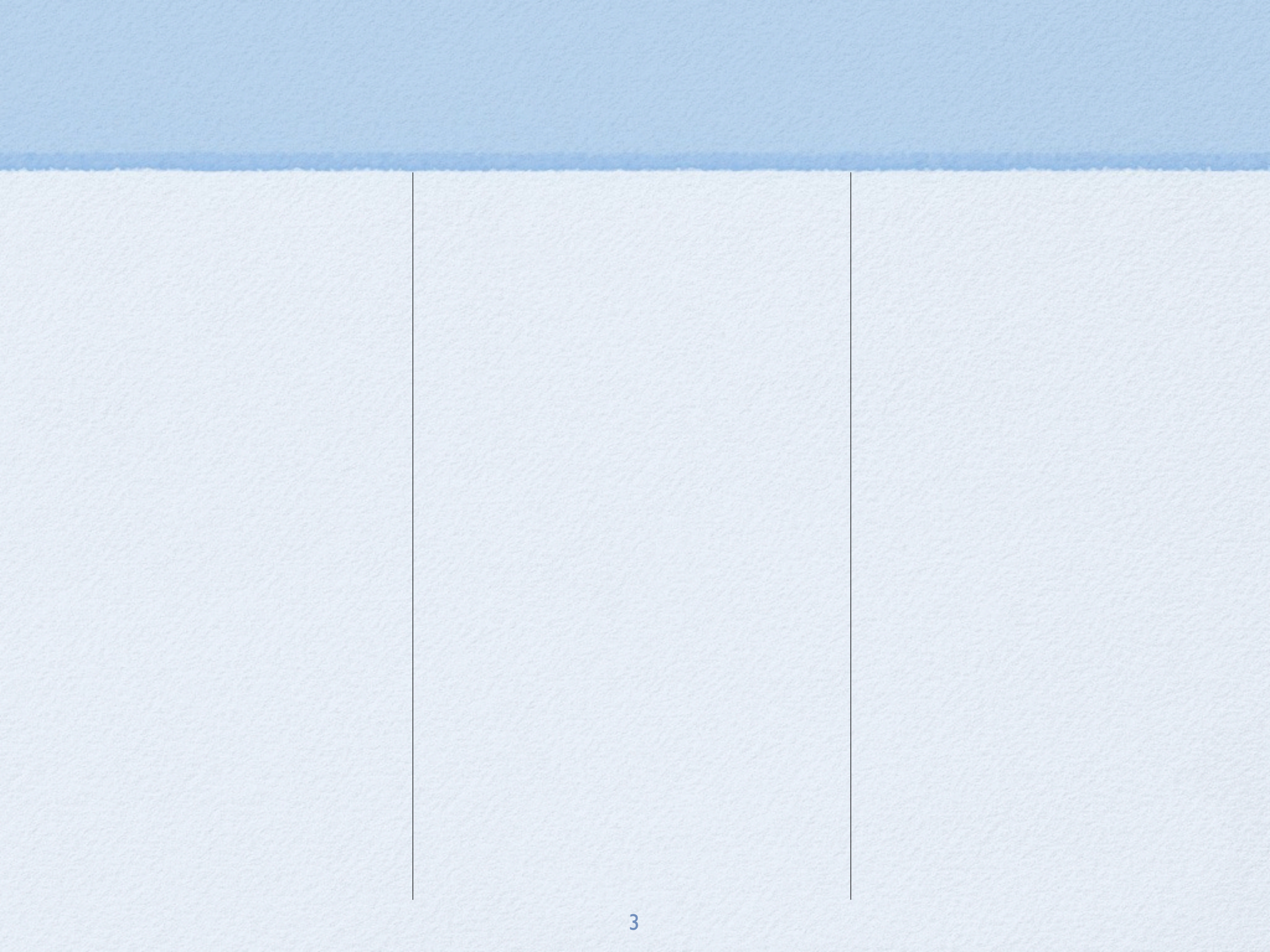
web services

a network change was performed [...] executed incorrectly [...] more “stuck” volumes and added more requests to the re-mirroring storm

experienced a network connectivity issue [...] interrupted the airline's flight departures, airport processing and reservations systems



service outage was due to a series of internal network events that corrupted router data tables



SDN Facilitates Formal Methods

SDN Facilitates Formal Methods

Run-time Monitoring: VeriFlow

by Khurshid, Zhou, Caesar, and
Godfrey

SDN Facilitates Formal Methods

Run-time Monitoring: VeriFlow

by Khurshid, Zhou, Caesar, and
Godfrey

- runtime safety checking
- detects errors dynamically

SDN Facilitates Formal Methods

Run-time Monitoring: VeriFlow

by Khurshid, Zhou, Caesar, and
Godfrey

- runtime safety checking
- detects errors dynamically
- small runtime overhead

SDN Facilitates Formal Methods

Run-time Monitoring: VeriFlow

by Khurshid, Zhou, Caesar, and
Godfrey

- runtime safety checking
- detects errors dynamically
- small runtime overhead
- fixes must be out-of-band

SDN Facilitates Formal Methods

Run-time Monitoring: VeriFlow

by Khurshid, Zhou, Caesar, and
Godfrey

- runtime safety checking
- detects errors dynamically
- small runtime overhead
- fixes must be out-of-band

Static Bug-Finding: NICE

by Canini, Venzano, Perešíni, Kostić,
and Rexford

SDN Facilitates Formal Methods

Run-time Monitoring: VeriFlow

by Khurshid, Zhou, Caesar, and
Godfrey

- runtime safety checking
- detects errors dynamically
- small runtime overhead
- fixes must be out-of-band

Static Bug-Finding: NICE

by Canini, Venzano, Perešini, Kostić,
and Rexford

- symbolic execution / model checking
- finds several bugs statically

SDN Facilitates Formal Methods

Run-time Monitoring: VeriFlow

by Khurshid, Zhou, Caesar, and
Godfrey

- runtime safety checking
- detects errors dynamically
- small runtime overhead
- fixes must be out-of-band

Static Bug-Finding: NICE

by Canini, Venzano, Perešíni, Kostić,
and Rexford

- symbolic execution / model checking
- finds several bugs statically
- seconds to days to test, no runtime cost

SDN Facilitates Formal Methods

Run-time Monitoring: VeriFlow

by Khurshid, Zhou, Caesar, and
Godfrey

- runtime safety checking
- detects errors dynamically
- small runtime overhead
- fixes must be out-of-band

Static Bug-Finding: NICE

by Canini, Venzano, Perešini, Kostić,
and Rexford

- symbolic execution / model checking
- finds several bugs statically
- seconds to days to test, no runtime cost
- cannot prove the absence of bugs

SDN Facilitates Formal Methods

Run-time Monitoring: VeriFlow

by Khurshid, Zhou, Caesar, and
Godfrey

- runtime safety checking
- detects errors dynamically
- small runtime overhead
- fixes must be out-of-band

Static Bug-Finding: NICE

by Canini, Venzano, Perešini, Kostić,
and Rexford

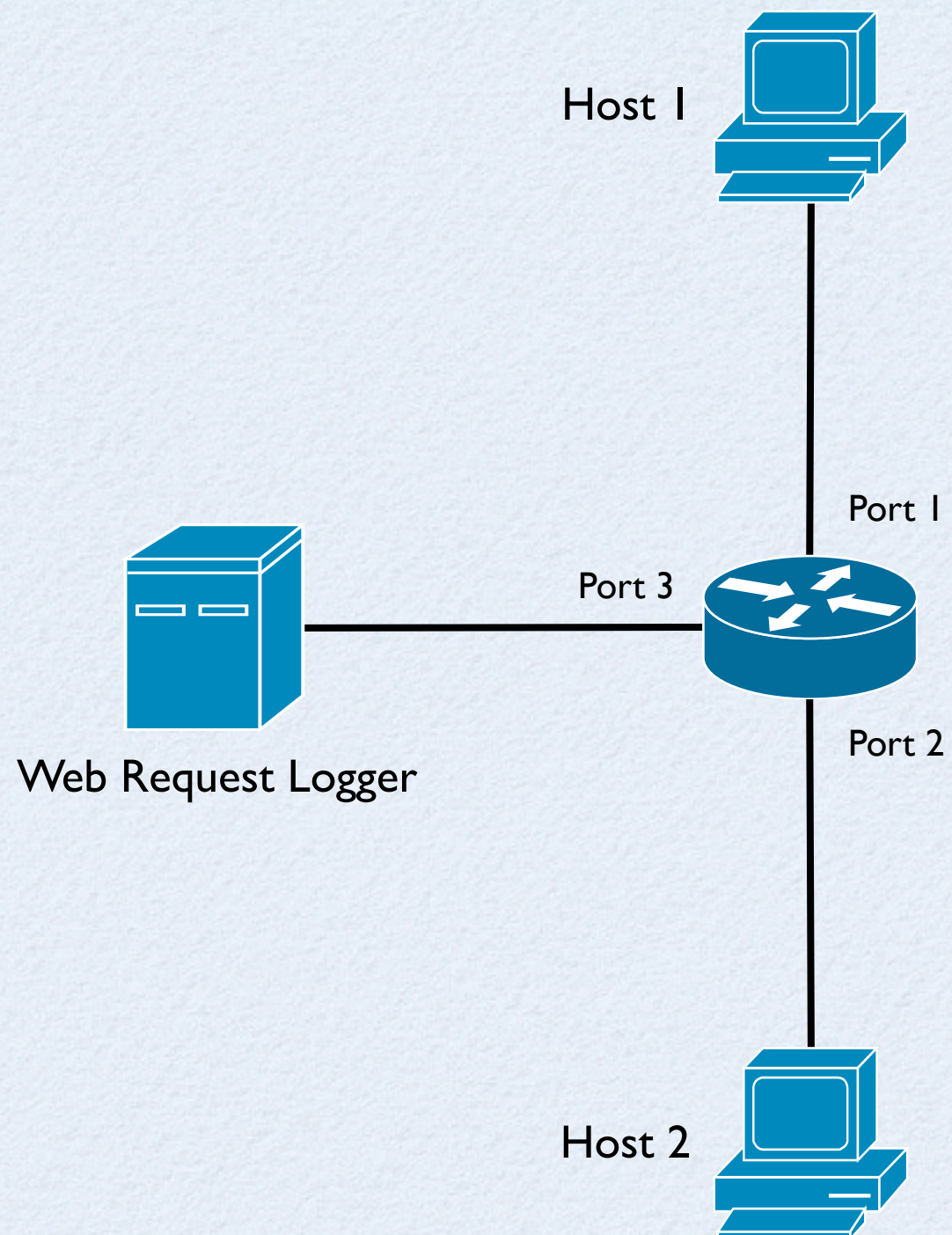
- symbolic execution / model checking
- finds several bugs statically
- seconds to days to test, no runtime cost
- cannot prove the absence of bugs

Verified Controllers: this talk

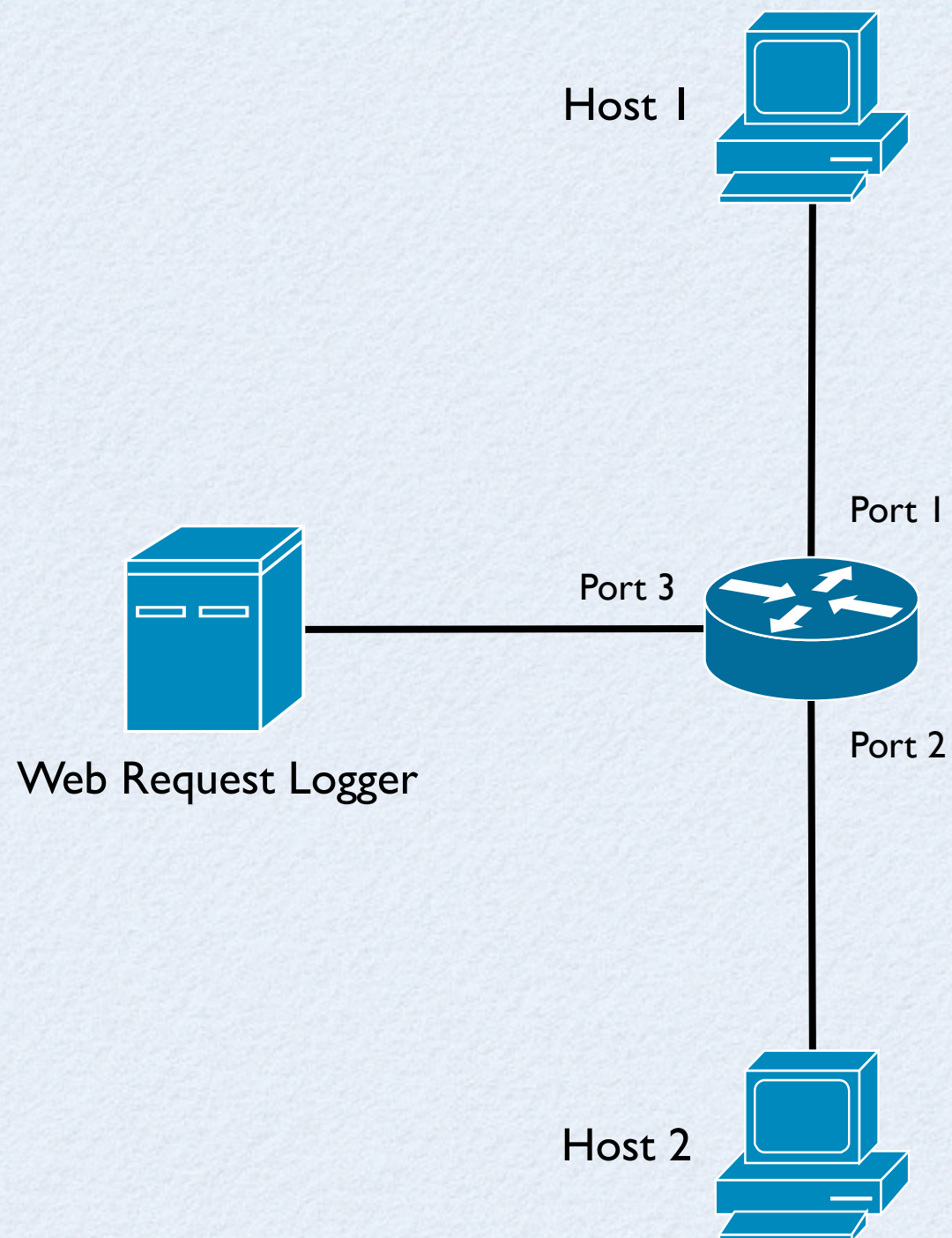
- program verification
- proof of correctness
- no runtime cost
- proof *w.r.t.* a detailed model of OpenFlow forwarding

Bugs in Controllers

Running Example

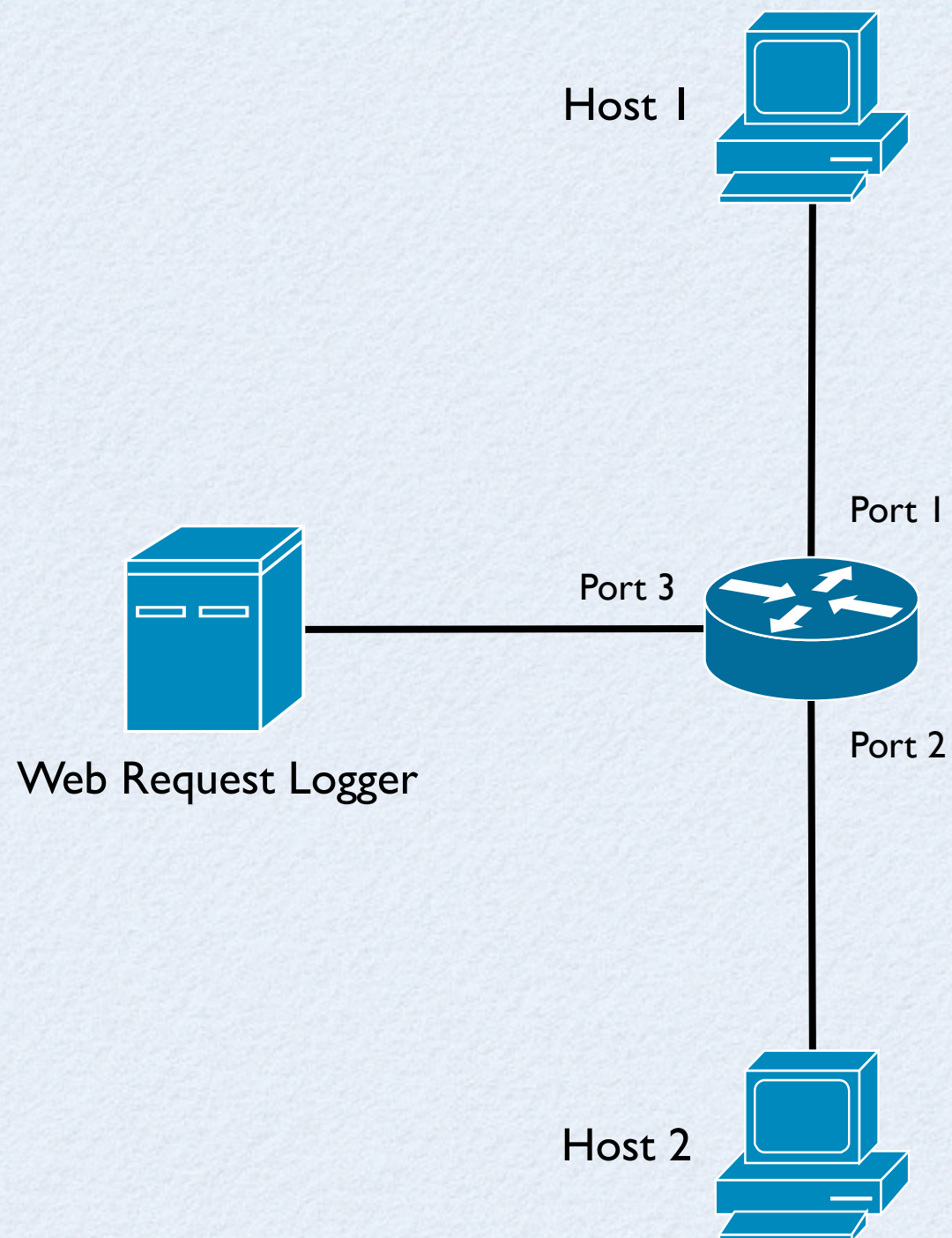


Running Example



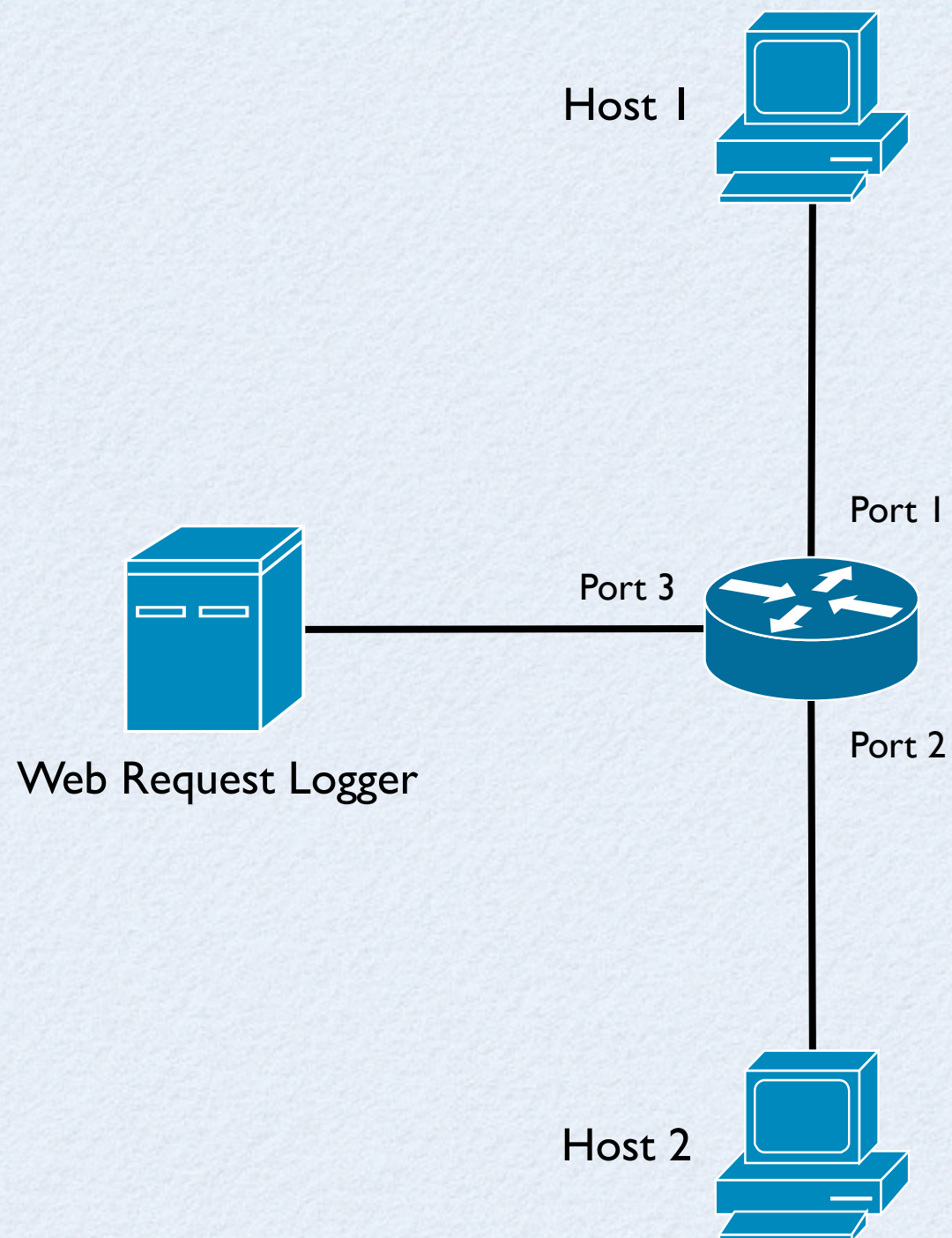
- ☐ Block SSH traffic
- ☐ Forward other traffic normally
- ☐ Log Web requests

