# Characterizing Individual Behavior from Interaction History

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# Case Study: UCI Online Network

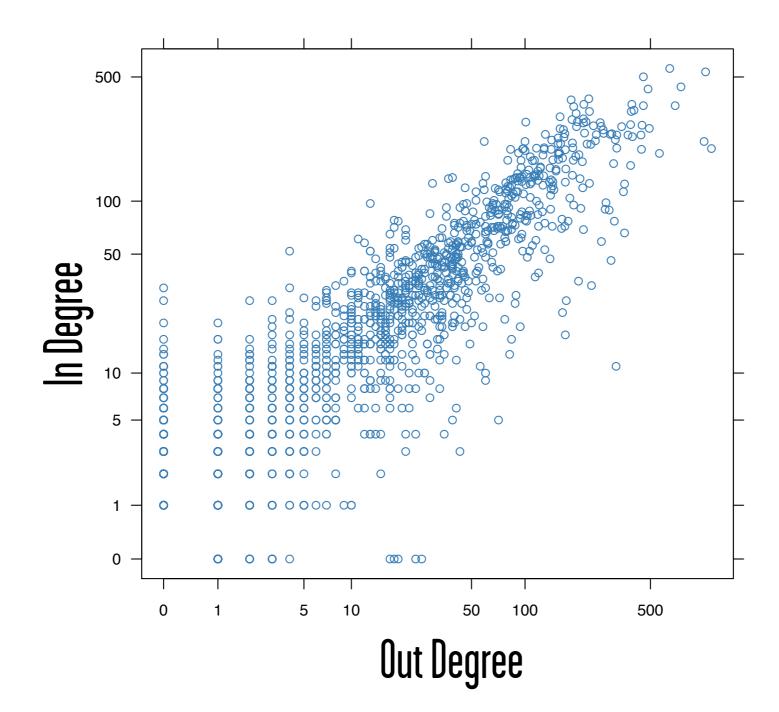
Online community for University of California, Irvine (Opsahl & Panzarasa, 2009)

Dataset covers seven-month period: April - October 2004

2000 users, 60K messages

#### **Goal: Characterize user messaging behavior**

## **Degrees Are Not Enough**



#### Can we do better?



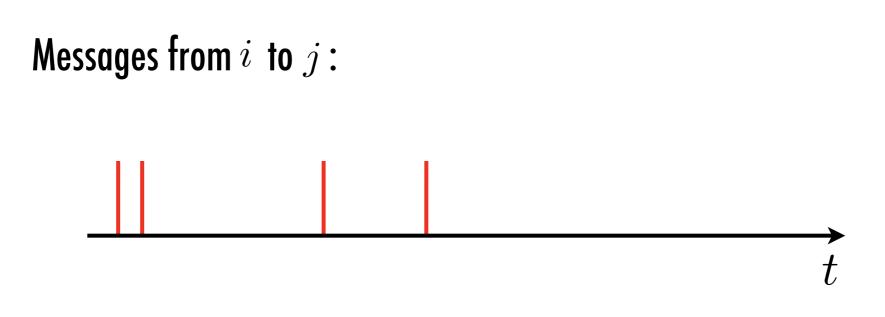
- 1. Framework for studying interaction histories
- 2. Macroscopic behavior
- 3. Microscopic behavior

#### Events, Not Links

Messag	es
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Time	Sender	Receiver
$t_1$	$i_1$	$j_1$
$t_2$	$i_2$	$j_2$
• •	• •	• •
$t_n$	$i_n$	$j_n$

#### Point Process Model



Model via intensity,  $\lambda_t(i, j)$ :

 $\lambda_t(i,j) dt = \operatorname{Prob}\{i \text{ sends to } j \text{ in } [t,t+dt)\}$ 

# Key Insight: Use Past History

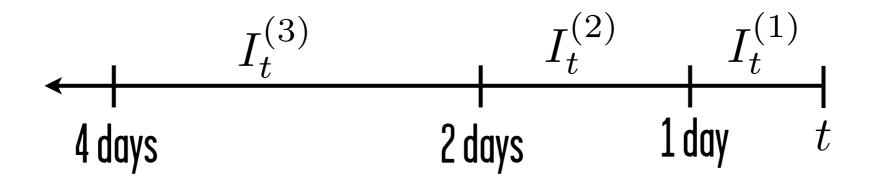
#### Hypotheses:

If you send me a message, I am likely to respond

If I have sent you a message in the past, I am likely to repeat this action in the future

These effects all decay with time.