Running Example



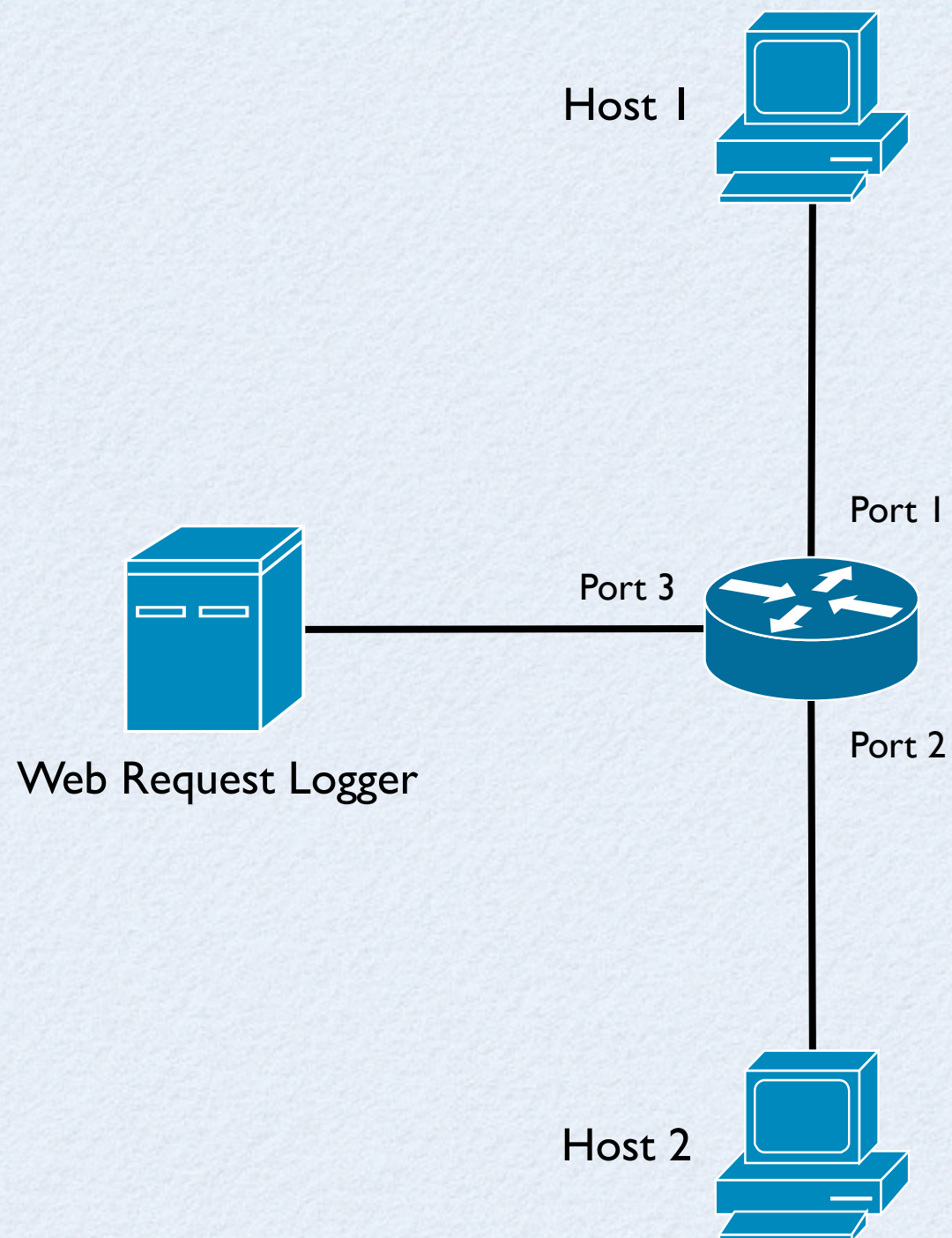
- ☐ Block SSH traffic
`dstPort == 22  $\Rightarrow$  Drop`
- ☐ Forward other traffic normally
- ☐ Log Web requests

Running Example



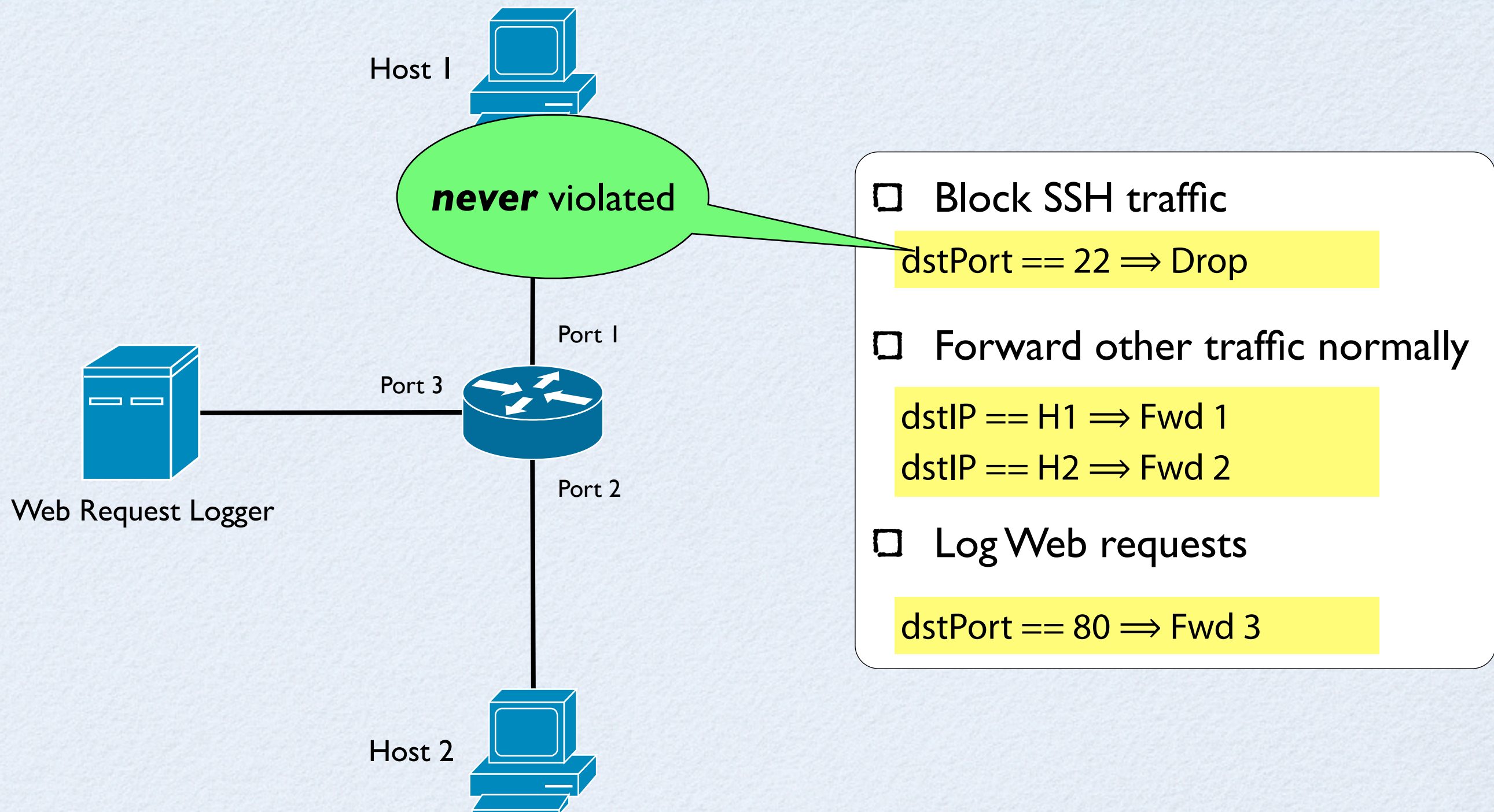
- ❑ Block SSH traffic
 $\text{dstPort} == 22 \Rightarrow \text{Drop}$
- ❑ Forward other traffic normally
 $\text{dstIP} == H1 \Rightarrow \text{Fwd 1}$
 $\text{dstIP} == H2 \Rightarrow \text{Fwd 2}$
- ❑ Log Web requests

Running Example

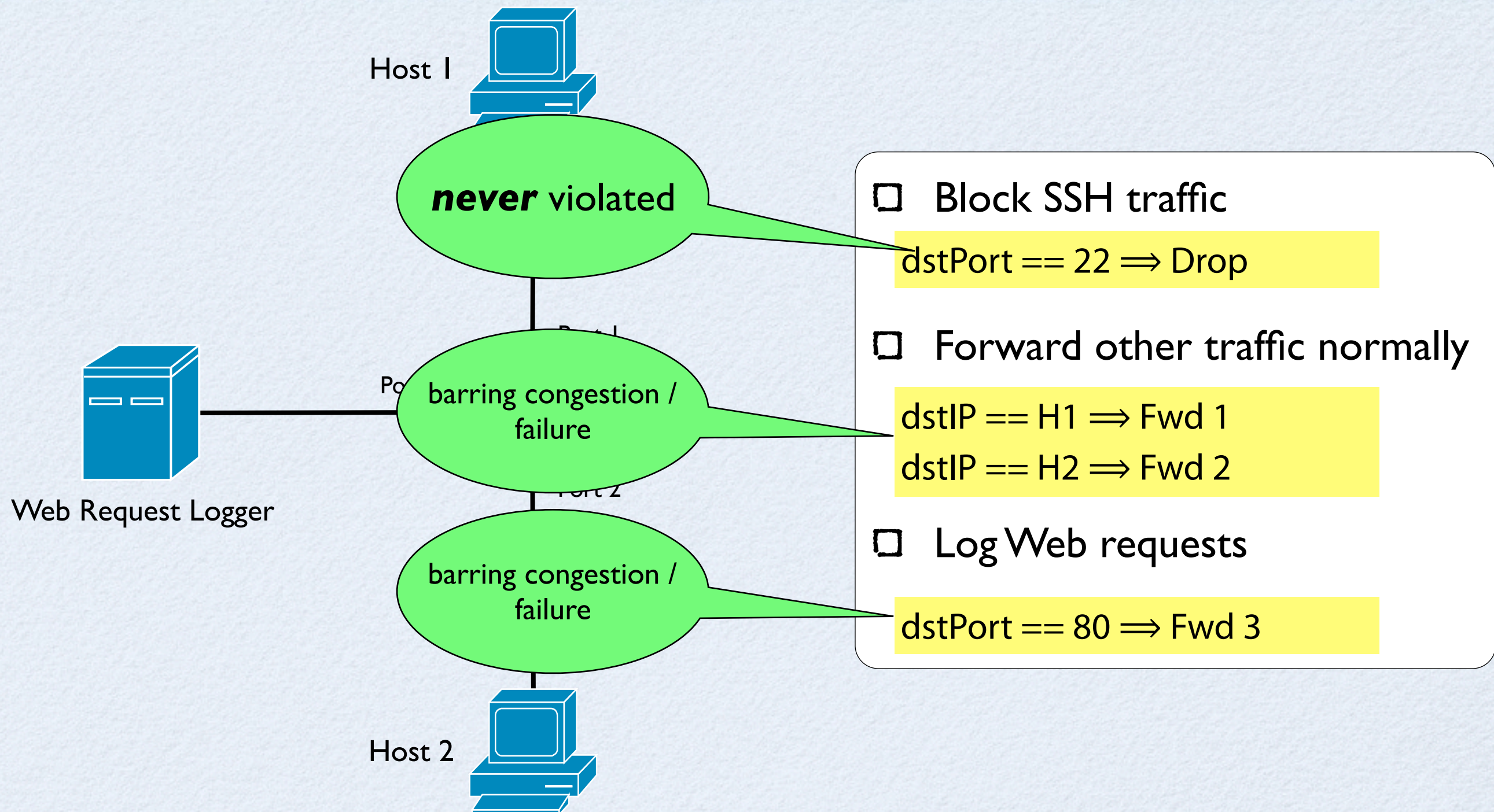


- ❑ Block SSH traffic
 $\text{dstPort} == 22 \Rightarrow \text{Drop}$
- ❑ Forward other traffic normally
 $\text{dstIP} == \text{H1} \Rightarrow \text{Fwd 1}$
 $\text{dstIP} == \text{H2} \Rightarrow \text{Fwd 2}$
- ❑ Log Web requests
 $\text{dstPort} == 80 \Rightarrow \text{Fwd 3}$

Running Example



Running Example



Running Example

- ❑ Block SSH traffic
dstPort == 22 $\Rightarrow$ Drop
- ❑ Forward other traffic normally
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ❑ Log Web requests
dstPort == 80 $\Rightarrow$ Fwd 3

Running Example

Priority	Pattern	Action

- ☐ Block SSH traffic
dstPort == 22 $\Rightarrow$ Drop
- ☐ Forward other traffic normally
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ☐ Log Web requests
dstPort == 80 $\Rightarrow$ Fwd 3

Running Example

Priority	Pattern	Action
10	dstPort: 22	[]

- ❑ Block SSH traffic
dstPort == 22 $\Rightarrow$ Drop
- ❑ Forward other traffic normally
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ❑ Log Web requests
dstPort == 80 $\Rightarrow$ Fwd 3

Running Example

Priority	Pattern	Action
10	dstPort: 22	[]
9	dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
9	dstIP: H2, dstPort: 80	Fwd 2, Fwd 3

- ❑ Block SSH traffic
dstPort == 22 $\Rightarrow$ Drop
- ❑ Forward other traffic normally
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ❑ Log Web requests
dstPort == 80 $\Rightarrow$ Fwd 3

Running Example

Priority	Pattern	Action
10	dstPort: 22	[]
9	dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
9	dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
8	dstIP: H1	Fwd 1
8	dstIP: H2	Fwd 2

- ❑ Block SSH traffic
dstPort == 22 $\Rightarrow$ Drop
- ❑ Forward other traffic normally
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ❑ Log Web requests
dstPort == 80 $\Rightarrow$ Fwd 3


```
def switch_join(sw):
    sw.flow_mod(10, { dstPort: 22 }, [])
    sw.flow_mod(9, { dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.flow_mod(9, { dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.flow_mod(8, { dstIP: H1 }, [Fwd 1])
    sw.flow_mod(8, { dstIP: H2 }, [Fwd 2])
```

Priority	Pattern	Action
10	dstPort: 22	[]
9	dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
9	dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
8	dstIP: H1	Fwd 1
8	dstIP: H2	Fwd 2

- ❑ Block SSH traffic
dstPort == 22 $\Rightarrow$ Drop
- ❑ Forward other traffic normally
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ❑ Log Web requests
dstPort == 80 $\Rightarrow$ Fwd 3


```
def switch_join(sw):  
    sw.flow_mod(10, { dstPort: 22 }, [])  
    sw.flow_mod(9, { dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])  
    sw.flow_mod(9, { dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])  
    sw.flow_mod(8, { dstIP: H1 }, [Fwd 1])  
    sw.flow_mod(8, { dstIP: H2 }, [Fwd 2])
```

❑ Block SSH traffic

dstPort == 22 $\Rightarrow$ Drop

❑ Forward other traffic normally

dstIP == H1 $\Rightarrow$ Fwd 1

dstIP == H2 $\Rightarrow$ Fwd 2

❑ Log Web requests

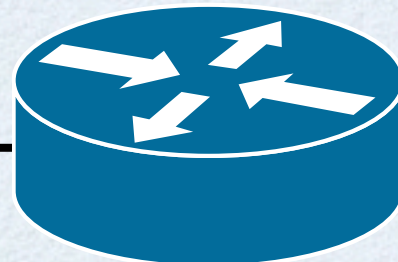
dstPort == 80 $\Rightarrow$ Fwd 3


```
def switch_join(sw):  
    sw.flow_mod(10, { dstPort: 22 }, [])  
    sw.flow_mod(9, { dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])  
    sw.flow_mod(9, { dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])  
    sw.flow_mod(8, { dstIP: H1 }, [Fwd 1])  
    sw.flow_mod(8, { dstIP: H2 }, [Fwd 2])
```

What if ...



flow_mod
flow_mod
flow_mod



- ☐ Block SSH traffic
dstPort == 22 $\Rightarrow$ Drop
- ☐ Forward other traffic normally
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ☐ Log Web requests
dstPort == 80 $\Rightarrow$ Fwd 3


```
def switch_join(sw):  
    sw.flow_mod(10, { dstPort: 22 }, [])  
    sw.flow_mod(9, { dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])  
    sw.flow_mod(9, { dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])  
    sw.flow_mod(8, { dstIP: H1 }, [Fwd 1])  
    sw.flow_mod(8, { dstIP: H2 }, [Fwd 2])
```

What if ...



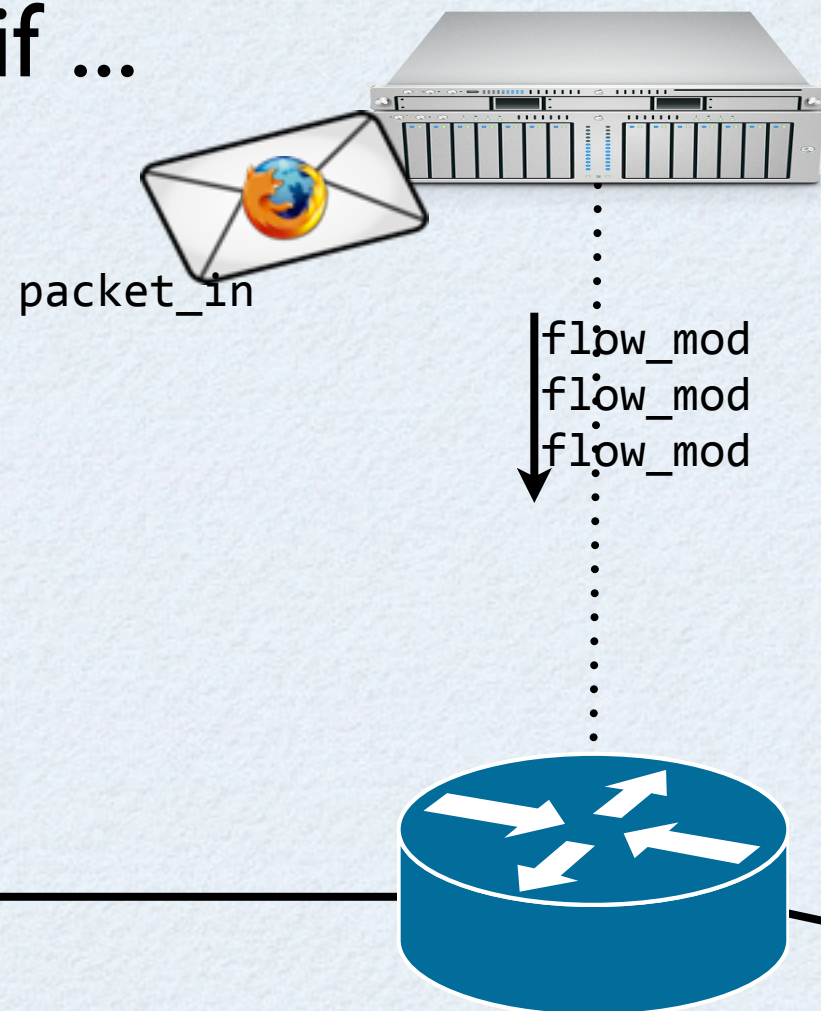
flow_mod
flow_mod
flow_mod



- ☐ Block SSH traffic
dstPort == 22 $\Rightarrow$ Drop
- ☐ Forward other traffic normally
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ☐ Log Web requests
dstPort == 80 $\Rightarrow$ Fwd 3


```
def switch_join(sw):  
    sw.flow_mod(10, { dstPort: 22 }, [])  
    sw.flow_mod(9, { dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])  
    sw.flow_mod(9, { dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])  
    sw.flow_mod(8, { dstIP: H1 }, [Fwd 1])  
    sw.flow_mod(8, { dstIP: H2 }, [Fwd 2])
```

What if ...