## History-Dependent Covariates



$$\mathbf{send}_{t}^{(k)}(i,j) = \#\{i \to j \text{ in } I_{t}^{(k)}\},\$$
$$\mathbf{receive}_{t}^{(k)}(i,j) = \#\{j \to i \text{ in } I_{t}^{(k)}\};\$$

## **Cox Proportional Intensity Model**

$$\lambda_t(i,j) = \bar{\lambda}_t(i) \exp\{\beta^{\mathrm{T}} x_t(i,j)\}\$$

$\lambda_t(i,j) dt$	<pre>Prob{i sends j a message in time [t,t+dt)}</pre>
$ar{\lambda}_t(i)$	Baseline intensity for sender i
$\beta$	Vector of coefficients
$x_t(i,j)$	Vector of time-varying covariates

#### (Butts 2008, Vu et al. 2011, POP & Wolfe 2013)

## Interpretation

$$\lambda_t(i,j) = \bar{\lambda}_t(i) \exp\{\beta^{\mathrm{T}} x_t(i,j)\}\$$

 $\beta_k \qquad \mbox{Increasing } [x_t(i,j)]_k \mbox{ by one unit while holding all other} \\ \mbox{ covariates constant is associated with multiplying the} \\ \mbox{ message rate by } e^{\beta_k} \mbox{ units.}$ 

 $ar{\lambda}_t(i)$  Treated as a nuisance parameter, estimated non-parametrically

## **Example: Self-Reinforcing Send**

$$\lambda_t(i,j) = \bar{\lambda}_t(i) \exp\{1.8[x_t(i,j)]_1 + 0.7[x_t(i,j)]_2\}$$

$$[x_t(i,j)]_1 = \#\{i \to j \text{ in } [t-1 \text{ day}, t)\}$$
$$[x_t(i,j)]_2 = \#\{i \to j \text{ in } [t-1 \text{ week}, t-1 \text{ day})\}$$

Every sent message is associated with an e<sup>1.8</sup>-fold **increase** for 1 day, followed by an e<sup>0.7</sup>-fold **increase** for 6 days (relative to the baseline).

After one week, the message is not associated with a change in rate

## Example: Response Model

$$\lambda_t(i,j) = \bar{\lambda}_t(i) \exp\{1.8[x_t(i,j)]_1 - 0.3[x_t(i,j)]_2\}$$

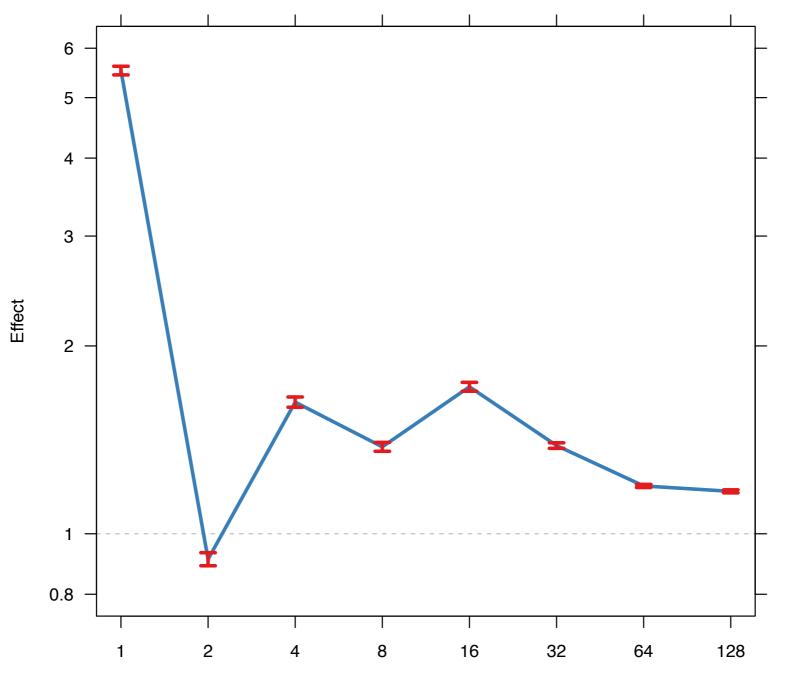
$$[x_t(i,j)]_1 = \#\{j \to i \text{ in } [t-1 \text{ day}, t)\}$$
$$[x_t(i,j)]_2 = \#\{j \to i \text{ in } [t-1 \text{ week}, t-1 \text{ day})\}$$

Every received message is associated with an e<sup>1.8</sup>-fold **increase** for 1 day, followed by an e<sup>0.3</sup>-fold **decrease** for 6 days (relative to the baseline).

After one week, the message is not associated with a change in rate

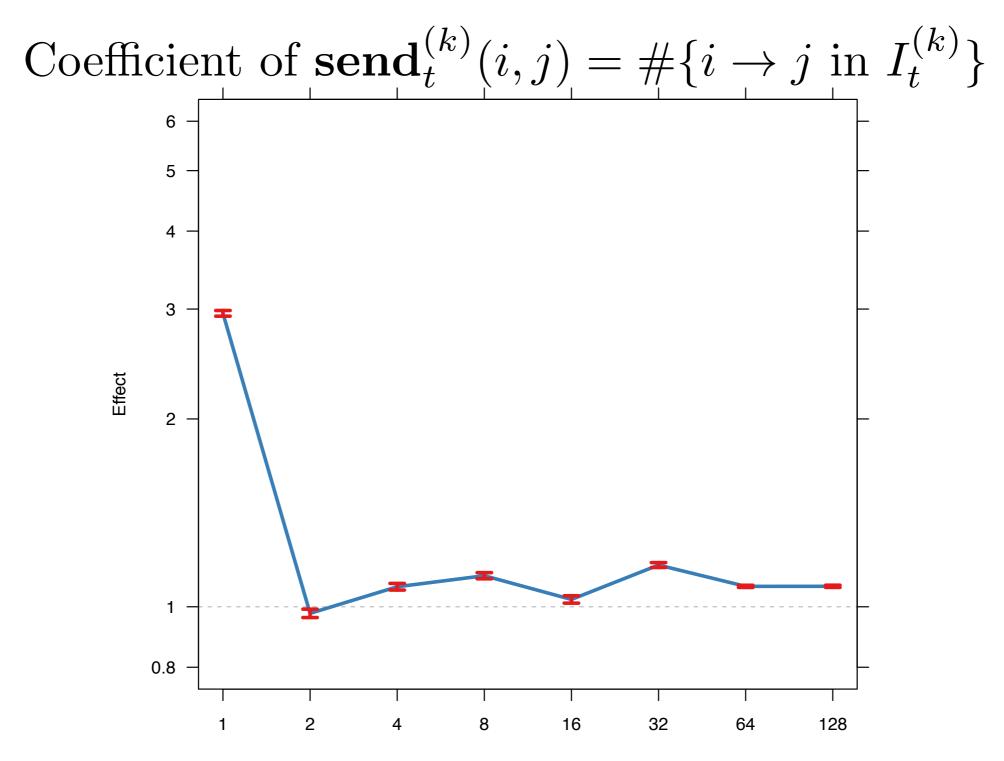
## Users Respond to Messages

Coefficient of  $\operatorname{receive}_t^{(k)}(i,j) = \#\{j \to i \text{ in } I_t^{(k)}\}$ 