- ☐ Block SSH traffic
dstPort == 22 $\Rightarrow$ Drop
- ☐ Forward other traffic normally
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ☐ Log Web requests
dstPort == 80 $\Rightarrow$ Fwd 3


```
def switch_join(sw):  
    sw.flow_mod(10, { dstPort: 22 }, [])  
    sw.flow_mod(9, { dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])  
    sw.flow_mod(9, { dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])  
    sw.flow_mod(8, { dstIP: H1 }, [Fwd 1])  
    sw.flow_mod(8, { dstIP: H2 }, [Fwd 2])
```

```
def packet_in(sw, pkt):  
    actions = []  
    if pkt.dstPort == 22:  
        return  
    if pkt.dstPort == 80:  
        actions = actions + [Fwd 3]  
    if pkt.dstIP == H1:  
        actions = actions + [Fwd 1]  
    if pkt.dstIP == H2:  
        actions = actions + [Fwd 2]  
    sw.packet_out(pkt, actions)
```

❑ Block SSH traffic

dstPort == 22 $\Rightarrow$ Drop

❑ Forward other traffic normally

dstIP == H1 $\Rightarrow$ Fwd 1

dstIP == H2 $\Rightarrow$ Fwd 2

❑ Log Web requests

dstPort == 80 $\Rightarrow$ Fwd 3


```
def switch_join(sw):
    sw.flow_mod(10, { dstPort: 22 }, [])
    sw.flow_mod(9, { dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.flow_mod(9, { dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.flow_mod(8, { dstIP: H1 }, [Fwd 1])
    sw.flow_mod(8, { dstIP: H2 }, [Fwd 2])
```

```
def packet_in(sw, pkt):
    actions = []
    if pkt.dstPort == 22:
        return
    if pkt.dstPort == 80:
        actions = actions + [Fwd 3]
    if pkt.dstIP == H1:
        actions = actions + [Fwd 1]
    if pkt.dstIP == H2:
        actions = actions + [Fwd 2]
    sw.packet_out(pkt, actions)
```

must be equivalent

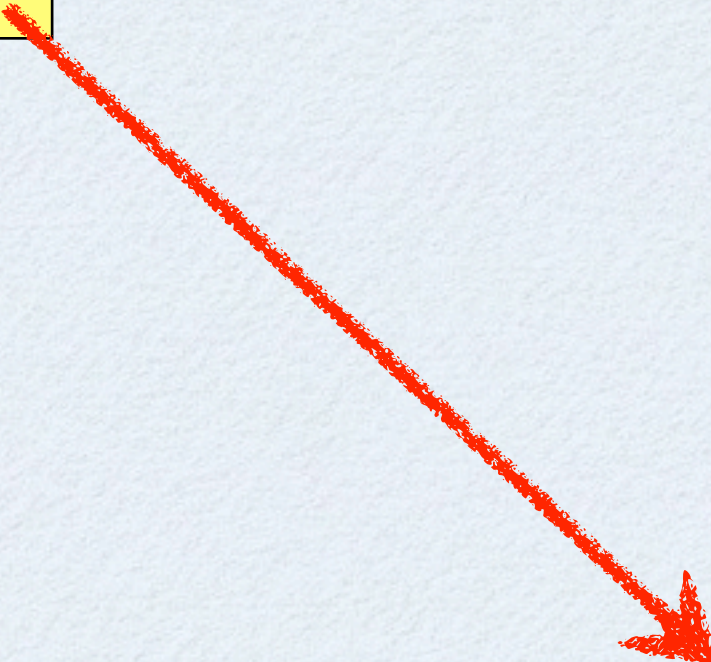


- ☐ Block SSH traffic
dstPort == 22 $\Rightarrow$ Drop
- ☐ Forward other traffic normally
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ☐ Log Web requests
dstPort == 80 $\Rightarrow$ Fwd 3


```
def switch_join(sw):  
    sw.flow_mod(10, { dstPort: 22 }, [])  
    sw.flow_mod(9, { dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])  
    sw.flow_mod(9, { dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])  
    sw.flow_mod(8, { dstIP: H1 }, [Fwd 1])  
    sw.flow_mod(8, { dstIP: H2 }, [Fwd 2])
```

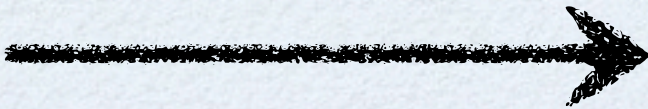


```
def switch_join(sw):
    sw.flow_mod(10, { dstPort: 22 }, [])
    sw.flow_mod(9, { dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.flow_mod(9, { dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.flow_mod(8, { dstIP: H1 }, [Fwd 1])
    sw.flow_mod(8, { dstIP: H2 }, [Fwd 2])
```

dstPort: 22	[]
dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
dstIP: H1	Fwd 1
dstIP: H2	Fwd 2


```
def switch_join(sw):
    sw.flow_mod(10, { dstPort: 22 }, [])
    sw.flow_mod(9, { dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.flow_mod(9, { dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.flow_mod(8, { dstIP: H1 }, [Fwd 1])
    sw.flow_mod(8, { dstIP: H2 }, [Fwd 2])
```

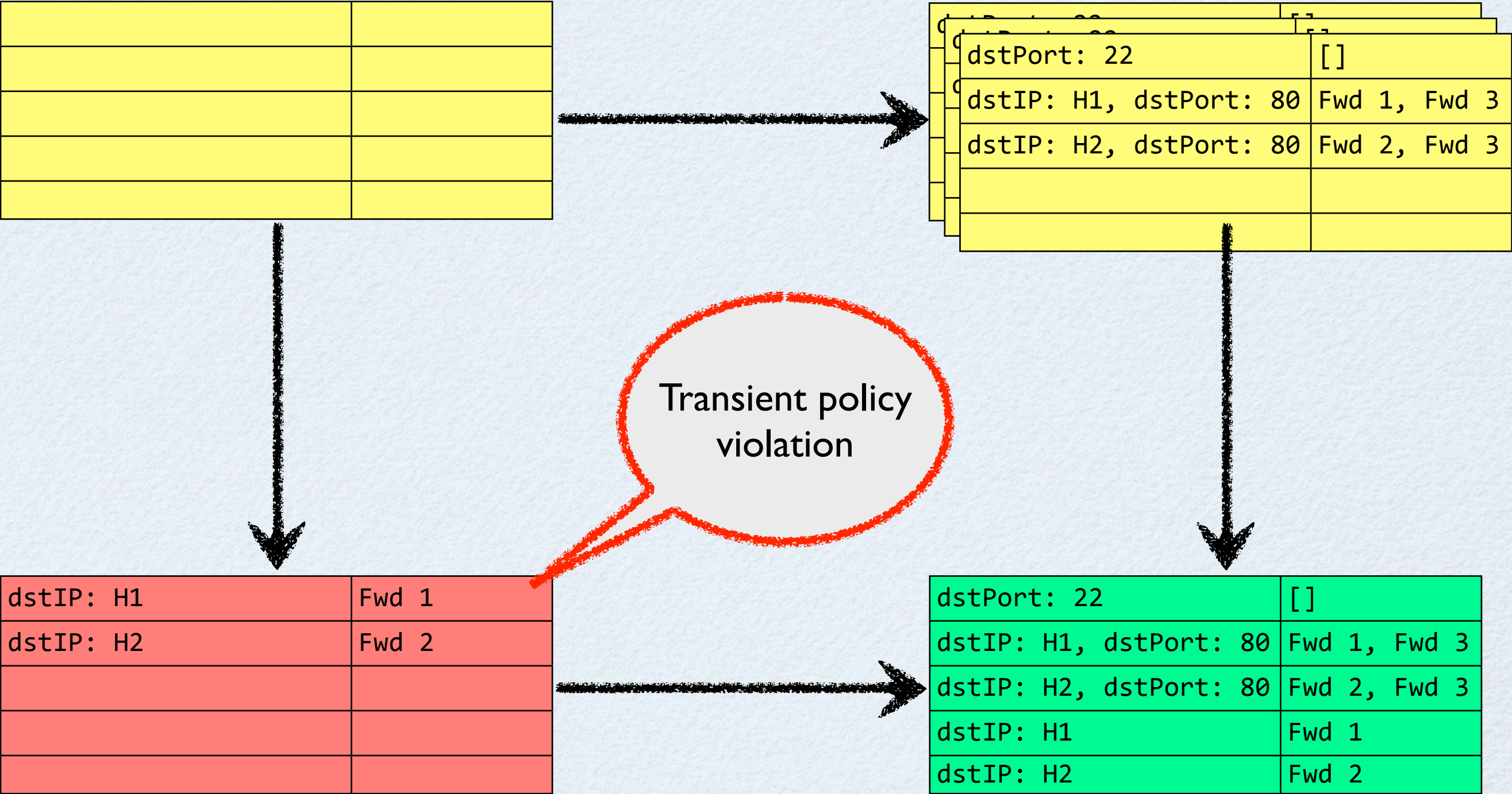



dstPort: 22	[]
dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
dstIP: H2, dstPort: 80	Fwd 2, Fwd 3



dstPort: 22	[]
dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
dstIP: H1	Fwd 1
dstIP: H2	Fwd 2


```
def switch_join(sw):
    sw.flow_mod(10, { dstPort: 22 }, [])
    sw.flow_mod(9, { dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.flow_mod(9, { dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.flow_mod(8, { dstIP: H1 }, [Fwd 1])
    sw.flow_mod(8, { dstIP: H2 }, [Fwd 2])
```




```
def switch_join(sw):
    sw.flow_mod(10, { dstPort: 22 }, [])
    sw.barrier_request()
    sw.flow_mod(9, { dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(9, { dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(8, { dstIP: H1 }, [Fwd 1])
    sw.barrier_request()
    sw.flow_mod(8, { dstIP: H2 }, [Fwd 2])
```

```
def packet_in(sw, pkt):
    actions = []
    if pkt.dstPort == 22:
        return
    if pkt.dstPort == 80:
        actions = actions + [Fwd 3]
    if pkt.dstIP == H1:
        actions = actions + [Fwd 1]
    if pkt.dstIP == H2:
        actions = actions + [Fwd 2]
    sw.packet_out(pkt, actions)
```

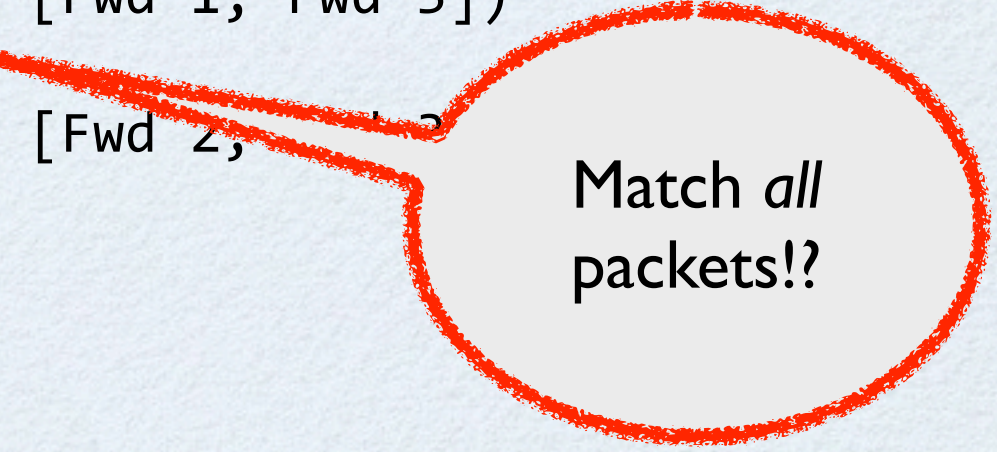


```
def switch_join(sw):
    sw.flow_mod(10, { dstPort: 22 }, [])
    sw.barrier_request()
    sw.flow_mod(9, { dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(9, { dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(8, { dstIP: H1 }, [Fwd 1])
    sw.barrier_request()
    sw.flow_mod(8, { dstIP: H2 }, [Fwd 2])
```

```
def packet_in(sw, pkt):
    actions = []
    if pkt.dstPort == 22:
        return
    if pkt.dstPort == 80:
        actions = actions + [Fwd 3]
    if pkt.dstIP == H1:
        actions = actions + [Fwd 1]
    if pkt.dstIP == H2:
        actions = actions + [Fwd 2]
    sw.packet_out(pkt, actions)
```



```
def switch_join(sw):
    sw.flow_mod(10, { dstPort: 22 }, [])
    sw.barrier_request()
    sw.flow_mod(9, { dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(9, { dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(8, { dstIP: H1 }, [Fwd 1])
    sw.barrier_request()
    sw.flow_mod(8, { dstIP: H2 }, [Fwd 2])
```



Match *all*
packets!?

```
def packet_in(sw, pkt):
    actions = []
    if pkt.dstPort == 22:
        return
    if pkt.dstPort == 80:
        actions = actions + [Fwd 3]
    if pkt.dstIP == H1:
        actions = actions + [Fwd 1]
    if pkt.dstIP == H2:
        actions = actions + [Fwd 2]
    sw.packet_out(pkt, actions)
```



```

def switch_join(sw):
    sw.flow_mod(10, { eth: 0x800, proto: 6, dstPort: 22 }, [])
    sw.barrier_request()
    sw.flow_mod(9, { eth: 0x800, proto: 6, dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(9, { eth: 0x800, proto: 6, dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(8, { eth: 0x800, dstIP: H1 }, [Fwd 1])
    sw.barrier_request()
    sw.flow_mod(8, { eth: 0x800, dstIP: H2 }, [Fwd 2])

def packet_in(sw, pkt):
    actions = []
    if pkt.dstPort == 22:
        return
    if pkt.dstPort == 80:
        actions = actions + [Fwd 3]
    if pkt.dstIP == H1:
        actions = actions + [Fwd 1]
    if pkt.dstIP == H2:
        actions = actions + [Fwd 2]
    sw.packet_out(pkt, actions)

```



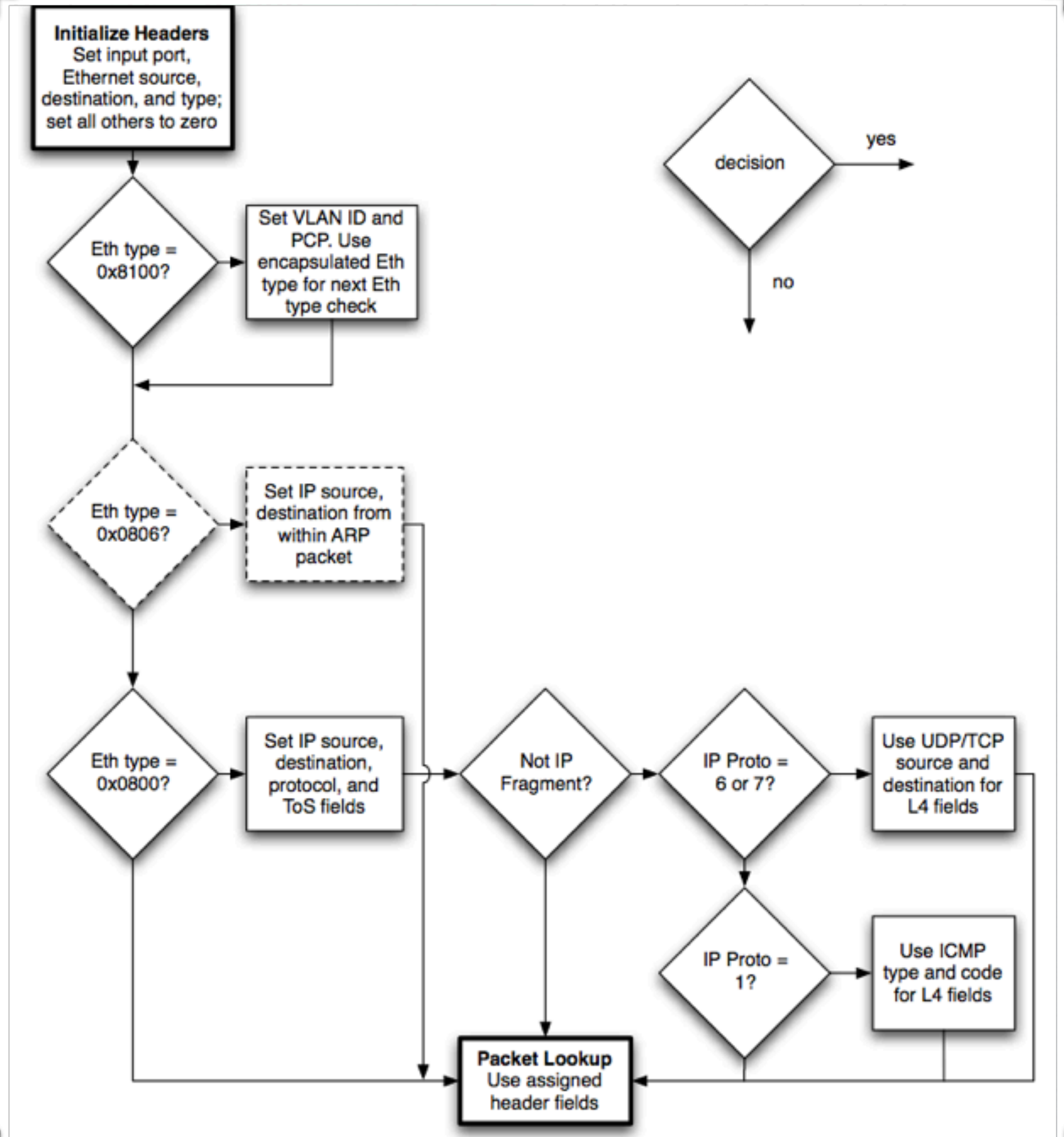
```
def switch_join(sw):
```

```
    sw.flow_mod(
    sw.barrier_r
    sw.flow_mod(
    sw.barrier_r
    sw.flow_mod(
    sw.barrier_r
    sw.flow_mod(
    sw.barrier_r
    sw.flow_mod(
```

Fwd 1, Fwd 3])

Fwd 2, Fwd 3])

```
def packet_in(
    actions = []
    if pkt.dstPo
    return
    if pkt.dstPo
    actions =
    if pkt.dstIP
    actions =
    if pkt.dstIP
    actions =
    sw.packet_ou
```



Recap: Bugs in Controllers

Recap: Bugs in Controllers

Violation	Guilty Controllers
------------------	---------------------------

Recap: Bugs in Controllers

Violation	Guilty Controllers
handles packet_in incorrectly	

Recap: Bugs in Controllers

Violation	Guilty Controllers
handles packet_in incorrectly	PANE (absolved)

Recap: Bugs in Controllers

Violation	Guilty Controllers
handles packet_in incorrectly	PANE (absolved)
does not use barriers	

Recap: Bugs in Controllers

Violation	Guilty Controllers
handles packet_in incorrectly	PANE (absolved)
does not use barriers	NetCore, PANE, Nettle-FRP

Recap: Bugs in Controllers

Violation	Guilty Controllers
handles packet_in incorrectly	PANE (absolved)
does not use barriers	NetCore, PANE, Nettle-FRP
synthesizes malformed patterns	NetCore, PANE, Nettle-FRP [†]

[†] Nettle is only affected by missing protocol numbers

Recap: Bugs in Controllers

Violation	Guilty Controllers
handles packet_in incorrectly	PANE (absolved)
does not use barriers	NetCore, PANE, Nettle-FRP
synthesizes malformed patterns	NetCore, PANE, Nettle-FRP [†]
optimizer breaks flow tables	NetCore (absolved)

[†] Nettle is only affected by missing protocol numbers

Recap: Bugs in Controllers

Violation	Guilty Controllers
handles packet_in incorrectly	PANE (absolved)
does not use barriers	NetCore, PANE, Nettle-FRP
synthesizes malformed patterns	NetCore, PANE, Nettle-FRP [†]
optimizer breaks flow tables	NetCore (absolved)

discovered by formalizing OpenFlow

[†] Nettle is only affected by missing protocol numbers

SDN Facilitates Formal Methods

Run-time Monitoring: VeriFlow

by Khurshid, Zhou, Caesar, and
Godfrey

- runtime property checking
- detects errors dynamically
- small runtime overhead
- fixes must be out-of-band

Static Bug-Finding: NICE

by Canini, Venzano, Perešini, Kostić,
and Rexford

- symbolic execution / model checking
- finds several bugs statically
- seconds to days to test, no runtime cost
- cannot prove the absence of bugs

Verified Controllers: this talk

- program verification
- proof of correctness
- no runtime cost
- proof w.r.t. a detailed model of OpenFlow

VeriFlow: Reachability

Violation	Guilty Controllers
handles packet_in incorrectly	PANE (absolved)
does not use barriers	NetCore, PANE, Nettle-FRP
synthesizes malformed patterns	NetCore, PANE, Nettle-FRP [†]
optimizer breaks flow tables	NetCore (absolved)

[†] Nettle is only affected by missing protocol numbers

VeriFlow: Reachability

Violation

Guarantees

handles packet_in incorrectly

liveness:
eventually produces
packet_out
(absolved)

does not use barriers

NetCore, PANE, Nettle-FRP

synthesizes malformed patterns

NetCore, PANE, Nettle-FRP[†]

optimizer breaks flow tables

NetCore (absolved)

[†] Nettle is only affected by missing protocol numbers

VeriFlow: Reachability

Violation

Guarantees

handles packet_in incorrectly

liveness:
eventually produces
packet_out
(if packet_in is received)

does not use barriers

“acceptable
violation”?
e-FRP

synthesizes malformed patterns

NetCore, PANE, Nettle-FRP[†]

optimizer breaks flow tables

NetCore (absolved)