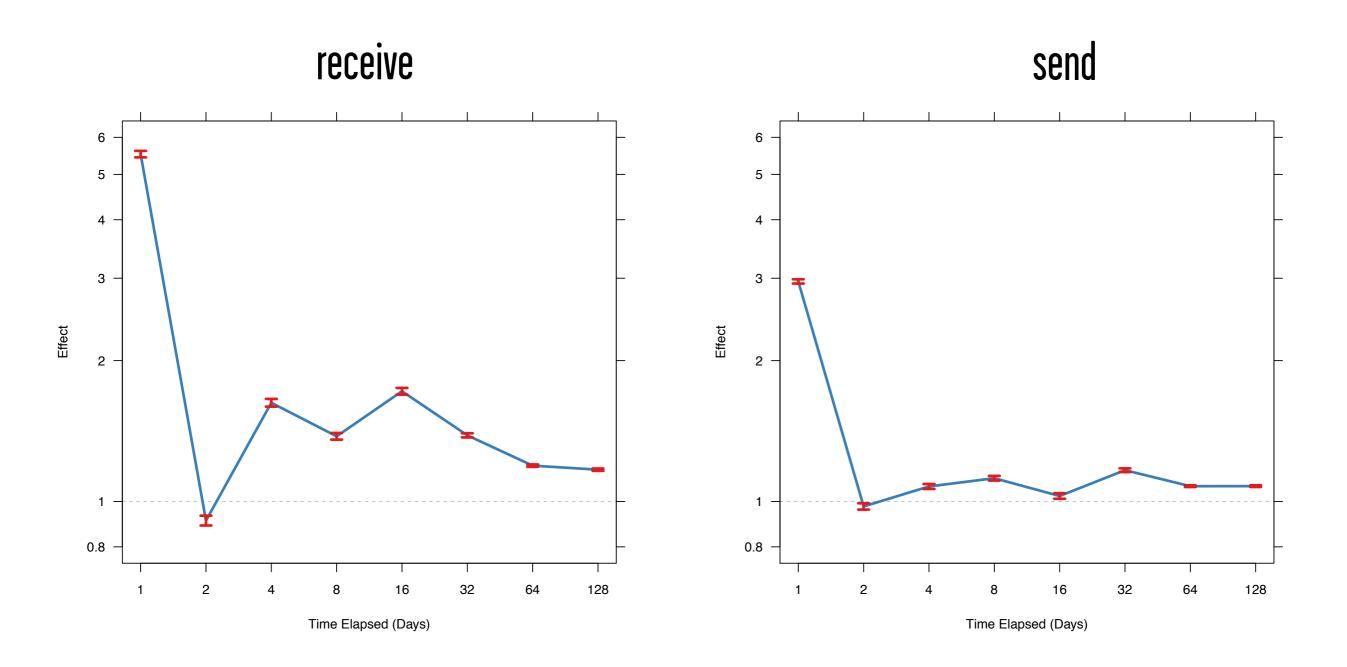


Time Elapsed (Days)





Time Elapsed (Days)



(1) receiving is associated with responding
 (2) users repeat their past behaviors
 (3) effect (2) decays faster than effect (1)

#### Same behavior for each user?



#### Micro-level Model

#### **Old Model:**

$$\lambda_t(i,j) = \bar{\lambda}_t(i) \exp\{\beta^{\mathrm{T}} x_t(i,j)\}\$$

#### **New Model:**

$$\lambda_t(i,j) = \bar{\lambda}_t(i) \exp\{\beta_i^{\mathrm{T}} x_t(i,j)\}\$$
$$\beta_i \sim \operatorname{Normal}(\mu, \Sigma)$$

(Related model: DuBois et al. 2013)

# Estimating User-Specific Coefficients

Fitting time: 3 CPU hours

2000 sets of coefficients (one set for each user)