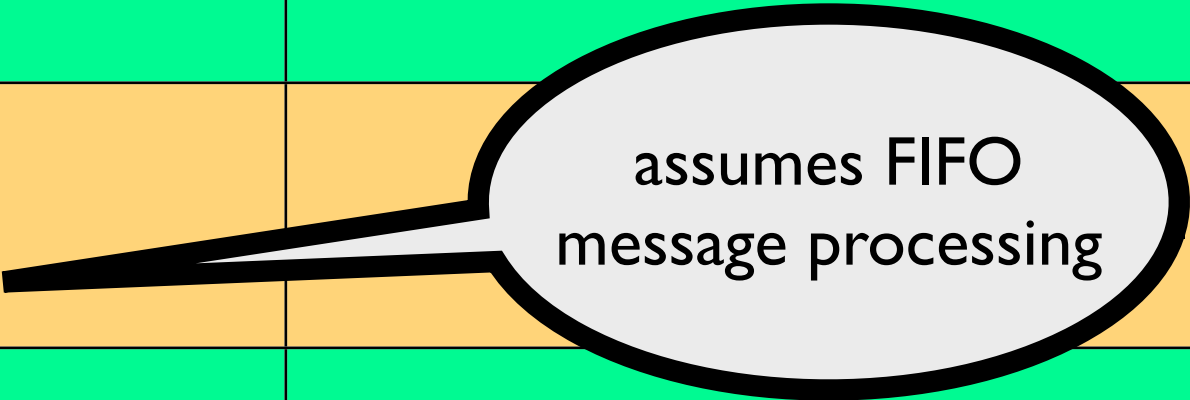
[†] Nettle is only affected by missing protocol numbers

NICE: Library of Properties

Violation	Guilty Controller
handles packet_in incorrectly	PANE (absolved)
does not use barriers	NetCore, PANE, Nettle-FRP
synthesizes malformed patterns	NetCore, PANE, Nettle-FRP [†]
optimizer breaks flow tables	NetCore (absolved)

[†] Nettle is only affected by missing protocol numbers

NICE: Library of Properties

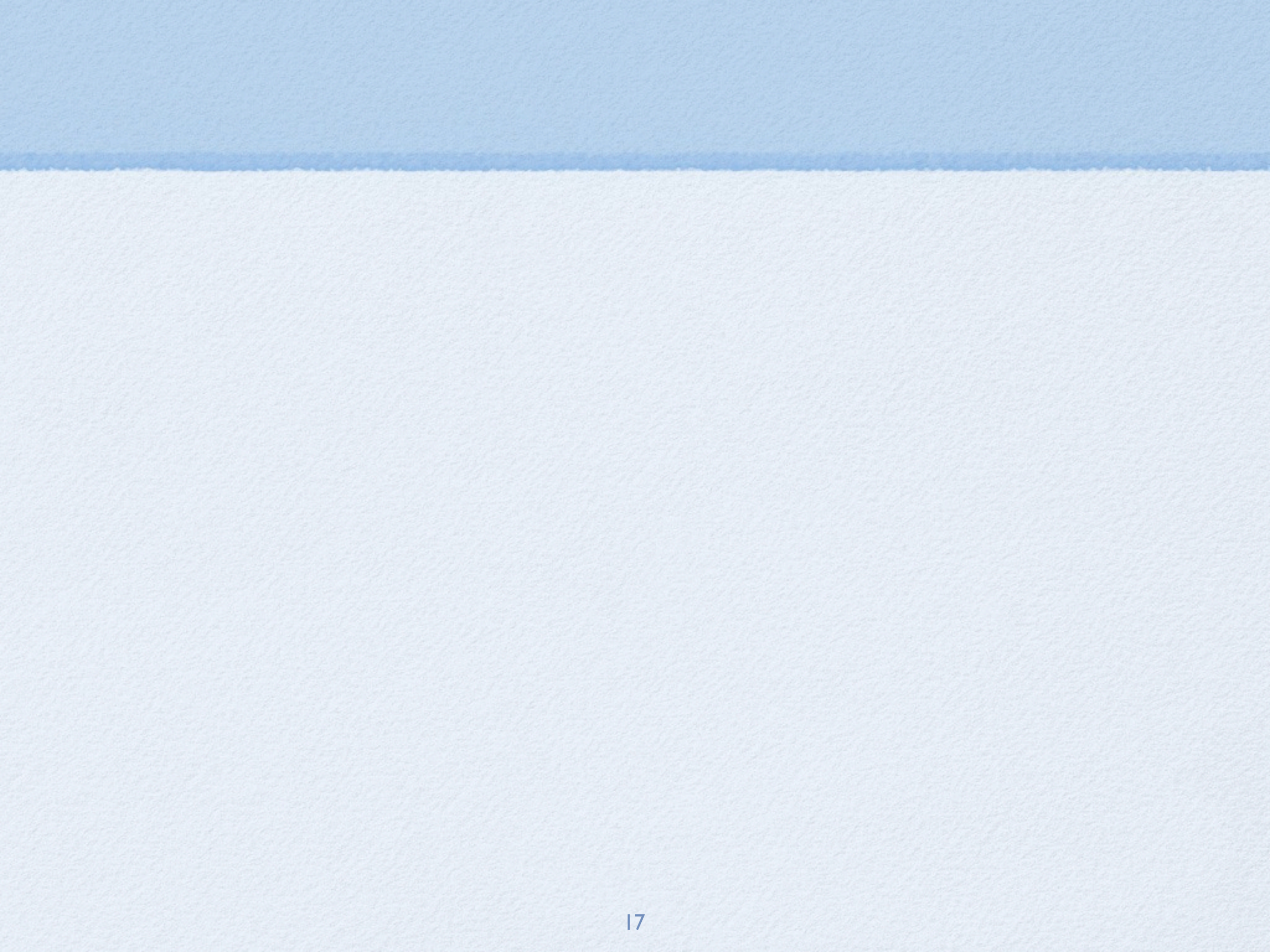
Violation	Guilty Controller
handles packet_in incorrectly	PANE (absolved)
does not use barriers	NetCore, PANE, Nettle-FRP 
synthesizes malformed patterns	NetCore, PANE, Nettle-FRP [†]
optimizer breaks flow tables	NetCore (absolved)

[†] Nettle is only affected by missing protocol numbers

NICE: Library of Properties

Violation	Guilty Controller
handles packet_in incorrectly	PANE (absolved)
does not use barriers	assumes FIFO message processing e-FRP
synthesizes malformed patterns	NetCore PANE Nettle-FRP [†]
optimizer breaks flow tables	requires high-level policy)

[†] Nettle is only affected by missing protocol numbers



A Sample of Recent Verification

Successes:

Tools:

Textbooks:

A Sample of Recent Verification

Successes:

Operating Systems	Compilers
seL4 SOSP 2009	CompCert CACM, July 2009
Verve PLDI 2010	F* POPL 2012

Tools:

Textbooks:

A Sample of Recent Verification

Successes:

Operating Systems	Compilers
seL4 SOSP 2009	CompCert CACM, July 2009
Verve PLDI 2010	F* POPL 2012

Tools:



Textbooks:

A Sample of Recent Verification

Successes:

Operating Systems	Compilers
seL4 SOSP 2009	CompCert CACM, July 2009
Verve PLDI 2010	F* POPL 2012

Tools:



Textbooks:



Certified
Programming
with Dependent
Types

Mathematical Foundations of SDN

OpenFlow 1.0 specification



42 pages of prose and C structs ...

OpenFlow 1.0 specification



42 pages of prose and C structs ...

```
Definition Switch := Id * Ports * FlowTbl * InBuf * OutBuf
                  * OFInBuf * OFOutBuf.
```



OpenFlow 1.0 specification



42 pages of prose and C structs ...

Definition Switch := **Id** * **Ports** * **FlowTbl** * **InBuf** * **OutBuf**
 * **OFinBuf** * **OFOutBuf**.

Definition Controller := **State** * **InFunc** * **OutFunc**.



[illegible]

42 pages of prose and C structs ...

```

Definition Switch := Id * Ports * FlowTbl * InBuf * OutBuf
                    * OInBuf * OOutBuf.

Definition Controller := State * InFunc * OutFunc.

Definition Link := (Switch * Port) * list Packet * (Switch * Port).

```

Definition **Controller** := State * InFunc * OutFunc.
Definition **Link** := (Switch * Port) * list Packet * (Switch * Port).

Definition $\text{Link} := (\text{Switch} * \text{Port}) * \text{list Packet} * (\text{Switch} * \text{Port})$.


```

/* Fields to match against flows */
struct ofp_match {
    uint32_t wildcards;           /* Wildcard fields. */
    uint16_t in_port;            /* Input switch port. */
    uint8_t dl_src[OFP_ETH_ALEN]; /* Ethernet source address. */
    uint8_t dl_dst[OFP_ETH_ALEN]; /* Ethernet destination address. */
    uint16_t dl_vlan;            /* Input VLAN. */
    uint8_t dl_vlan_pcp;         /* Input VLAN priority. */
    uint8_t pad1[1];             /* Align to 64-bits. */
    uint16_t dl_type;            /* Ethernet frame type. */
    uint8_t nw_tos;              /* IP ToS (DSCP field, 6 bits). */
    uint8_t nw_proto;            /* IP protocol or lower 8 bits of
                                   ARP opcode. */

    uint8_t pad2[2];             /* Align to 64-bits. */
    uint32_t nw_src;             /* IP source address. */
    uint32_t nw_dst;            /* IP destination address. */
    uint16_t tp_src;            /* TCP/UDP source port. */
    uint16_t tp_dst;            /* TCP/UDP destination port. */
};
OFP_ASSERT(sizeof(struct ofp_match) == 40);

```

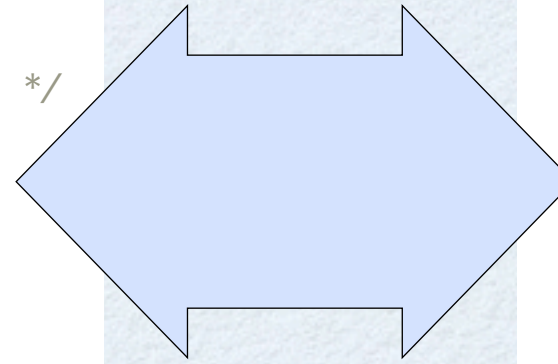


```

/* Fields to match against flows */
struct ofp_match {
    uint32_t wildcards;           /* Wildcard fields. */
    uint16_t in_port;            /* Input switch port. */
    uint8_t dl_src[OFPP_ETH_ALEN]; /* Ethernet source address. */
    uint8_t dl_dst[OFPP_ETH_ALEN]; /* Ethernet destination address. */
    uint16_t dl_vlan;            /* Input VLAN. */
    uint8_t dl_vlan_pcp;         /* Input VLAN priority. */
    uint8_t pad1[1];             /* Align to 64-bits. */
    uint16_t dl_type;            /* Ethernet frame type. */
    uint8_t nw_tos;              /* IP ToS (DSCP field, 6 bits). */
    uint8_t nw_proto;            /* IP protocol or lower 8 bits of
                                ARP opcode. */

    uint8_t pad2[2];             /* Align to 64-bits. */
    uint32_t nw_src;             /* IP source address. */
    uint32_t nw_dst;             /* IP destination address. */
    uint16_t tp_src;             /* TCP/UDP source port. */
    uint16_t tp_dst;            /* TCP/UDP destination port. */
};
OFP_ASSERT(sizeof(struct ofp_match) == 40);

```



```

Record Pattern : Type := MkPattern {
    dlSrc : Wildcard EthernetAddress;
    dlDst : Wildcard EthernetAddress;
    dlType : Wildcard EthernetType;
    dlVlan : Wildcard VLAN;
    dlVlanPcp : Wildcard VLANPriority;
    nwSrc : Wildcard IPAddress;
    nwDst : Wildcard IPAddress;
    nwProto : Wildcard IPProtocol;
    nwTos : Wildcard IPTypeOfService;
    tpSrc : Wildcard TransportPort;
    tpDst : Wildcard TransportPort;
    inPort : Wildcard Port
}.

```

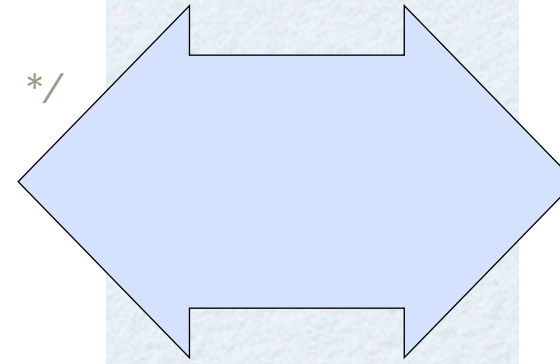


```

/* Fields to match against flows */
struct ofp_match {
    uint32_t wildcards;           /* Wildcard fields. */
    uint16_t in_port;             /* Input switch port. */
    uint8_t dl_src[OFP_ETH_ALEN]; /* Ethernet source address. */
    uint8_t dl_dst[OFP_ETH_ALEN]; /* Ethernet destination address. */
    uint16_t dl_vlan;             /* Input VLAN. */
    uint8_t dl_vlan_pcp;          /* Input VLAN priority. */
    uint8_t pad1[1];              /* Align to 64-bits. */
    uint16_t dl_type;             /* Ethernet frame type. */
    uint8_t nw_tos;               /* IP ToS (DSCP field, 6 bits). */
    uint8_t nw_proto;             /* IP protocol or lower 8 bits of
                                   ARP opcode. */

    uint8_t pad2[2];              /* Align to 64-bits. */
    uint32_t nw_src;              /* IP source address. */
    uint32_t nw_dst;              /* IP destination address. */
    uint16_t tp_src;              /* TCP/UDP source port. */
    uint16_t tp_dst;              /* TCP/UDP destination port. */
};
OFP_ASSERT(sizeof(struct ofp_match) == 40);

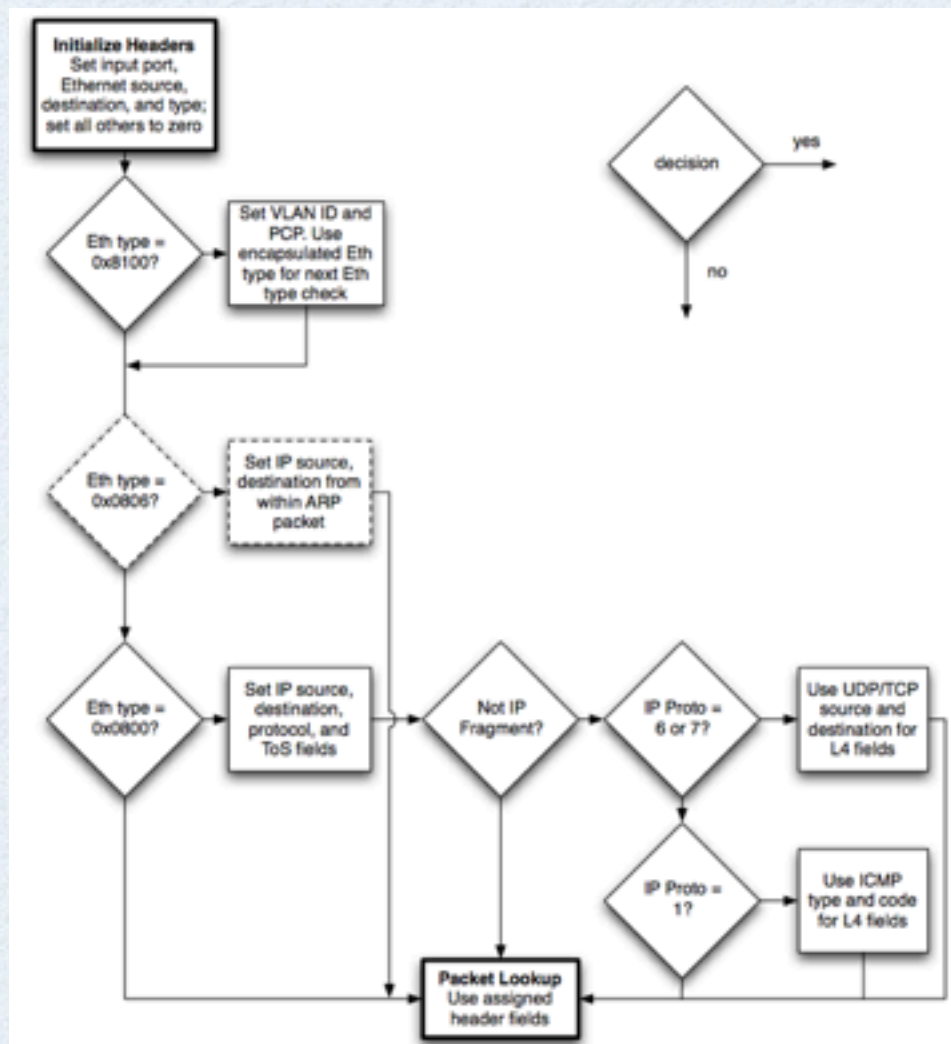
```



```

Record Pattern : Type := MkPattern {
    dlSrc : Wildcard EthernetAddress;
    dlDst : Wildcard EthernetAddress;
    dlType : Wildcard EthernetType;
    dlVlan : Wildcard VLAN;
    dlVlanPcp : Wildcard VLANPriority;
    nwSrc : Wildcard IPAddress;
    nwDst : Wildcard IPAddress;
    nwProto : Wildcard IPProtocol;
    nwTos : Wildcard IPTypeOfService;
    tpSrc : Wildcard TransportPort;
    tpDst : Wildcard TransportPort;
    inPort : Wildcard Port
}.

```




```

/* Fields to match against flows */
struct ofp_match {
    uint32_t wildcards;           /* Wildcard fields. */
    uint16_t in_port;             /* Input switch port. */
    uint8_t dl_src[OFp_ETH_ALEN]; /* Ethernet source address. */
    uint8_t dl_dst[OFp_ETH_ALEN]; /* Ethernet destination address. */
    uint16_t dl_vlan;             /* Input VLAN. */
    uint8_t dl_vlan_pcp;          /* Input VLAN priority. */
    uint8_t pad1[1];              /* Align to 64-bits. */
    uint16_t dl_type;              /* Ethernet frame type. */
    uint8_t nw_tos;               /* IP ToS (DSCP field, 6 bits). */
    uint8_t nw_proto;             /* IP protocol or lower 8 bits of
                                   ARP opcode. */

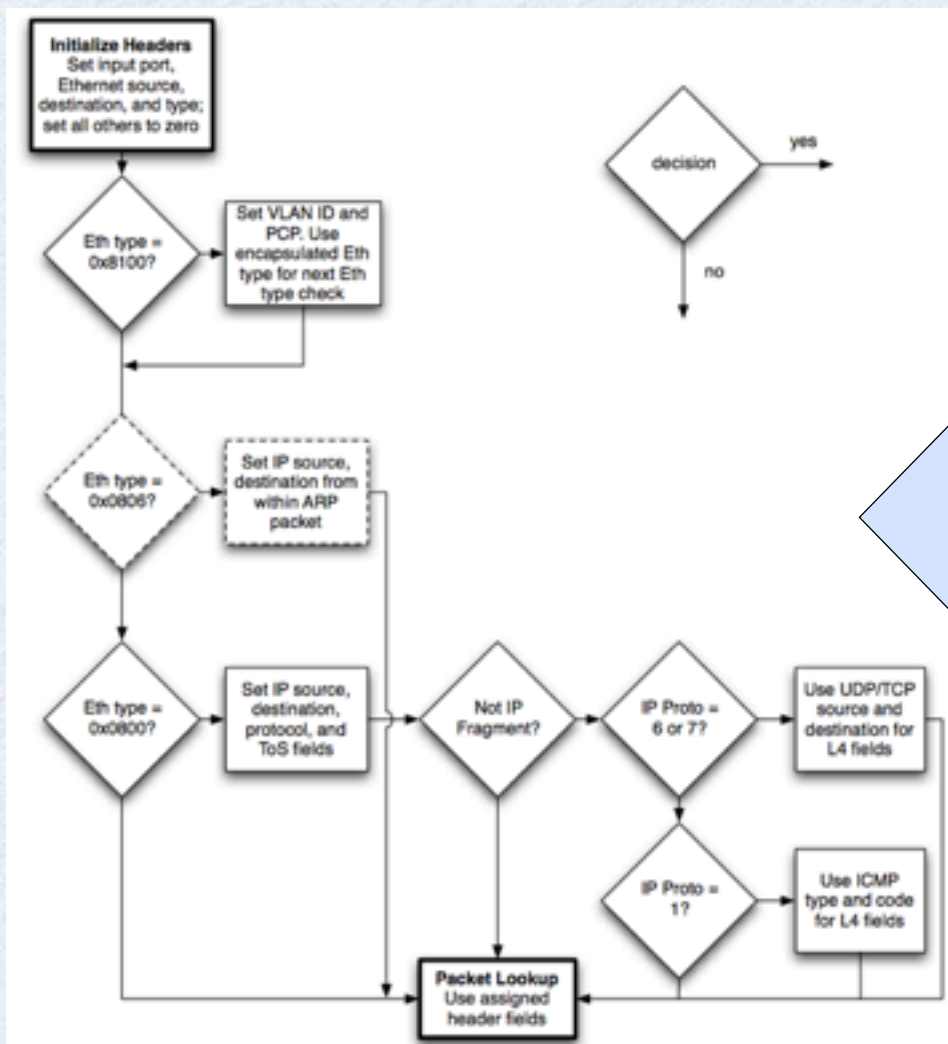
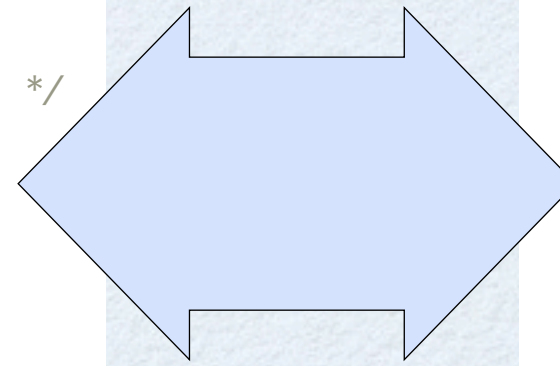
    uint8_t pad2[2];              /* Align to 64-bits. */
    uint32_t nw_src;              /* IP source address. */
    uint32_t nw_dst;              /* IP destination address. */
    uint16_t tp_src;              /* TCP/UDP source port. */
    uint16_t tp_dst;              /* TCP/UDP destination port. */
};
OFP_ASSERT(sizeof(struct ofp_match) == 40);

```

```

Record Pattern : Type := MkPattern {
    dlSrc : Wildcard EthernetAddress;
    dlDst : Wildcard EthernetAddress;
    dlType : Wildcard EthernetType;
    dlVlan : Wildcard VLAN;
    dlVlanPcp : Wildcard VLANPriority;
    nwSrc : Wildcard IPAddress;
    nwDst : Wildcard IPAddress;
    nwProto : Wildcard IPProtocol;
    nwTos : Wildcard IPTypeOfService;
    tpSrc : Wildcard TransportPort;
    tpDst : Wildcard TransportPort;
    inPort : Wildcard Port
}.