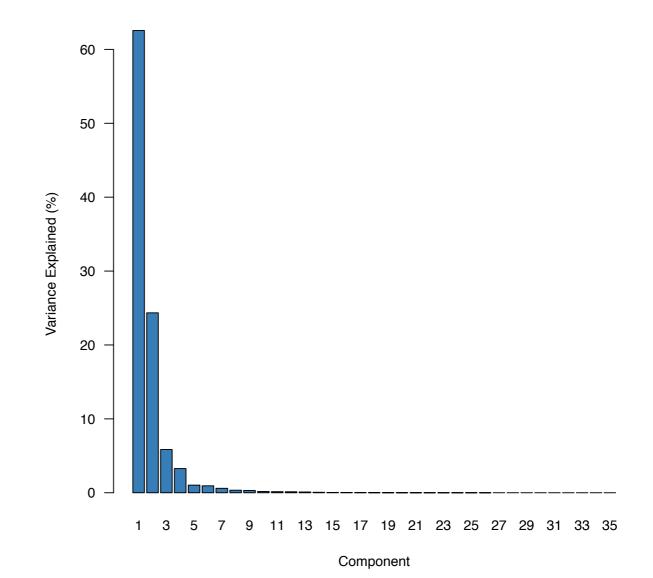
Need summarization method to visualize

## Visualize by Factor Analysis

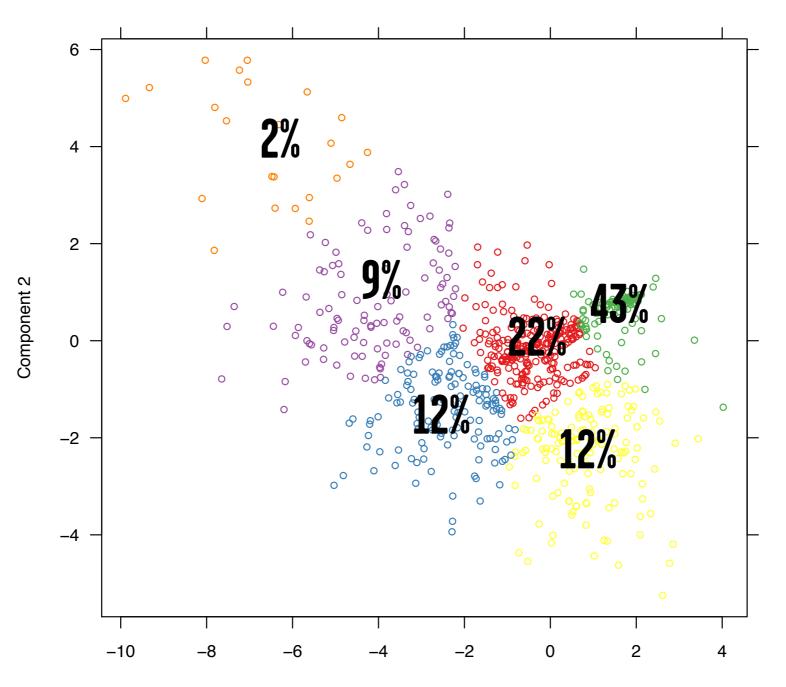
2000 sets of coefficients (one set for each user)