```



```

Definition Pattern_inter (p p':Pattern) :=
  let dlSrc := Wildcard_inter EthernetAddress.eqdec (ptrnDlSrc p) (ptrnDlSrc p') in
  let dlDst := Wildcard_inter EthernetAddress.eqdec (ptrnDlDst p) (ptrnDlDst p') in
  let dlType := Wildcard_inter Word16.eqdec (ptrnDlType p) (ptrnDlType p') in
  let dlVlan := Wildcard_inter Word16.eqdec (ptrnDlVlan p) (ptrnDlVlan p') in
  let dlVlanPcp := Wildcard_inter Word8.eqdec (ptrnDlVlanPcp p) (ptrnDlVlanPcp p') in
  let nwSrc := Wildcard_inter Word32.eqdec (ptrnNwSrc p) (ptrnNwSrc p') in
  let nwDst := Wildcard_inter Word32.eqdec (ptrnNwDst p) (ptrnNwDst p') in
  let nwProto := Wildcard_inter Word8.eqdec (ptrnNwProto p) (ptrnNwProto p') in
  let nwTos := Wildcard_inter Word8.eqdec (ptrnNwTos p) (ptrnNwTos p') in
  let tpSrc := Wildcard_inter Word16.eqdec (ptrnTpSrc p) (ptrnTpSrc p') in
  let tpDst := Wildcard_inter Word16.eqdec (ptrnTpDst p) (ptrnTpDst p') in
  let inPort := Wildcard_inter Word16.eqdec (ptrnInPort p) (ptrnInPort p') in
  MkPattern dlSrc dlDst dlType dlVlan dlVlanPcp
            nwSrc nwDst nwProto nwTos
            tpSrc tpDst
            inPort.

```

```

Definition exact_pattern (pk : Packet) (pt : Word16.T) : Pattern :=
  MkPattern
    (WildcardExact (pktDlSrc pk))
    (WildcardExact (pktDlDst pk))
    (WildcardExact (pktDlType pk))
    (WildcardExact (pktDlVlan pk))
    (WildcardExact (pktDlVlanPcp pk))
    (WildcardExact (pktNwSrc pk))
    (WildcardExact (pktNwDst pk))
    (WildcardExact (pktNwProto pk))
    (WildcardExact (pktNwTos pk))
    (Wildcard_of_option (pktTpSrc pk))
    (Wildcard_of_option (pktTpDst pk))
    (WildcardExact pt).

```

```

Definition match_packet (pt : Word16.T) (pk : Packet) (pat : Pattern) : bool :=
  negb (Pattern.is_empty (Pattern_inter (exact_pattern pk pt) pat))

```



```

/* Fields to match against flows */
struct ofp_match {
    uint32_t wildcards;           /* Wildcard fields. */
    uint16_t in_port;             /* Input switch port. */
    uint8_t dl_src[OFP_ETH_ALEN]; /* Ethernet source address. */
    uint8_t dl_dst[OFP_ETH_ALEN]; /* Ethernet destination address. */
    uint16_t dl_vlan;             /* Input VLAN. */
    uint8_t dl_vlan_pcp;          /* Input VLAN priority. */
    uint8_t pad1[1];              /* Align to 64-bits. */
    uint16_t dl_type;             /* Ethernet frame type. */
    uint8_t nw_tos;               /* IP ToS (DSCP field, 6 bits). */
    uint8_t nw_proto;             /* IP protocol or lower 8 bits of
                                   ARP opcode. */

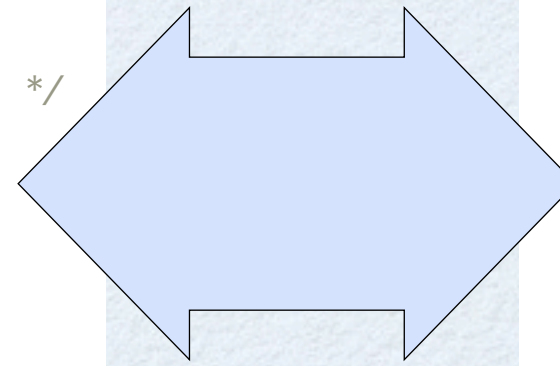
    uint8_t pad2[2];             /* Align to 64-bits. */
    uint32_t nw_src;              /* IP source address. */
    uint32_t nw_dst;              /* IP destination address. */
    uint16_t tp_src;              /* TCP/UDP source port. */
    uint16_t tp_dst;              /* TCP/UDP destination port. */
};
OFP_ASSERT(sizeof(struct ofp_match) == 40);

```

```

Record Pattern : Type := MkPattern {
    dlSrc : Wildcard EthernetAddress;
    dlDst : Wildcard EthernetAddress;
    dlType : Wildcard EthernetType;
    dlVlan : Wildcard VLAN;
    dlVlanPcp : Wildcard VLANPriority;
    nwSrc : Wildcard IPAddress;
    nwDst : Wildcard IPAddress;
    nwProto : Wildcard IPProtocol;
    nwTos : Wildcard IPTypeOfService;
    tpSrc : Wildcard TransportPort;
    tpDst : Wildcard TransportPort;
    inPort : Wildcard Port
}.

```



detailed model of matching, forwarding, and flow table update

Definition Pattern_inter (p : Pattern) :=

```

let dlVlan := Wildcard_inter Word16.eqdec (ptrnDlVlan p) (ptrnDlVlan p') in
let dlVlanPcp := Wildcard_inter Word8.eqdec (ptrnDlVlanPcp p) (ptrnDlVlanPcp p') in
let nwSrc := Wildcard_inter Word32.eqdec (ptrnNwSrc p) (ptrnNwSrc p') in
let nwDst := Wildcard_inter Word32.eqdec (ptrnNwDst p) (ptrnNwDst p') in
let nwProto := Wildcard_inter Word8.eqdec (ptrnNwProto p) (ptrnNwProto p') in
let nwTos := Wildcard_inter Word8.eqdec (ptrnNwTos p) (ptrnNwTos p') in
let tpSrc := Wildcard_inter Word16.eqdec (ptrnTpSrc p) (ptrnTpSrc p') in
let tpDst := Wildcard_inter Word16.eqdec (ptrnTpDst p) (ptrnTpDst p') in
let inPort := Wildcard_inter Word16.eqdec (ptrnInPort p) (ptrnInPort p') in
MkPattern dlSrc dlDst dlType dlVlan dlVlanPcp
nwSrc nwDst nwProto nwTos
tpSrc tpDst
inPort.

```

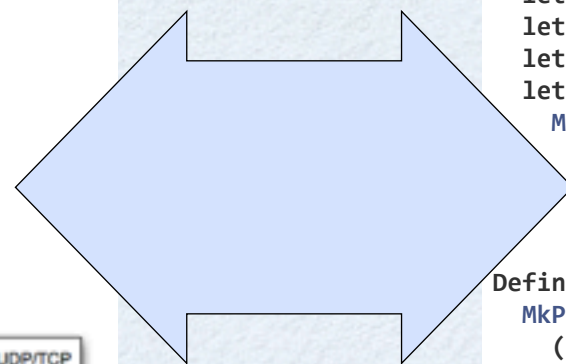
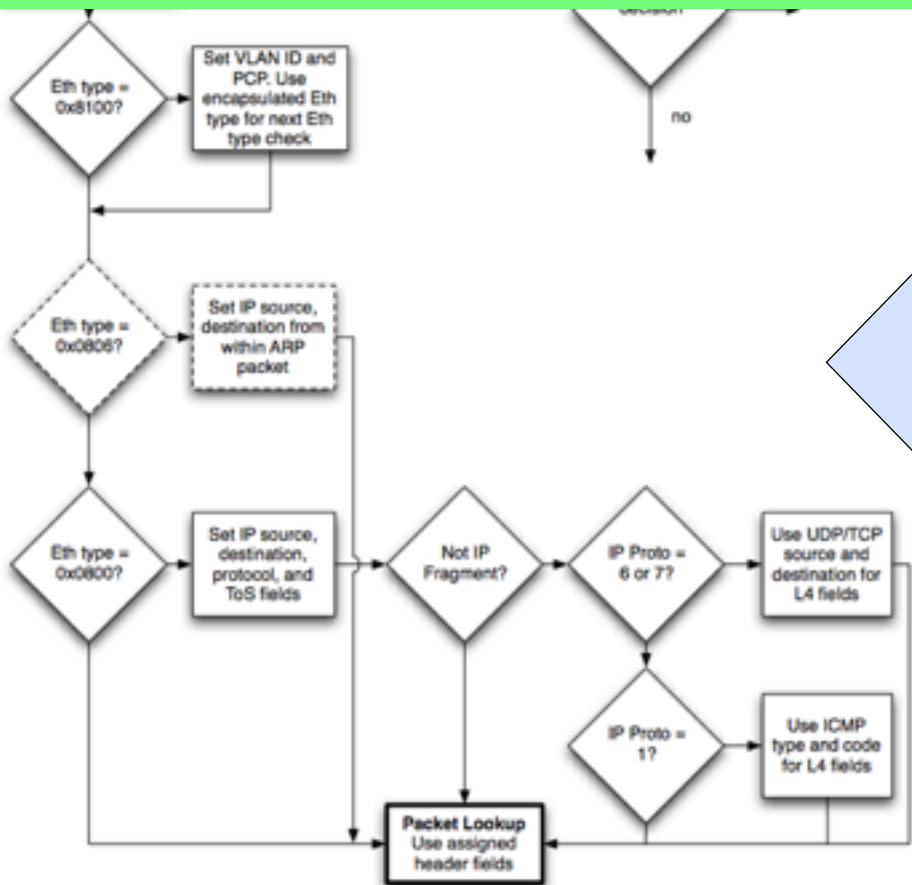
Definition exact_pattern (pk : Packet) (pt : Word16.T) : Pattern :=

```

MkPattern
(WildcardExact (pktDlSrc pk))
(WildcardExact (pktDlDst pk))
(WildcardExact (pktDlType pk))
(WildcardExact (pktDlVlan pk))
(WildcardExact (pktDlVlanPcp pk))
(WildcardExact (pktNwSrc pk))
(WildcardExact (pktNwDst pk))
(WildcardExact (pktNwProto pk))
(WildcardExact (pktNwTos pk))
(Wildcard_of_option (pktTpSrc pk))
(Wildcard_of_option (pktTpDst pk))
(WildcardExact pt).

```

Definition match_packet (pt : Word16.T) (pk : Packet) (pat : Pattern) : bool :=
negb (Pattern.is_empty (Pattern_inter (exact_pattern pk pt) pat))

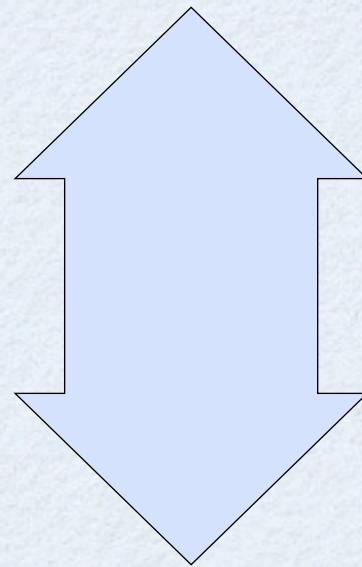


“In the absence of barrier messages, switches may arbitrarily reorder messages to maximize performance.”

“There is no packet output ordering guaranteed within a port.”

“In the absence of barrier messages, switches may arbitrarily reorder messages to maximize performance.”

“There is no packet output ordering guaranteed within a port.”



Definition InBuf := MultiSet Packet.

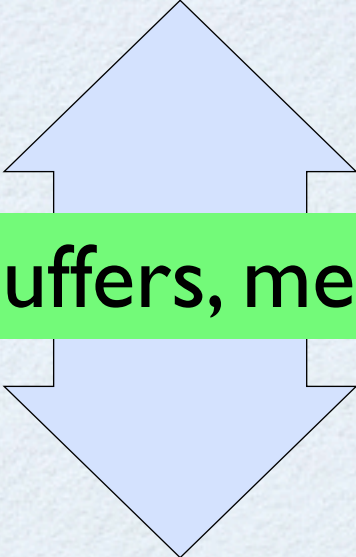
Definition OutBuf := MultiSet Packet.

Definition OFInBuf := MultiSet SwitchMsg.

Definition OFOutBuf := MultiSet CtrlMsg.

“In the absence of barrier messages, switches may arbitrarily reorder messages to maximize performance.”

“There is no packet output ordering guaranteed within a port.”



essential asynchrony: packet buffers, message reordering, and barriers

Definition InBuf := MultiSet Packet.

Definition OutBuf := MultiSet Packet.

Definition OFInBuf := MultiSet SwitchMsg.

Definition OFOutBuf := MultiSet CtrlMsg.

State : abstract type

$f_{\text{out}} : \text{State} \rightarrow \text{Switch} \times \text{CtrlMsg} \times \text{State}'$

$f_{\text{in}} : \text{Switch} \times \text{SwitchMsg} \times \text{State} \rightarrow \text{State}'$

controller model: fully abstract

Featherweight OpenFlow

- ☑ detailed model of matching, forwarding, and flow table update
- ☑ essential asynchrony: packet buffers, message reordering, and barriers
- ☑ controller model: fully abstract

Featherweight OpenFlow

- ☑ detailed model of matching, forwarding, and flow table update
- ☑ essential asynchrony: packet buffers, message reordering, and barriers
- ☑ controller model: fully abstract

Only possible because the specification is simple and open

Featherweight OpenFlow

- ☑ detailed model of matching, forwarding, and flow table update
- ☑ essential asynchrony: packet buffers, message reordering, and barriers
- ☑ controller model: fully abstract

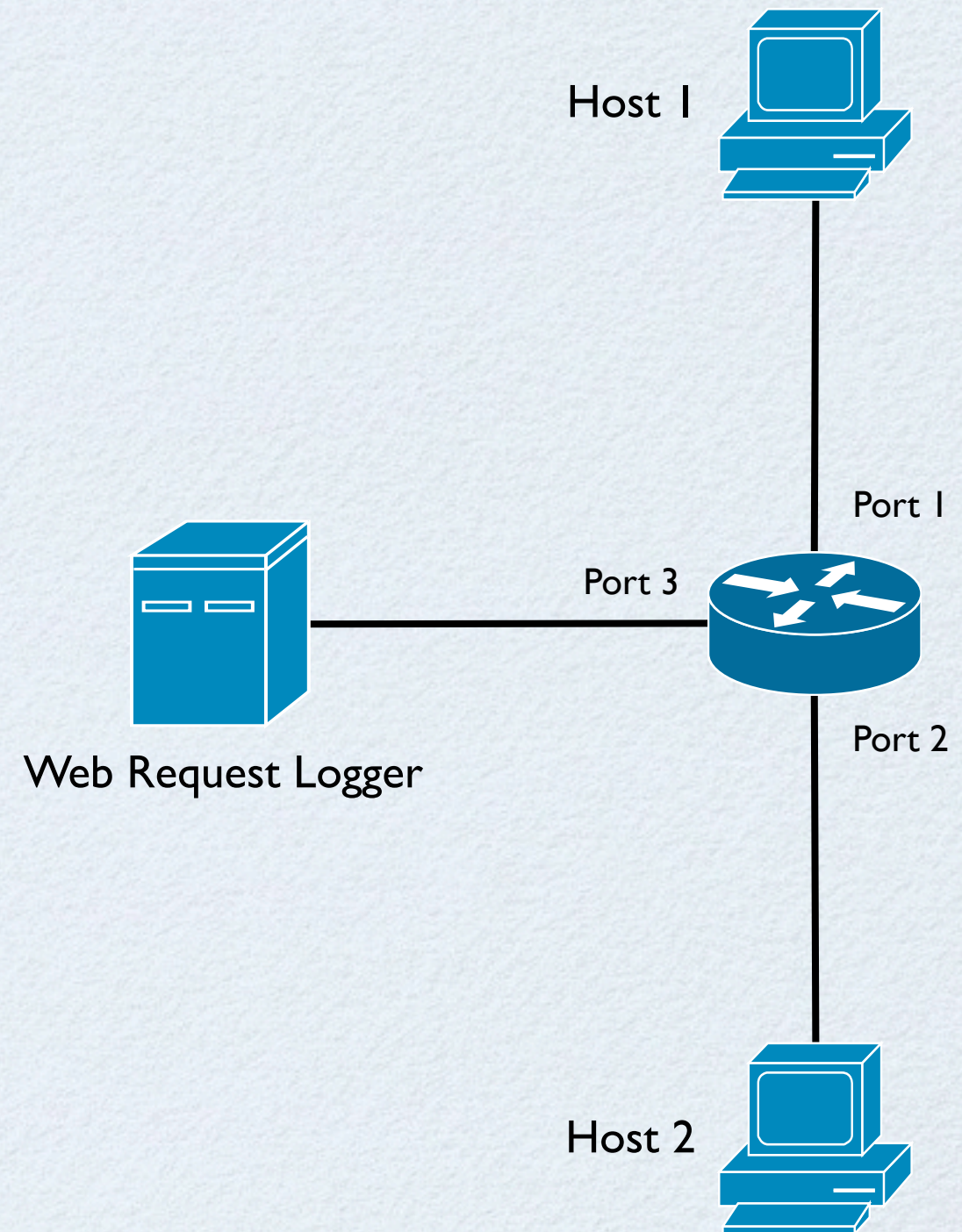
Only possible because the specification is simple and open

- **Future Work:** counters and failures
- **Intentionally Omitted** serializing OpenFlow messages

A Verified Controller

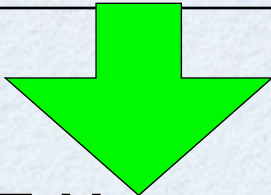
Desired Policy:

- ☐ Block SSH traffic
- ☐ Forward other traffic normally
- ☐ Log Web requests



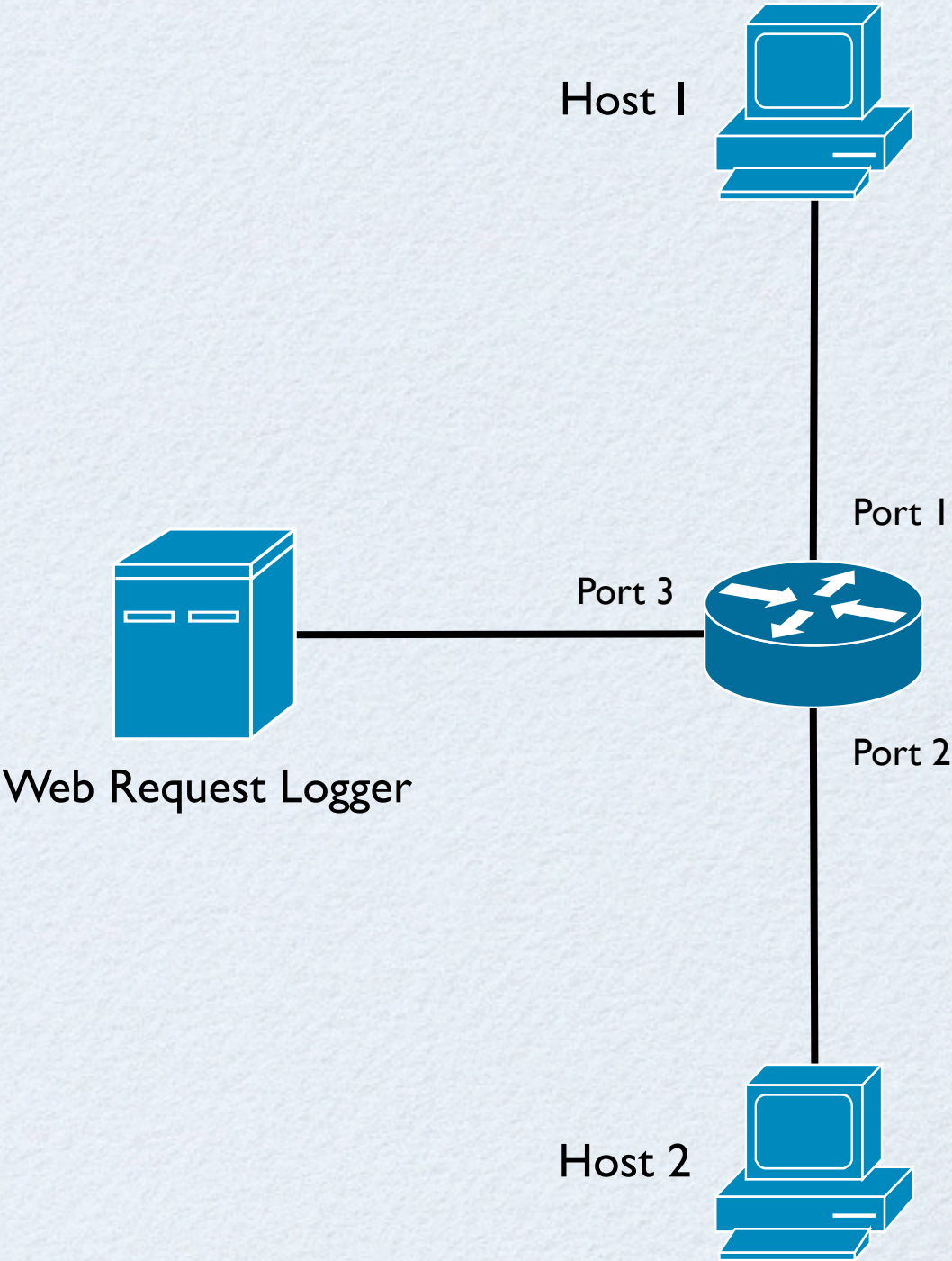
Desired Policy:

- ☐ Block SSH traffic
- ☐ Forward other traffic normally
- ☐ Log Web requests



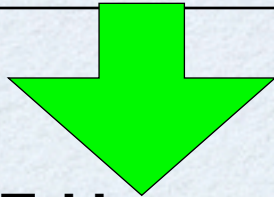
Desired Flow Table:

dstPort: 22	[]
dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
dstIP: H1	Fwd 1
dstIP: H2	Fwd 2



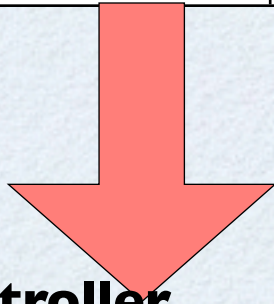
Desired Policy:

- ☐ Block SSH traffic
- ☐ Forward other traffic normally
- ☐ Log Web requests



Desired Flow Table:

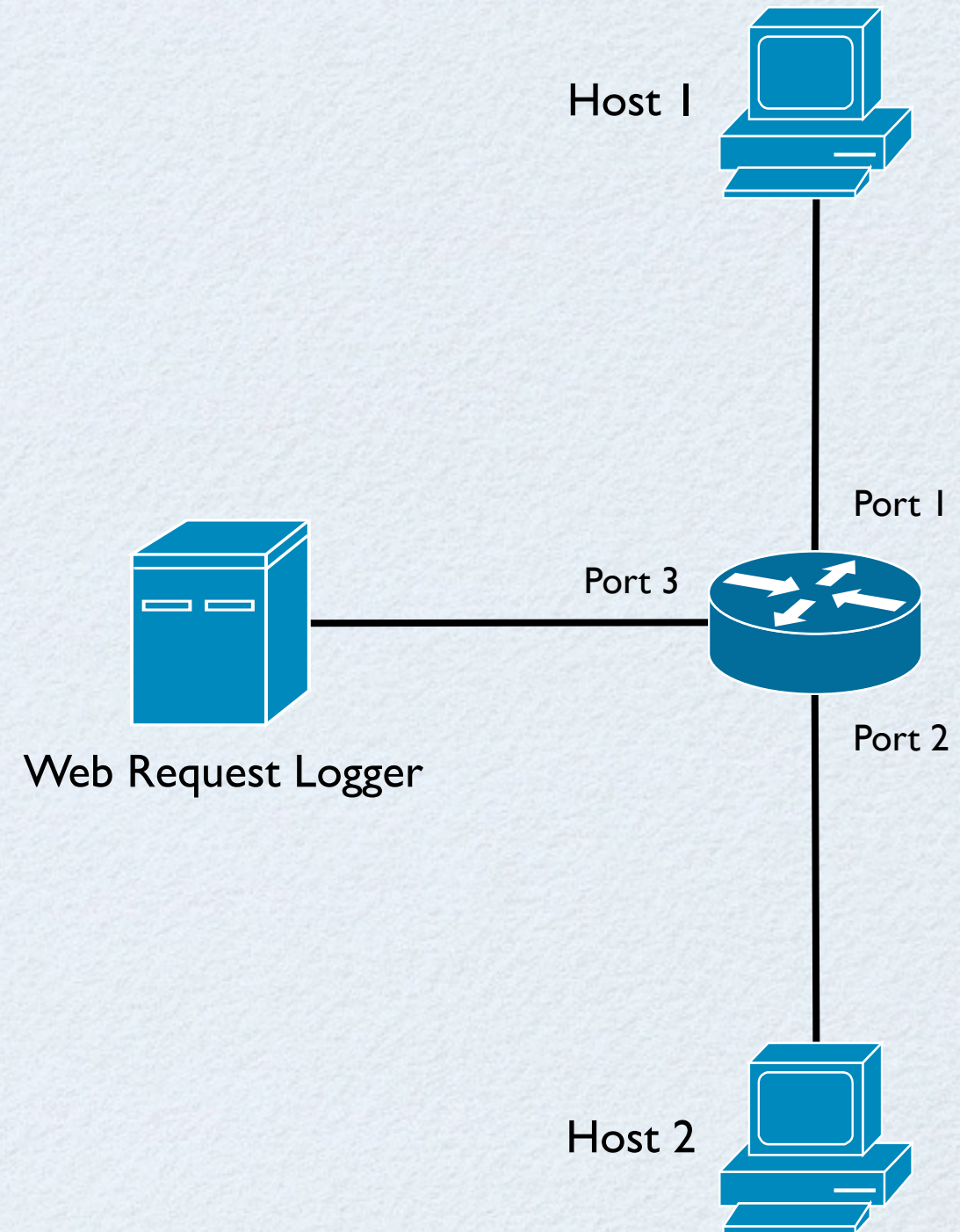
dstPort: 22	[]
dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
dstIP: H1	Fwd 1
dstIP: H2	Fwd 2



Actual Controller ...

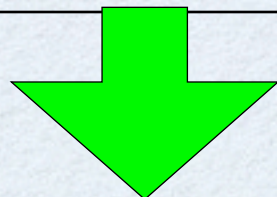
```
def switch_join(sw):
    sw.flow_mod(10, { eth: 0x800, proto: 6, dstPort: 22 }, [ ])
    sw.barrier_request()
    sw.flow_mod(9, { eth: 0x800, proto: 6, dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(9, { eth: 0x800, proto: 6, dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(8, { eth: 0x800, dstIP: H1 }, [Fwd 1])
    sw.barrier_request()
    sw.flow_mod(8, { eth: 0x800, dstIP: H2 }, [Fwd 2])

def packet_in(sw, pkt):
    actions = [ ]
    if pkt.dstPort == 22:
        return
    if pkt.dstPort == 80:
        actions = actions + [Fwd 3]
    if pkt.dstIP == H1:
        actions = actions + [Fwd 1]
    if pkt.dstIP == H2:
        actions = actions + [Fwd 2]
    sw.packet_out(pkt, actions)
```



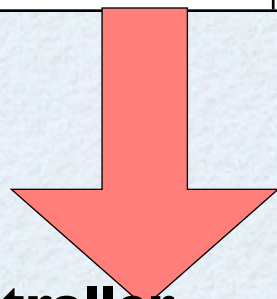
Desired Policy:

- ☐ Block SSH traffic
- ☐ Forward other traffic normally
- ☐ Log Web requests



Desired Flow Table:

dstPort: 22	[]
dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
dstIP: H1	Fwd 1
dstIP: H2	Fwd 2

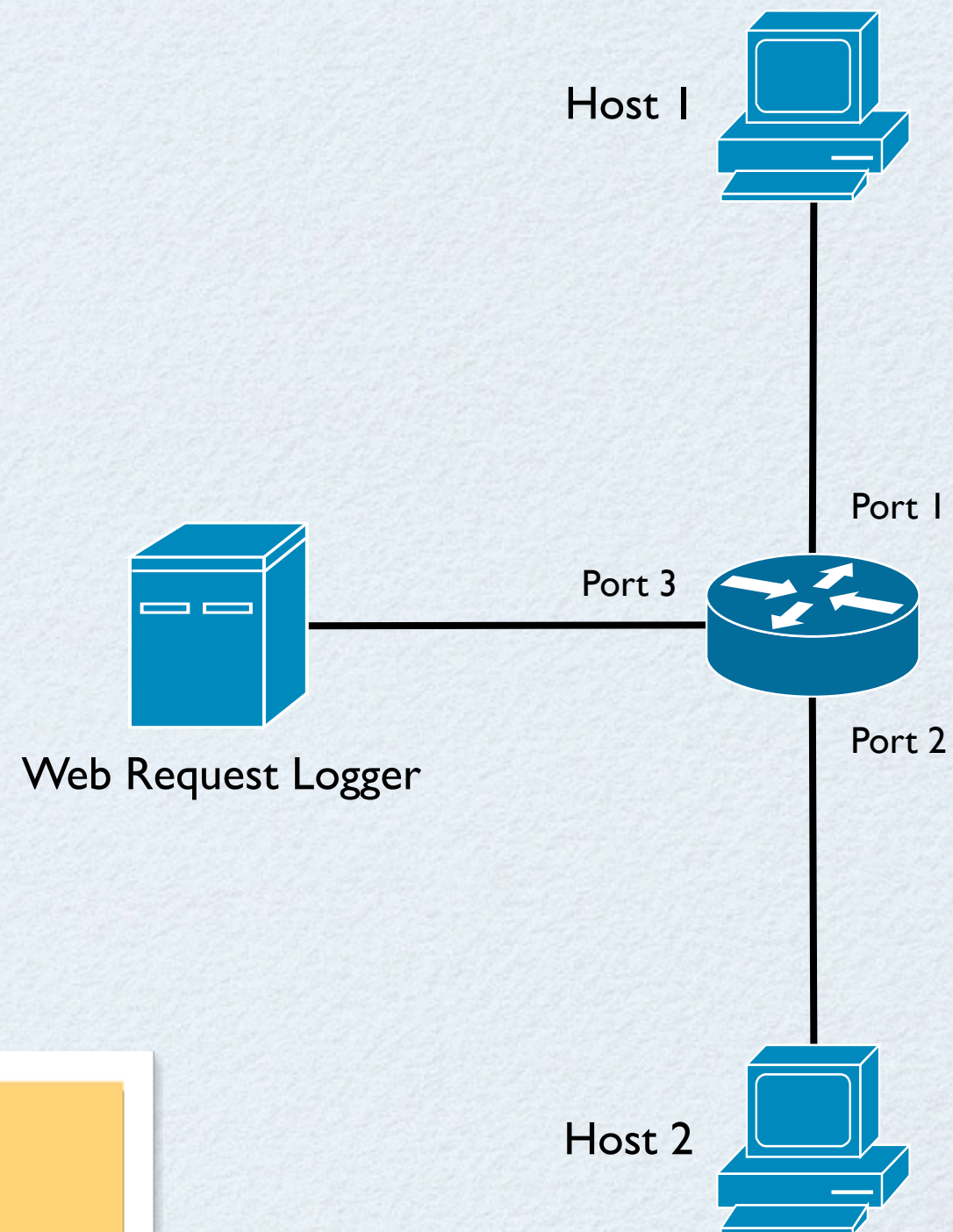


Actual Controller ...

```
def switch_join(sw):
    sw.flow_mod(10, { eth: 0x800, proto: 6, dstPort: 22 }, [ ])
    sw.barrier_request()
    sw.flow_mod(9, { eth: 0x800, proto: 6, dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(9, { eth: 0x800, proto: 6, dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(8, { eth: 0x800, dstIP: H1 }, [Fwd 1])
    sw.barrier_request()
    sw.flow_mod(8, { eth: 0x800, dstIP: H2 }, [Fwd 2])

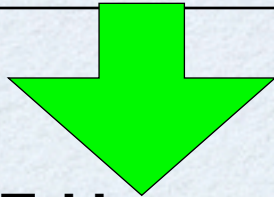
def packet_in(sw, pkt):
    actions = [ ]
    if pkt.dstPort == 22:
        return
    if pkt.dstPort == 80:
        actions = actions + [Fwd 3]
    if pkt.dstIP == H1:
        actions = actions + [Fwd 1]
    if pkt.dstIP == H2:
        actions = actions + [Fwd 2]
    sw.packet_out(pkt, actions)
```

- ☐ Barriers
- ☐ packet_in handler
- ☐ Frame type / protocol numbers



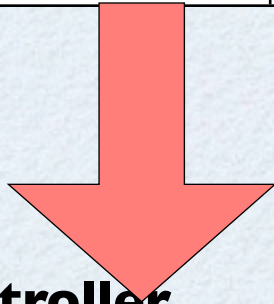
Desired Policy:

- ☐ Block SSH traffic
- ☐ Forward other traffic normally
- ☐ Log Web requests



Desired Flow Table:

dstPort: 22	[]
dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
dstIP: H1	Fwd 1
dstIP: H2	Fwd 2



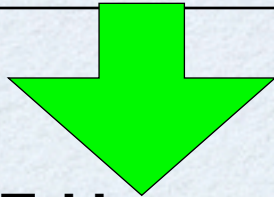
Actual Controller ...

```
def switch_join(sw):
    sw.flow_mod(10, { eth: 0x800, proto: 6, dstPort: 22 }, [ ])
    sw.barrier_request()
    sw.flow_mod(9, { eth: 0x800, proto: 6, dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(9, { eth: 0x800, proto: 6, dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(8, { eth: 0x800, dstIP: H1 }, [Fwd 1])
    sw.barrier_request()
    sw.flow_mod(8, { eth: 0x800, dstIP: H2 }, [Fwd 2])

def packet_in(sw, pkt):
    actions = [ ]
    if pkt.dstPort == 22:
        return
    if pkt.dstPort == 80:
        actions = actions + [Fwd 3]
    if pkt.dstIP == H1:
        actions = actions + [Fwd 1]
    if pkt.dstIP == H2:
        actions = actions + [Fwd 2]
    sw.packet_out(pkt, actions)
```

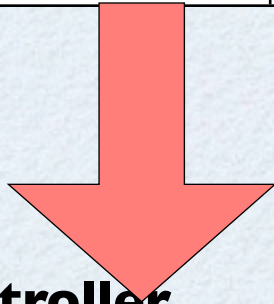

Desired Policy:

- ☐ Block SSH traffic
- ☐ Forward other traffic normally
- ☐ Log Web requests



Desired Flow Table:

dstPort: 22	[]
dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
dstIP: H1	Fwd 1
dstIP: H2	Fwd 2



Actual Controller ...

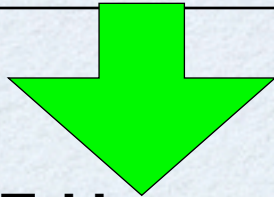
```
def switch_join(sw):
    sw.flow_mod(10, { eth: 0x800, proto: 6, dstPort: 22 }, [ ])
    sw.barrier_request()
    sw.flow_mod(9, { eth: 0x800, proto: 6, dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(9, { eth: 0x800, proto: 6, dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(8, { eth: 0x800, dstIP: H1 }, [Fwd 1])
    sw.barrier_request()
    sw.flow_mod(8, { eth: 0x800, dstIP: H2 }, [Fwd 2])

def packet_in(sw, pkt):
    actions = [ ]
    if pkt.dstPort == 22:
        return
    if pkt.dstPort == 80:
        actions = actions + [Fwd 3]
    if pkt.dstIP == H1:
        actions = actions + [Fwd 1]
    if pkt.dstIP == H2:
        actions = actions + [Fwd 2]
    sw.packet_out(pkt, actions)
```

written by OpenFlow programmer

Desired Policy:

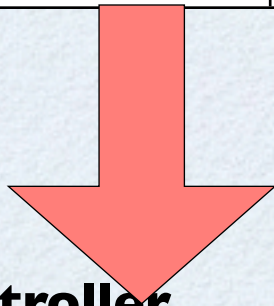
- ☐ Block SSH traffic
- ☐ Forward other traffic normally
- ☐ Log Web requests



Desired Flow Table:

dstPort: 22	[]
dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
dstIP: H1	Fwd 1
dstIP: H2	Fwd 2

written by OpenFlow programmer



Actual Controller ...

```
def switch_join(sw):
    sw.flow_mod(10, { eth: 0x800, proto: 6, dstPort: 22 }, [ ])
    sw.barrier_request()
    sw.flow_mod(9, { eth: 0x800, proto: 6, dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(9, { eth: 0x800, proto: 6, dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(8, { eth: 0x800, dstIP: H1 }, [Fwd 1])
    sw.barrier_request()
    sw.flow_mod(8, { eth: 0x800, dstIP: H2 }, [Fwd 2])

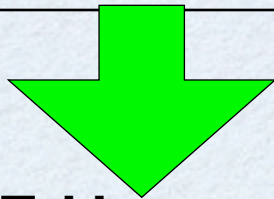
def packet_in(sw, pkt):
    actions = [ ]
    if pkt.dstPort == 22:
        return
    if pkt.dstPort == 80:
        actions = actions + [Fwd 3]
    if pkt.dstIP == H1:
        actions = actions + [Fwd 1]
    if pkt.dstIP == H2:
        actions = actions + [Fwd 2]
    sw.packet_out(pkt, actions)
```

inserted by controller



Desired Policy:

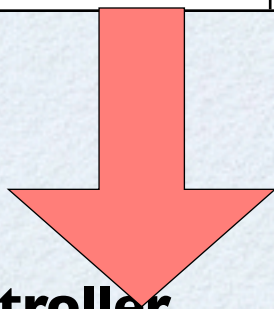
- ☐ Block SSH traffic
- ☐ Forward other traffic normally
- ☐ Log Web requests



Desired Flow Table:

dstPort: 22	[]
dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
dstIP: H1	Fwd 1
dstIP: H2	Fwd 2

written by OpenFlow programmer



Actual Controller ...

```
def switch_join(sw):
    sw.flow_mod(10, { eth: 0x800, proto: 6, dstPort: 22 }, [ ])
    sw.barrier_request()
    sw.flow_mod(9, { eth: 0x800, proto: 6, dstIP: H1, dstPort: 80 }, [Fwd 1, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(9, { eth: 0x800, proto: 6, dstIP: H2, dstPort: 80 }, [Fwd 2, Fwd 3])
    sw.barrier_request()
    sw.flow_mod(8, { eth: 0x800, dstIP: H1 }, [Fwd 1])
    sw.barrier_request()
    sw.flow_mod(8, { eth: 0x800, dstIP: H2 }, [Fwd 2])

def packet_in(sw, pkt):
    actions = [ ]
    if pkt.dstPort == 22:
        return
    if pkt.dstPort == 80:
        actions = actions + [Fwd 3]
    if pkt.dstIP == H1:
        actions = actions + [Fwd 1]
    if pkt.dstIP == H2:
        actions = actions + [Fwd 2]
    sw.packet_out(pkt, actions)
```