Reduce dimensionality via principle components

First 2 components explain 87% of variance

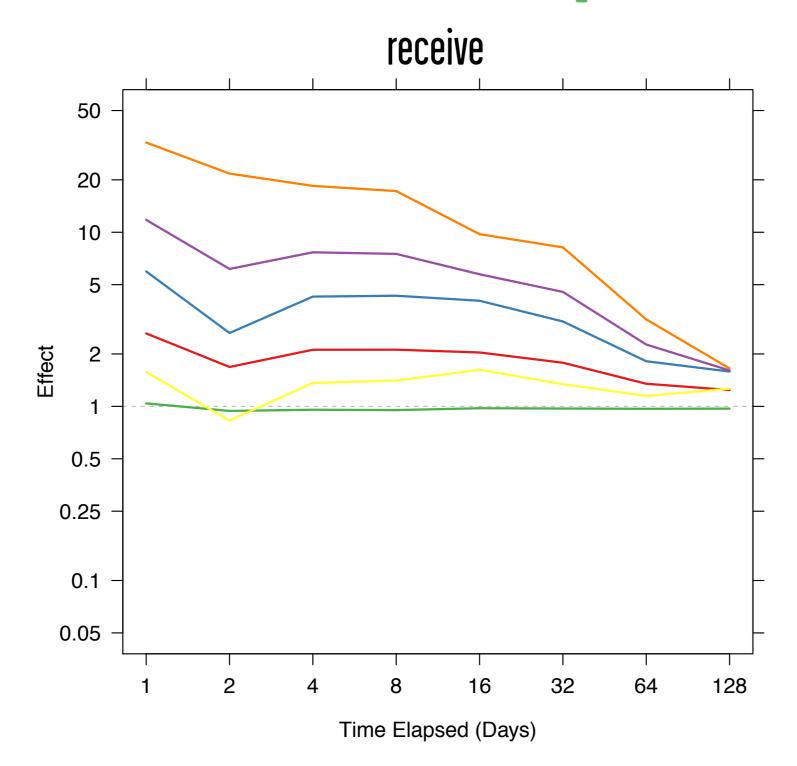


# User-specific Principle Component Scores

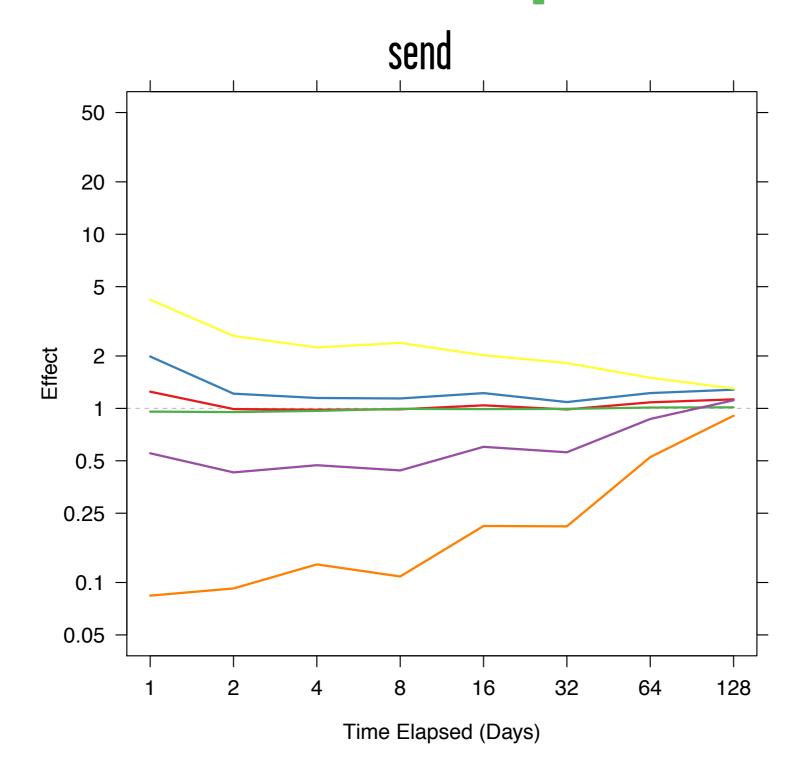


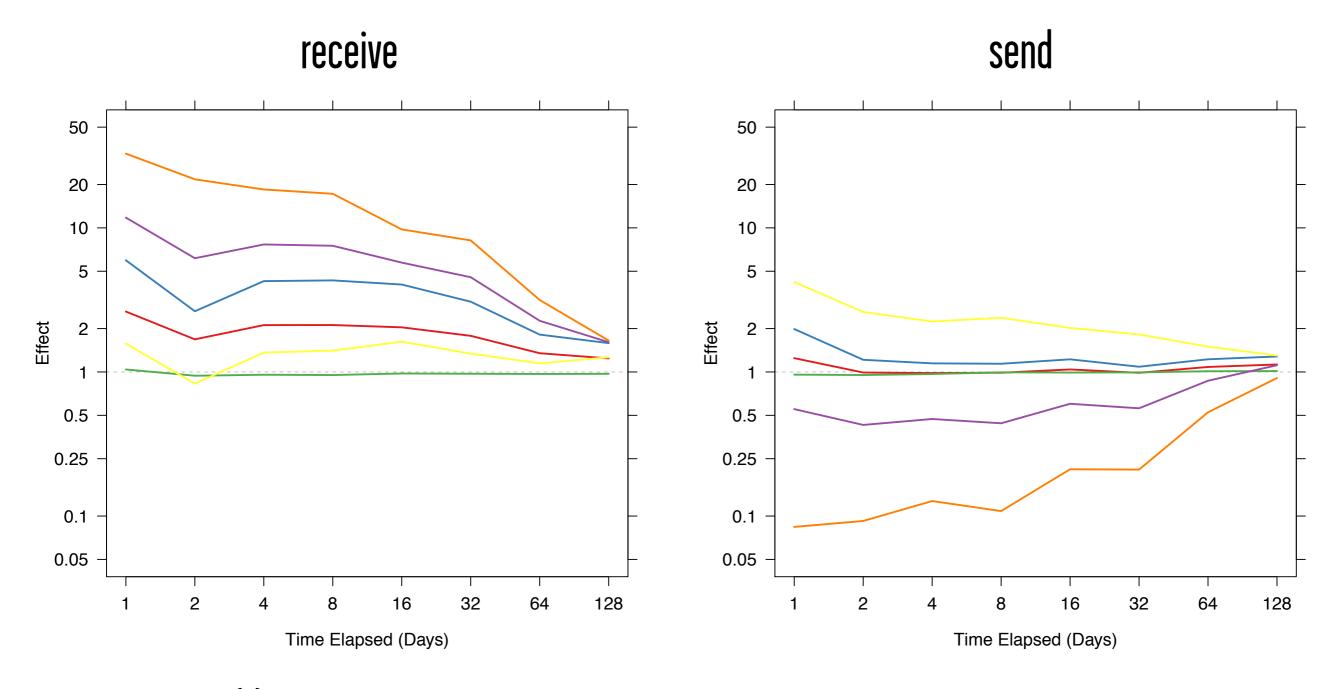
Component 1

#### Variation in Response

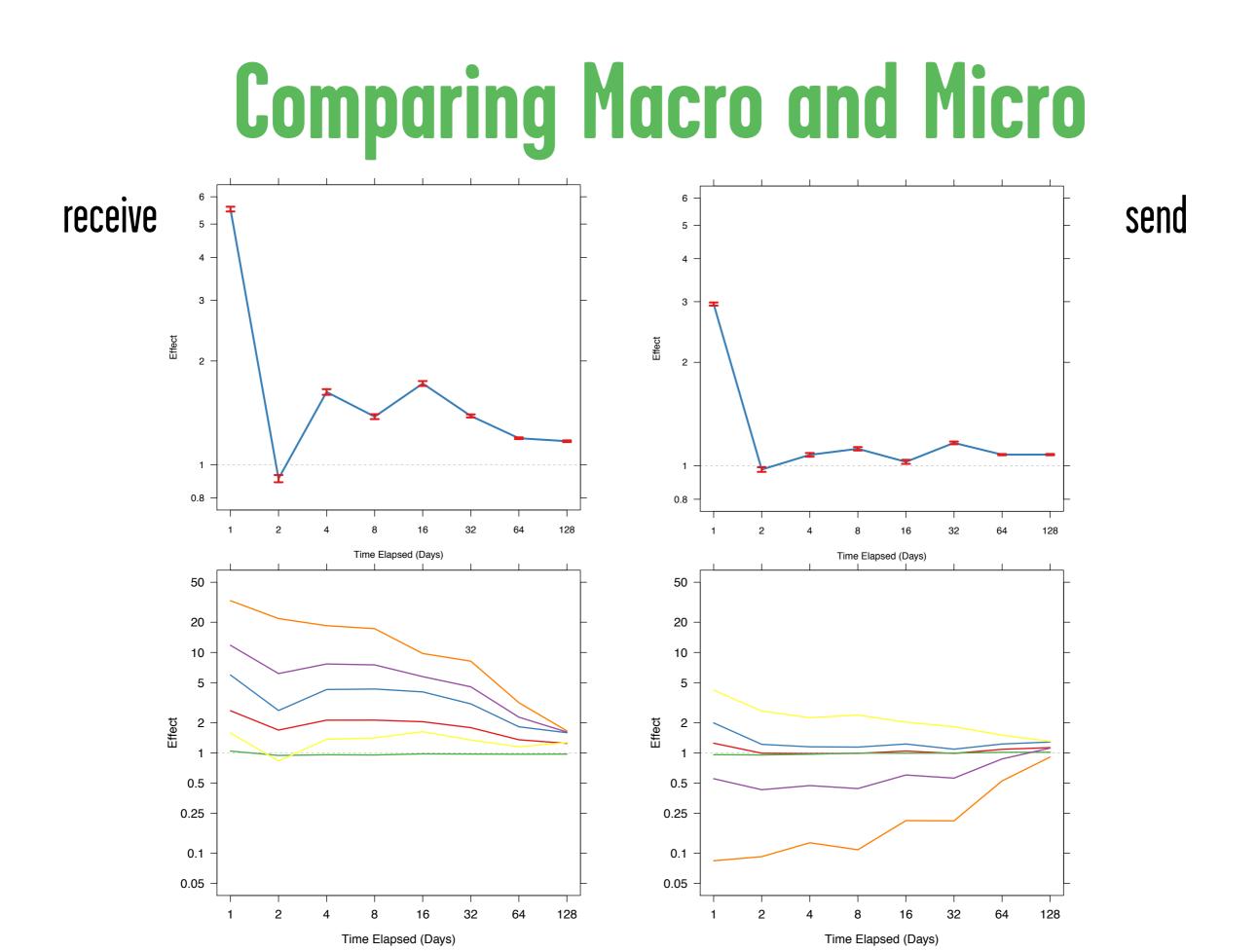


## Variation in Repetition





(1) two dimensions of behavior
(2) large range of response rates, similar qualitative patterns
(3) some users repeat, others innovate; big effects in both directions



## Theory for Macro Case

**Theorem (POP & Wolfe):** Under regularity conditions, MPLE satisfies:

$$\hat{\beta}_n \xrightarrow{P} \beta$$