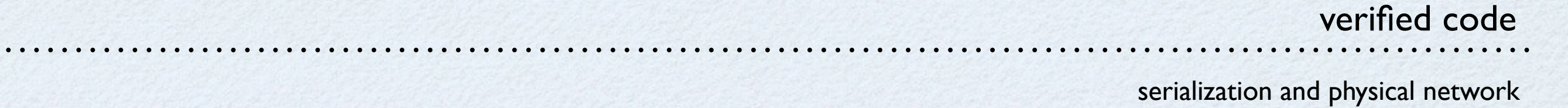
inserted by controller

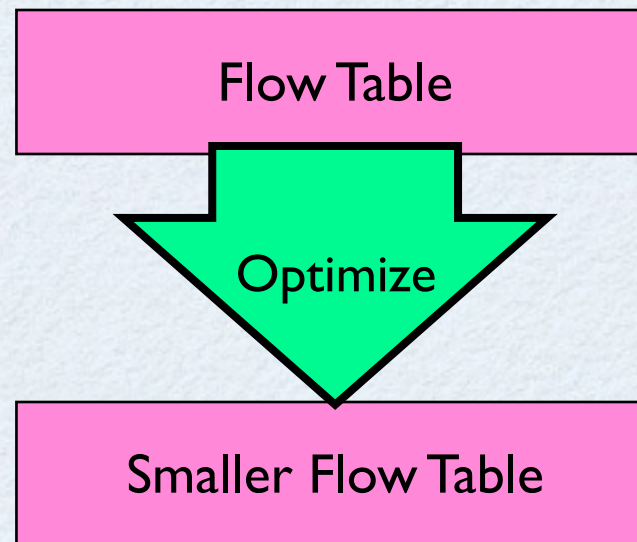
formally verified

- ☒ Barriers
- ☒ packet_in handler
- ☒ Frame type / protocol numbers
- ☒ transparent optimizations

verified code

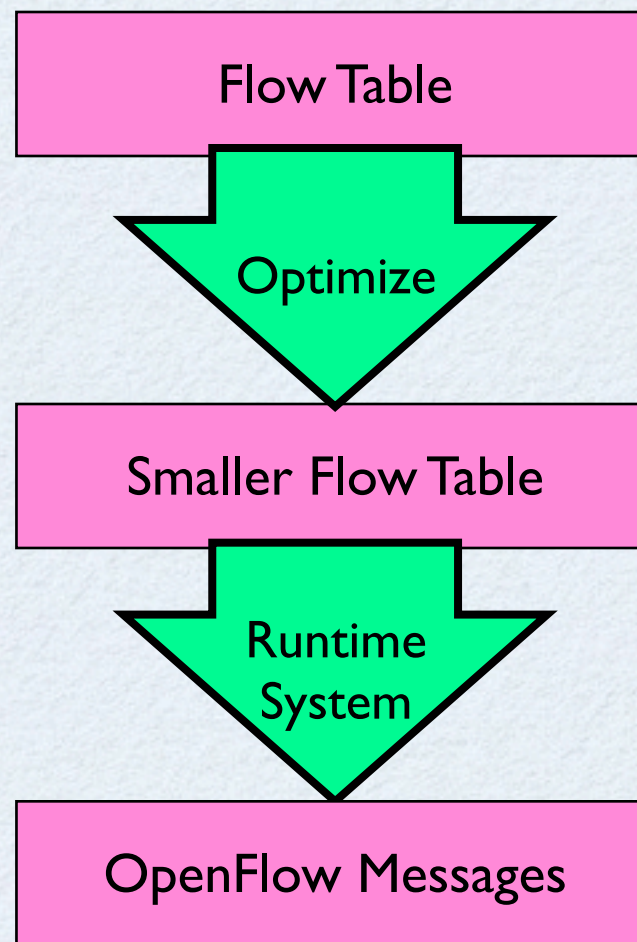
serialization and physical network





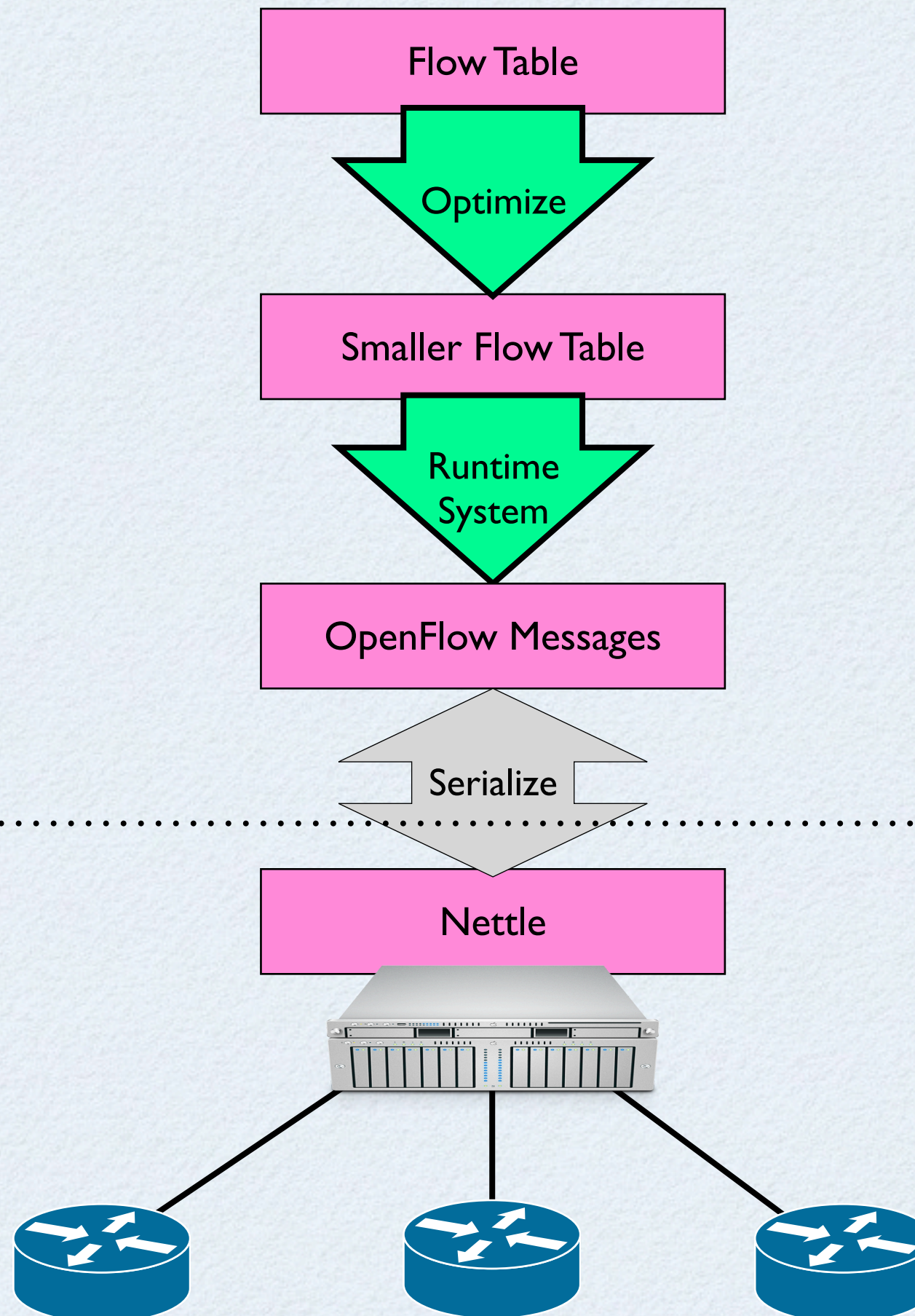
verified code

serialization and physical network



verified code

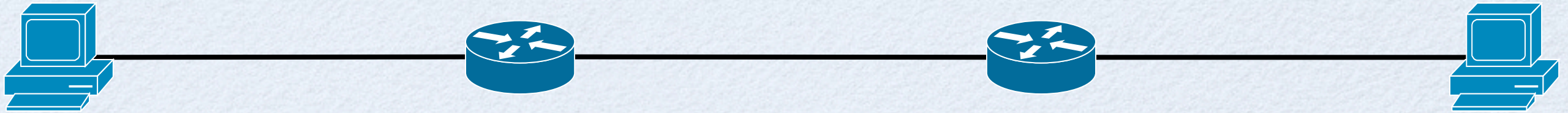
serialization and physical network



verified code

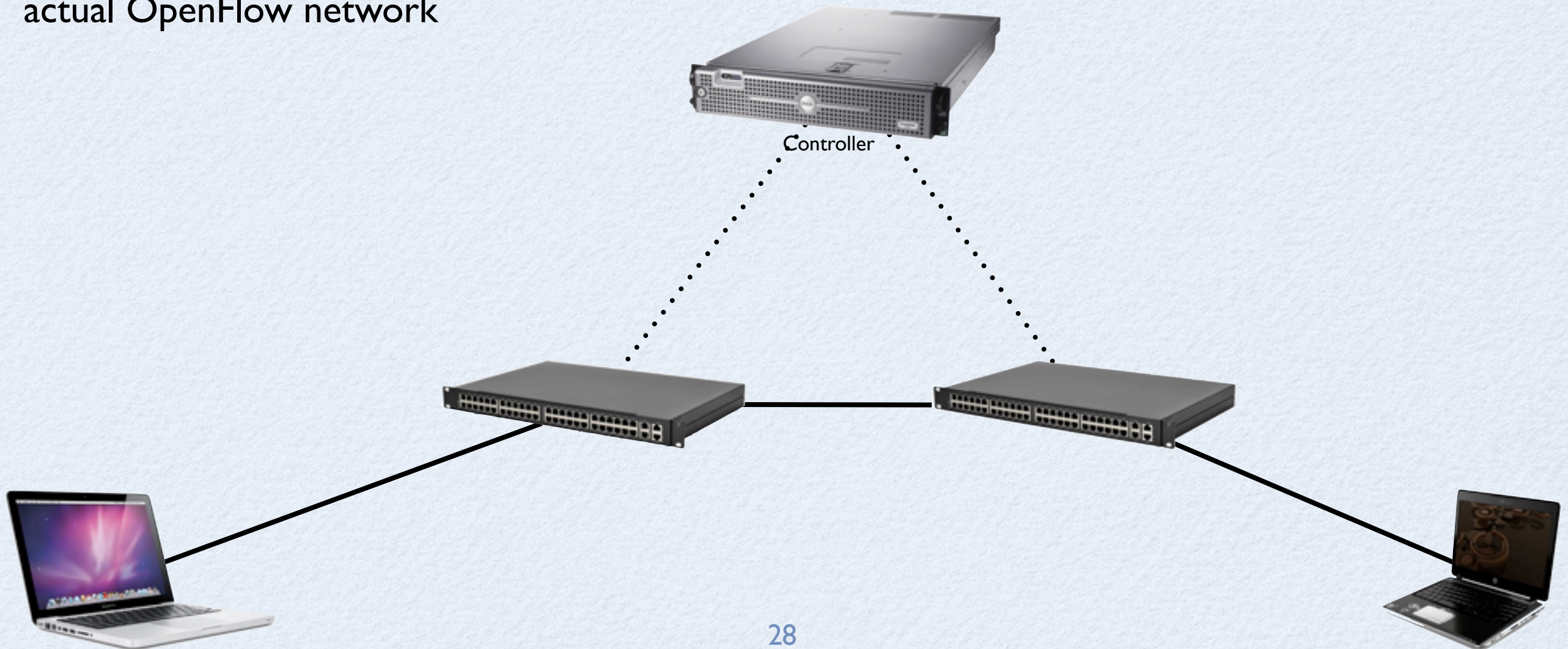
serialization and physical network

Bisimulation

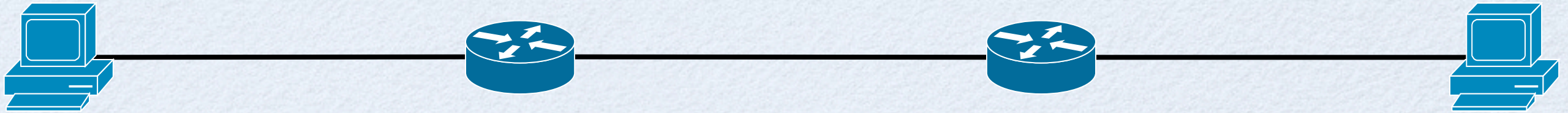


abstract model

actual OpenFlow network

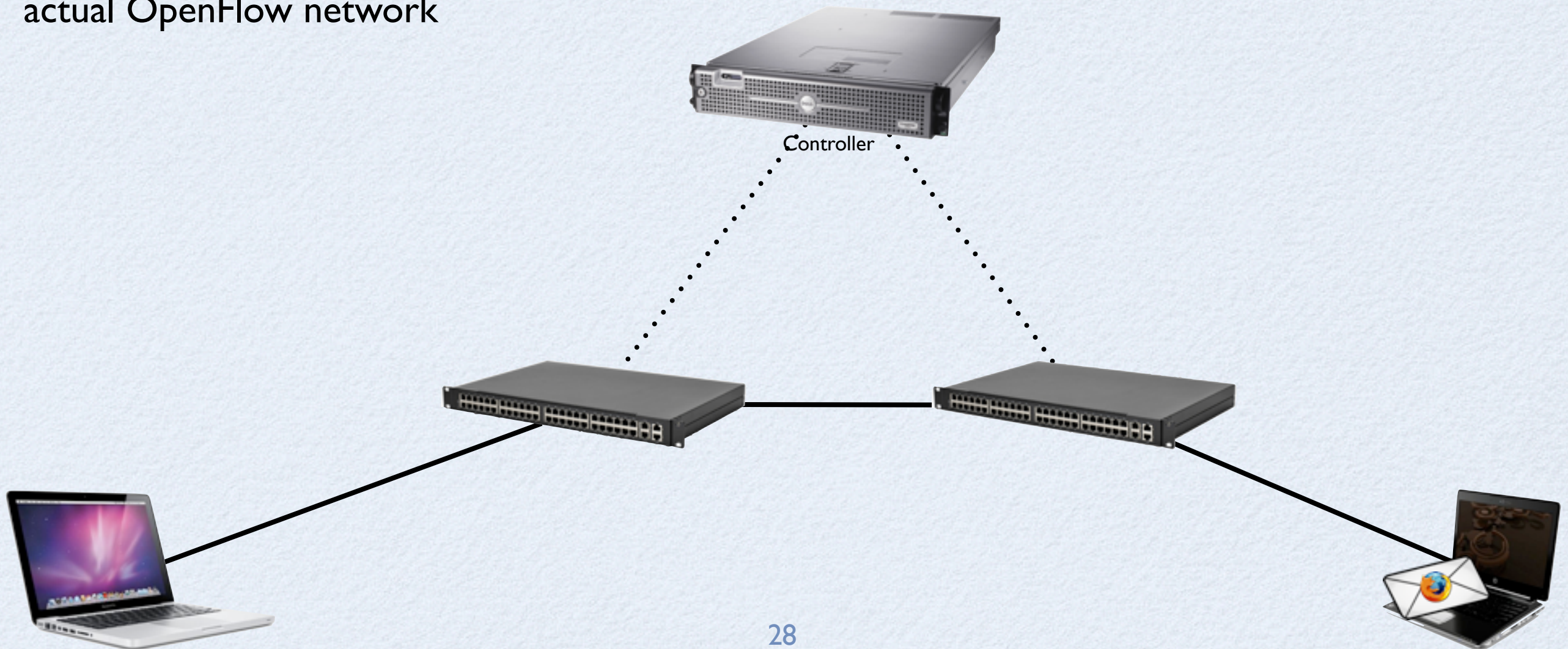


Bisimulation

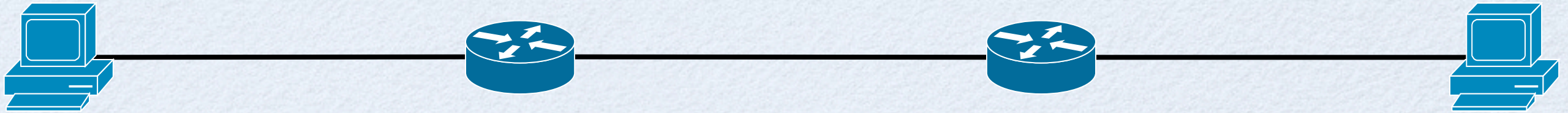


abstract model

.....
actual OpenFlow network

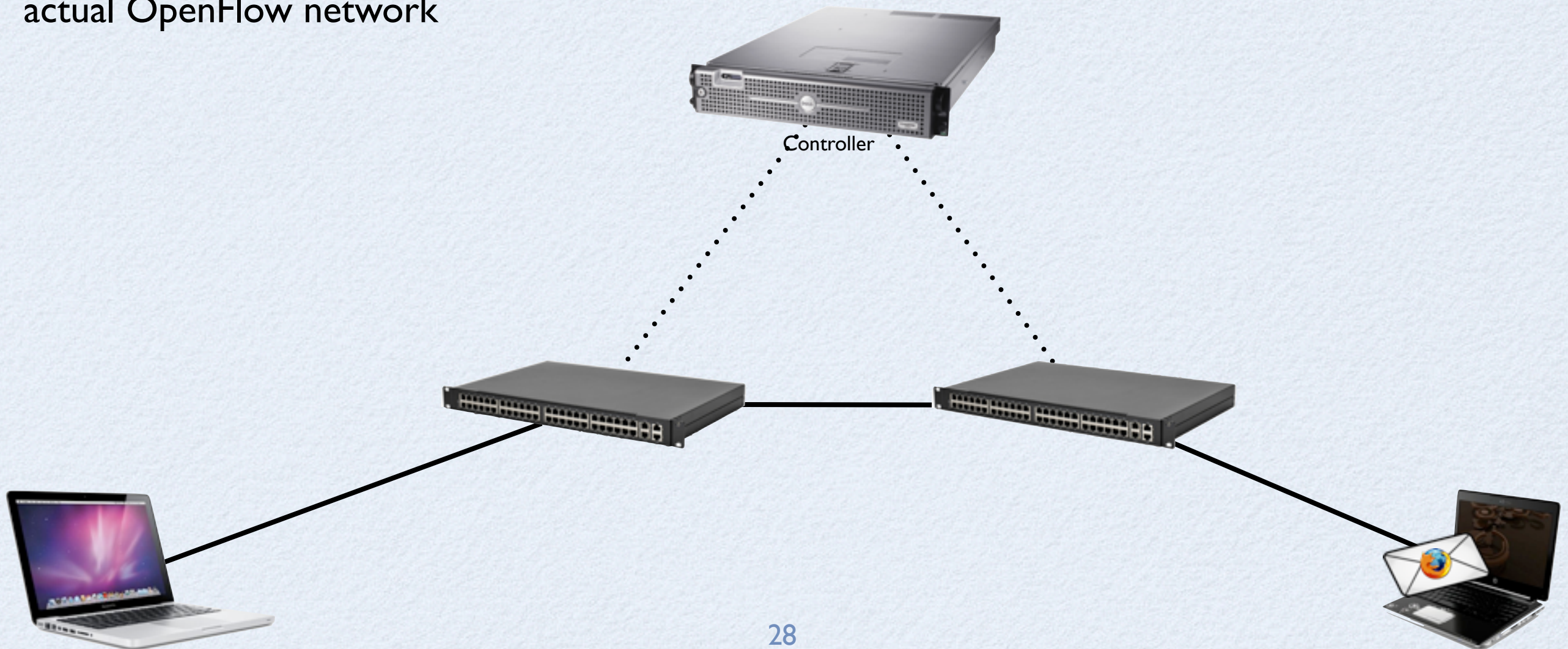


Bisimulation

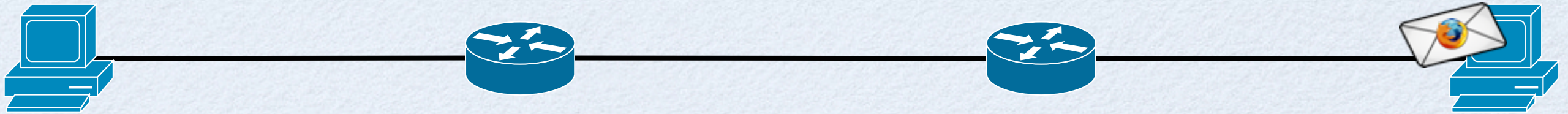


abstract model

.....
actual OpenFlow network

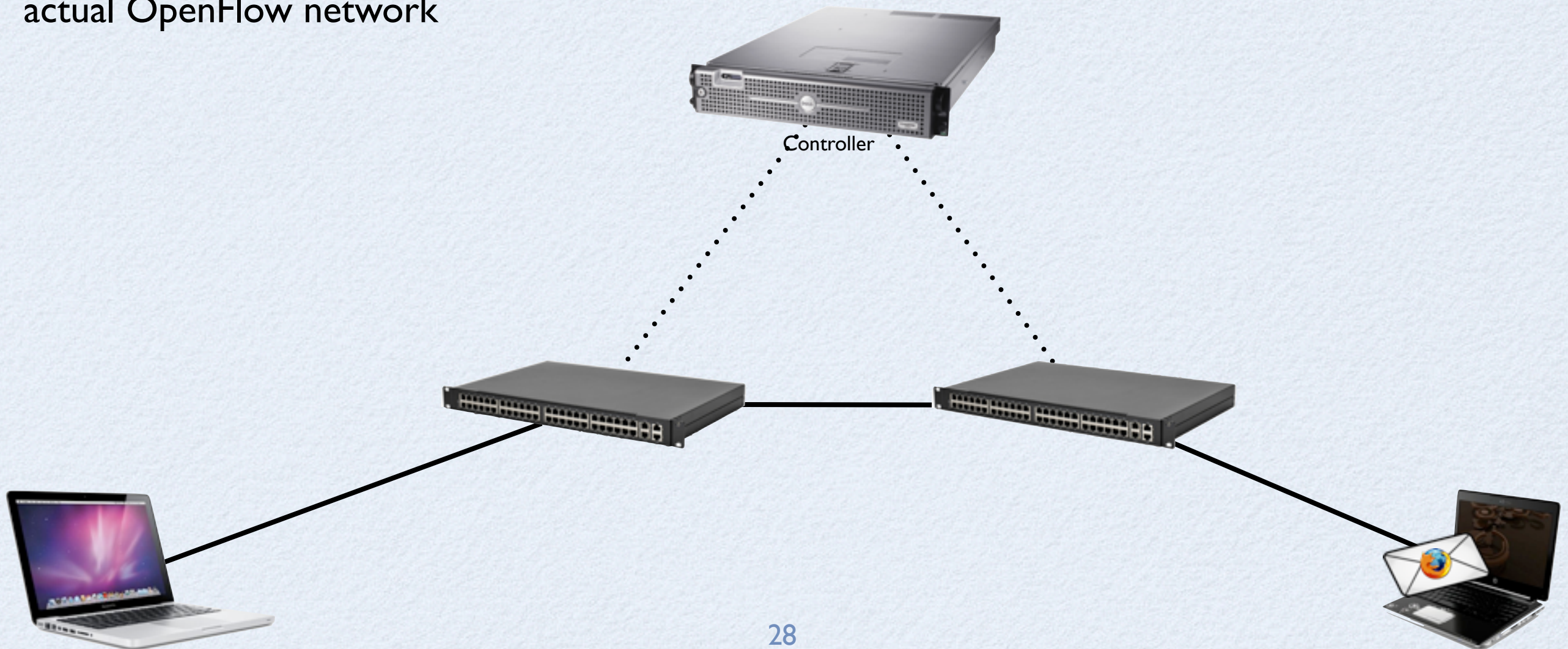


Bisimulation

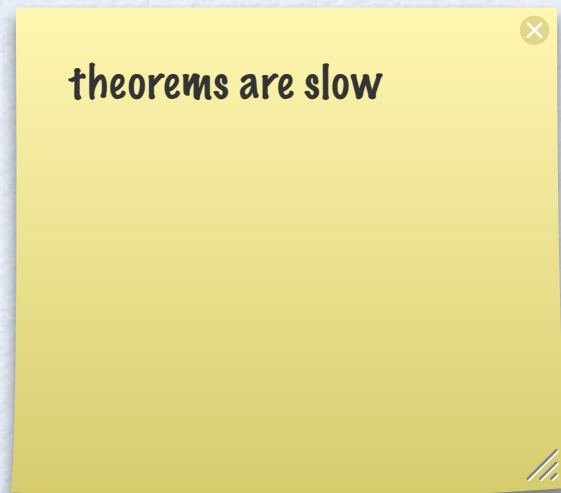


abstract model

.....
actual OpenFlow network



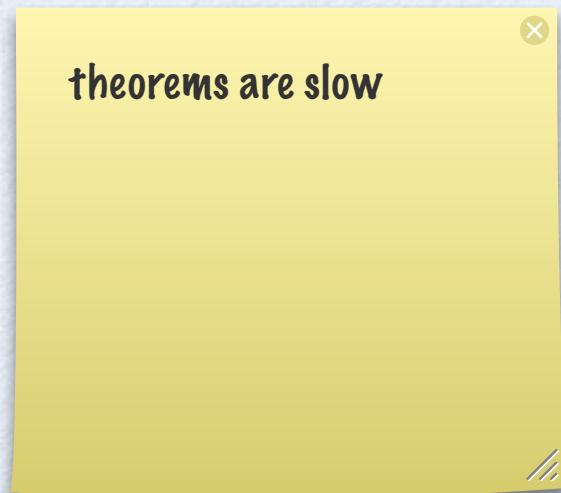
Performance



Performance

Throughput (CBench):

Verified Controller	3.5K messages / second
NetCore Controller	3.0K messages / second



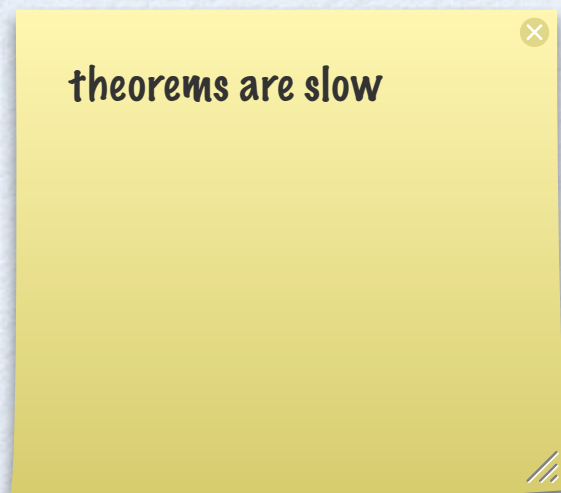
Performance

Throughput (CBench):

Verified Controller	3.5K messages / second
NetCore Controller	3.0K messages / second

Controller Traffic

ping-all five times on
fattree with
six switches



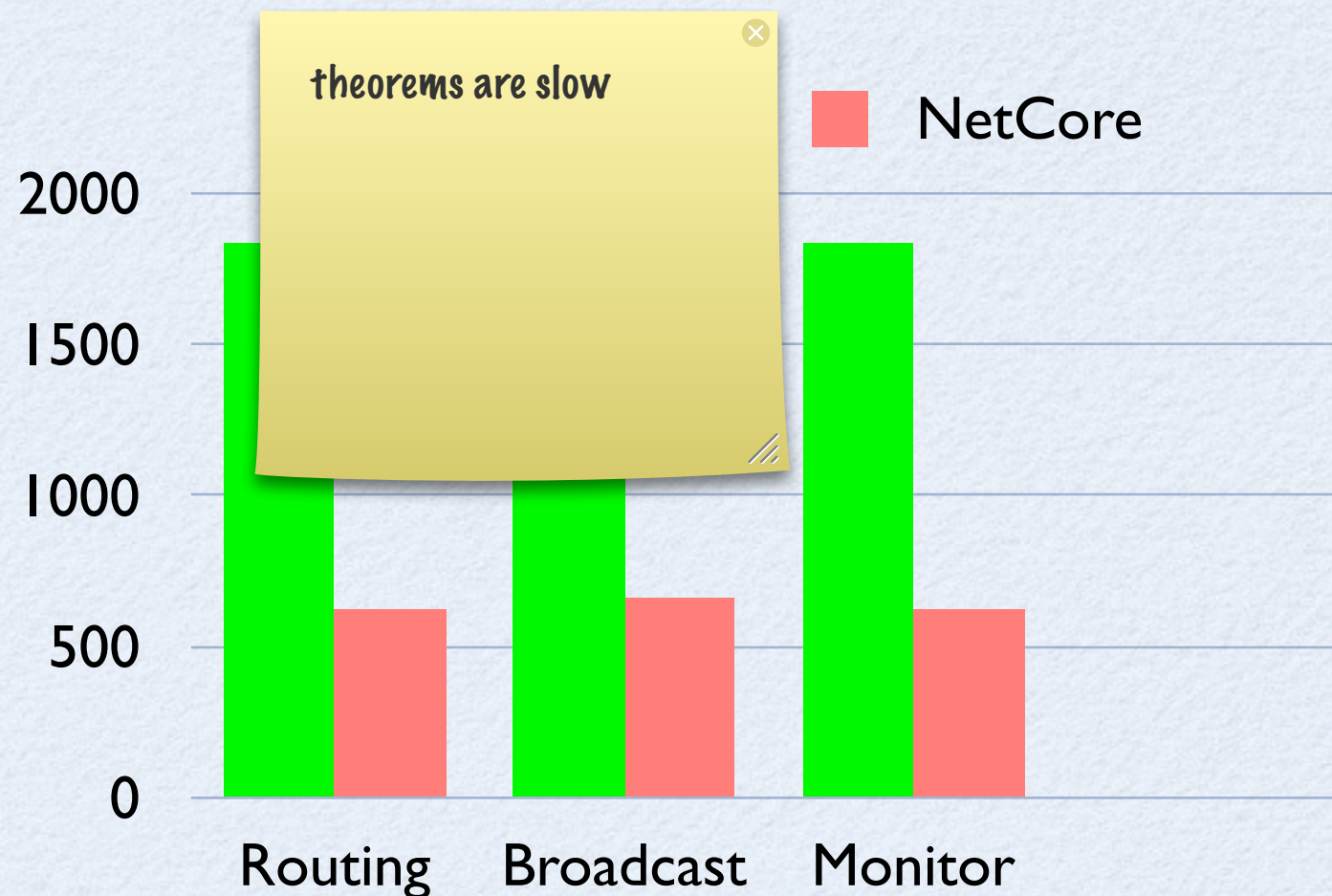
Performance

Throughput (CBench):

Verified Controller	3.5K messages / second
NetCore Controller	3.0K messages / second

Controller Traffic

ping-all five times on
fattree with
six switches



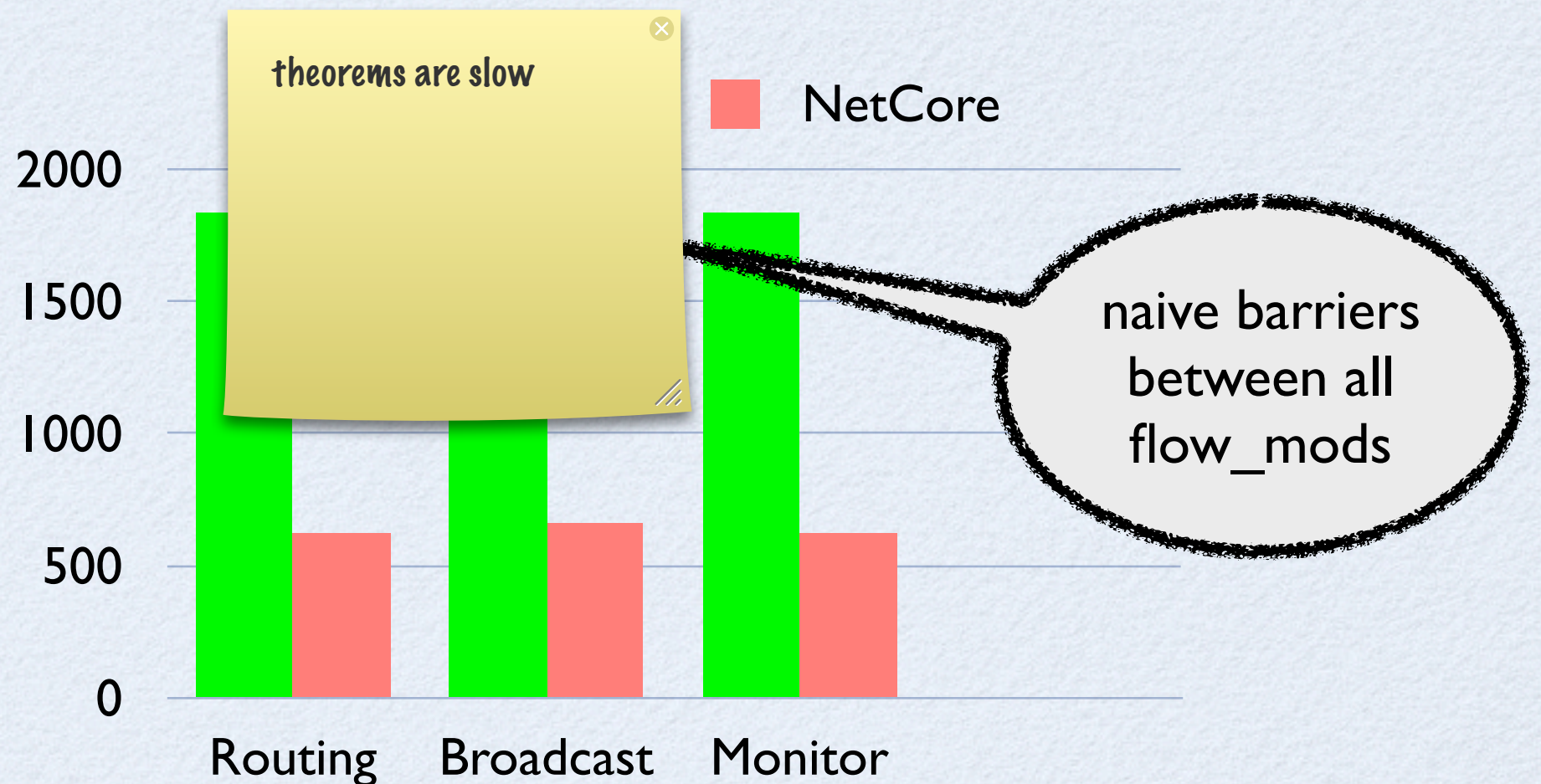
Performance

Throughput (CBench):

Verified Controller	3.5K messages / second
NetCore Controller	3.0K messages / second

Controller Traffic

ping-all five times on
fattree with
six switches



- ❑ **Block SSH traffic**
dstPort == 22 $\Rightarrow$ Drop
- ❑ **Forward other traffic normally**
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ❑ **Log Web requests**
dstPort == 80 $\Rightarrow$ Fwd 3

Priority	Pattern	Action
10	dstPort: 22	[]
9	dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
9	dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
8	dstIP: H1	Fwd 1
8	dstIP: H2	Fwd 2

- ❑ **Block SSH traffic**
dstPort == 22 ⇒ Drop
- ❑ **Forward other traffic normally**
dstIP == H1 ⇒ Fwd 1
dstIP == H2 ⇒ Fwd 2
- ❑ **Log Web requests**
dstPort == 80 ⇒ Fwd 3



Priority	Pattern	Action
10	dstPort: 22	[]
9	dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
9	dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
8	dstIP: H1	Fwd 1
8	dstIP: H2	Fwd 2

- ❑ **Block SSH traffic**
dstPort == 22 $\Rightarrow$ Drop
- ❑ **Forward other traffic normally**
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ❑ **Log Web requests**
dstPort == 80 $\Rightarrow$ Fwd 3

restrictTo (tcpPort != 22)

how?

Priority	Pattern	Action
10	dstPort: 22	[]
9	dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
9	dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
8	dstIP: H1	Fwd 1
8	dstIP: H2	Fwd 2

- ❑ **Block SSH traffic**
dstPort == 22 $\Rightarrow$ Drop
- ❑ **Forward other traffic normally**
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ❑ **Log Web requests**
dstPort == 80 $\Rightarrow$ Fwd 3

restrictTo (tcpPort != 22)
dstIP == H1 $\Rightarrow$ Fwd 1 U

how?

Priority	Pattern	Action
10	dstPort: 22	[]
9	dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
9	dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
8	dstIP: H1	Fwd 1
8	dstIP: H2	Fwd 2

- ❑ **Block SSH traffic**
dstPort == 22 $\Rightarrow$ Drop
- ❑ **Forward other traffic normally**
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ❑ **Log Web requests**
dstPort == 80 $\Rightarrow$ Fwd 3

restrictTo (tcpPort != 22)
dstIP == H1 $\Rightarrow$ Fwd 1 U
dstIP == H2 $\Rightarrow$ Fwd 2 U

how?

Priority	Pattern	Action
10	dstPort: 22	[]
9	dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
9	dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
8	dstIP: H1	Fwd 1
8	dstIP: H2	Fwd 2

- ❑ **Block SSH traffic**
dstPort == 22 $\Rightarrow$ Drop
- ❑ **Forward other traffic normally**
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ❑ **Log Web requests**
dstPort == 80 $\Rightarrow$ Fwd 3

restrictTo (tcpPort != 22)
 dstIP == H1 $\Rightarrow$ Fwd 1 U
 dstIP == H2 $\Rightarrow$ Fwd 2 U
 tcpPort == 80 $\Rightarrow$ Fwd 3

how?

Priority	Pattern	Action
10	dstPort: 22	[]
9	dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
9	dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
8	dstIP: H1	Fwd 1
8	dstIP: H2	Fwd 2

- ❑ **Block SSH traffic**
dstPort == 22 $\Rightarrow$ Drop
- ❑ **Forward other traffic normally**
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ❑ **Log Web requests**
dstPort == 80 $\Rightarrow$ Fwd 3

```

restrictTo (tcpPort != 22)
  tcpPort == 80  $\Rightarrow$  Fwd 3 U
  dstIP == H1  $\Rightarrow$  Fwd 1 U
  dstIP == H2  $\Rightarrow$  Fwd 2 U

```

...how?

Priority	Pattern	Action
10	dstPort: 22	[]
9	dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
9	dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
8	dstIP: H1	Fwd 1
8	dstIP: H2	Fwd 2

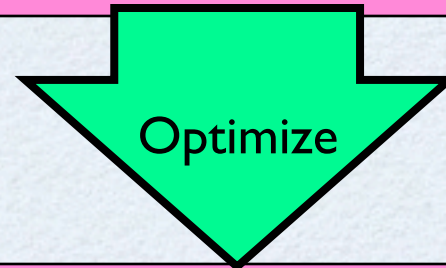
- ❑ **Block SSH traffic**
dstPort == 22 $\Rightarrow$ Drop
- ❑ **Forward other traffic normally**
dstIP == H1 $\Rightarrow$ Fwd 1
dstIP == H2 $\Rightarrow$ Fwd 2
- ❑ **Log Web requests**
dstPort == 80 $\Rightarrow$ Fwd 3

restrictTo (tcpPort != 22)
tcpPort == 80 $\Rightarrow$ Fwd 3 U
dstIP == H1 $\Rightarrow$ Fwd 1 U
dstIP == H2 $\Rightarrow$ Fwd 2 U

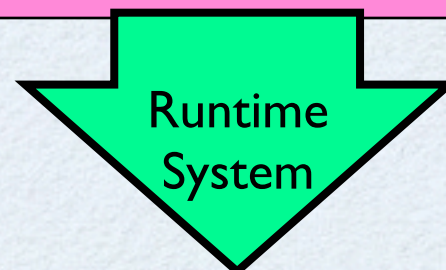
new, verified
compiler

Priority	Pattern	Action
10	dstPort: 22	[]
9	dstIP: H1, dstPort: 80	Fwd 1, Fwd 3
9	dstIP: H2, dstPort: 80	Fwd 2, Fwd 3
8	dstIP: H1	Fwd 1
8	dstIP: H2	Fwd 2

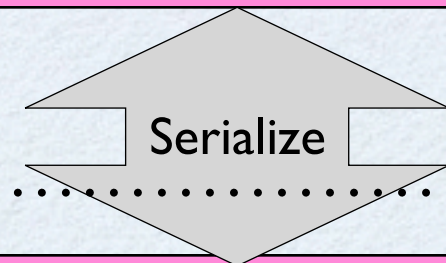
Flow Table



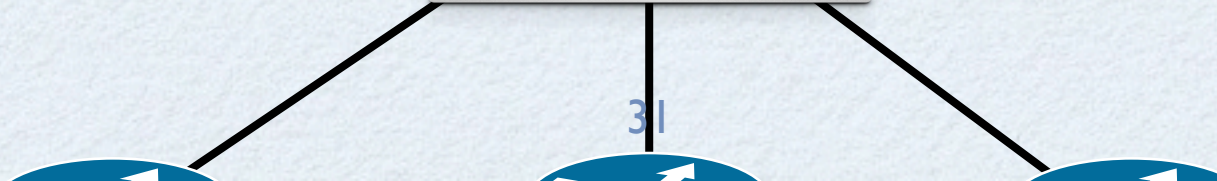
Smaller Flow Table



Featherweight
OpenFlow Messages



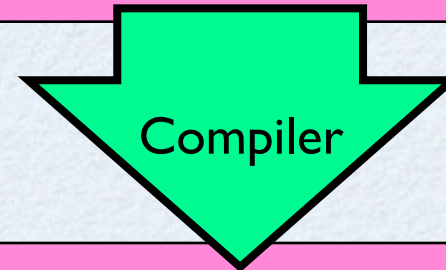
OpenFlow (Nettle)



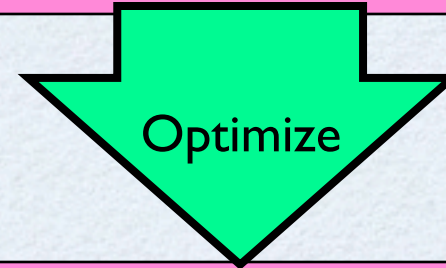
verified code

serialization and physical network

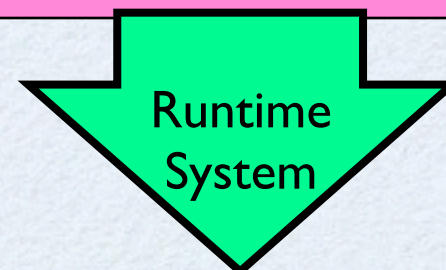
NetCore



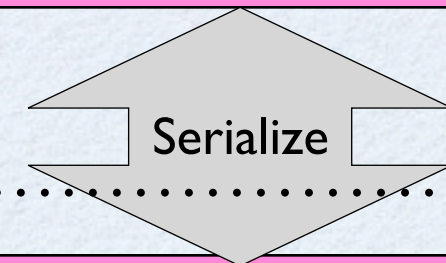
Flow Table



Smaller Flow Table



Featherweight
OpenFlow Messages



OpenFlow (Nettle)



31

verified code

serialization and physical network

Conclusion

Conclusion



Featherweight OpenFlow

A foundational model for verifying SDN

Conclusion

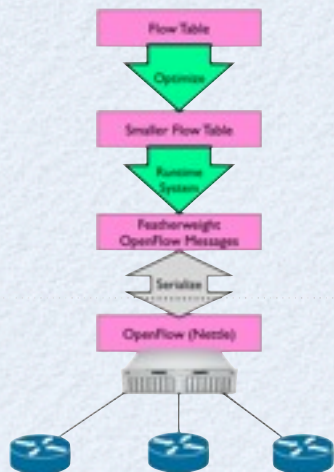


Featherweight OpenFlow

A foundational model for verifying SDN

Verified Controller

inserts barriers, handles packet_in messages, and optimizes flow tables

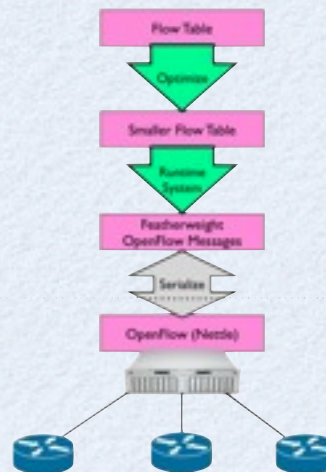


Conclusion



Featherweight OpenFlow

A foundational model for verifying SDN



Verified Controller

inserts barriers, handles packet_in messages, and optimizes flow tables

```
restrictTo (tcpPort != 22)
dstIP == H1 ⇒ Fwd 1 ||
dstIP == H2 ⇒ Fwd 2 ||
tcpPort == 80 ⇒ Fwd 3
```

Verified NetCore Compiler

compiles to flow tables, uses the verified controller

A Grand Collaboration:

Languages + Networking

Frenetic Cornell



Shrutarshi Basu (PhD)

Nate Foster (Faculty)

Arjun Guha (Postdoc)

Stephen Gutz (Undergrad)

Mark Reitblatt (PhD)

Robert Soulé (Postdoc)

Alec Story (Undergrad)

Frenetic Princeton

Chris Monsanto (PhD)

Joshua Reich (Postdoc)

Jen Rexford (Faculty)

Cole Schlesinger (PhD)

Dave Walker (Faculty)

Naga Praveen Katta (PhD)



frenetic >>

<http://frenetic-lang.org>