2. 
$$\sqrt{n}(\hat{\beta}_n - \beta) \xrightarrow{d} \text{Normal}(0, \Sigma(\beta))$$

**Related results**:

Cox (1975): heuristic argument ("under mild conditions implying some degree of independence... and that the information values are not too disparate")

Andersen & Gill (1982): survival analysis, fixed time interval

#### Implementation

$$PL_{t_n}(\beta) = \prod_{\substack{t_m \leq t_n}} \frac{e^{\beta^{\mathrm{T}} x_{t_m}(i_m, j_m)}}{\sum_j e^{\beta^{\mathrm{T}} x_{t_m}(i_m, j)}}$$
  
Loop over all messages  
Loop over all receivers

Na ve: O(messages × receivers) With bookkeeping: O(messages + receivers)

## Implementation Trick: Sparsity

Inner sum: 
$$\sum_{j} e^{\beta^{\mathrm{T}} x_{t}(i,j)} = \sum_{j} e^{\beta^{\mathrm{T}} x_{0}(i,j)} + \left[\sum_{j} e^{\beta^{\mathrm{T}} x_{t}(i,j)} - e^{\beta^{\mathrm{T}} x_{0}(i,j)}\right]$$

**Note!** 
$$x_t(i, j) = x_0(i, j) + d_t(i, j)$$

## **Implementation Trick: Structure**

Initial sum:

$$\sum_{j} e^{\beta^{\mathrm{T}} x_0(i,j)}$$

**Redundancy in** 
$$\{(x_0(i,1), x_0(i,2), \dots, x_0(i,J))\}_{i=1}^{I}$$

#### More Details

Computing  $d_t(i, j)$ Self-loops Similar tricks for gradient, Hessian Numerical overflow

R package forthcoming



- 1. Events, not links
- 2. Point process model captures behavior
- 3. User-specific coefficients allow for heterogeneity