

# A survey on approximating graph spanners

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# Unweighted undirected **k-spanners**

Peleg and Ullman 1987

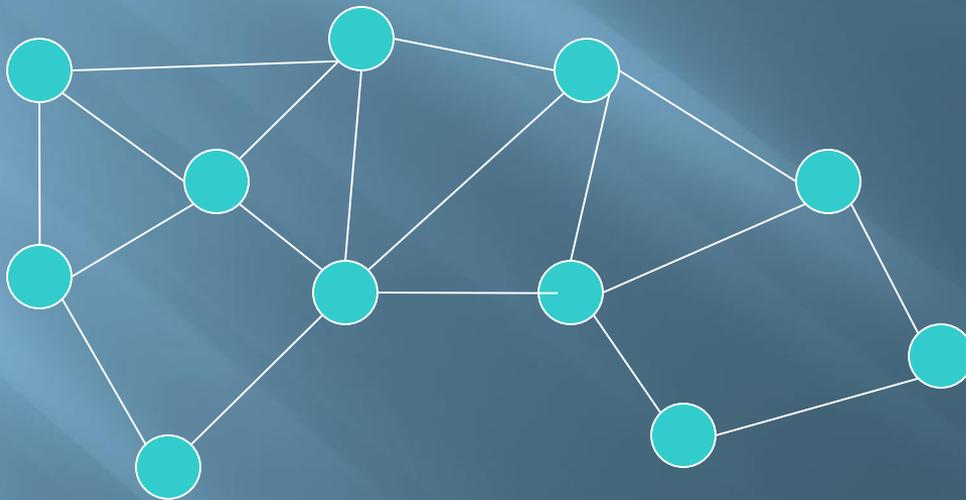
- Input: An undirected graph  $G(V,E)$  and an integer  $k$
- Required: a subgraph  $G'$  so that for every  $u$  and  $v \in V$ :

$$\text{Dist}_{G'}(u,v) / \text{Dist}_G(u,v) \leq k$$

• DATA COMPRESSION

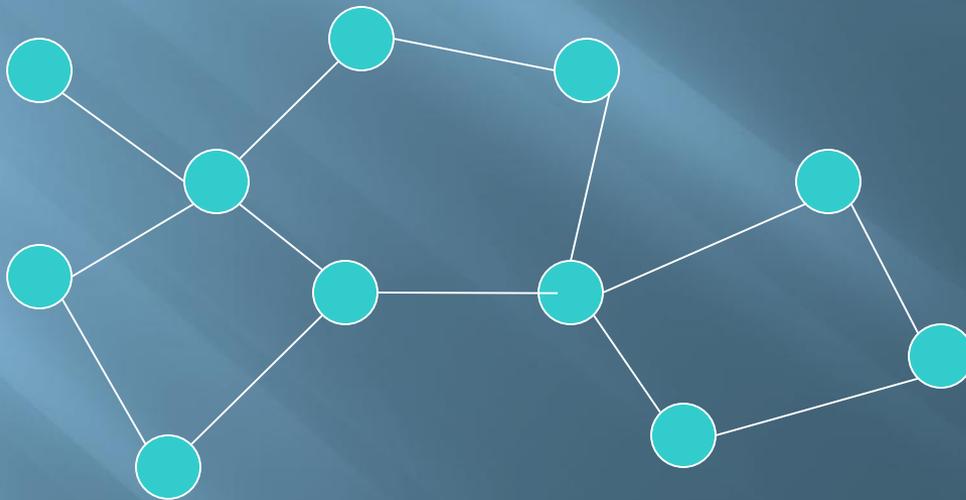
# An example of a **2**-spanner

- The original graph:

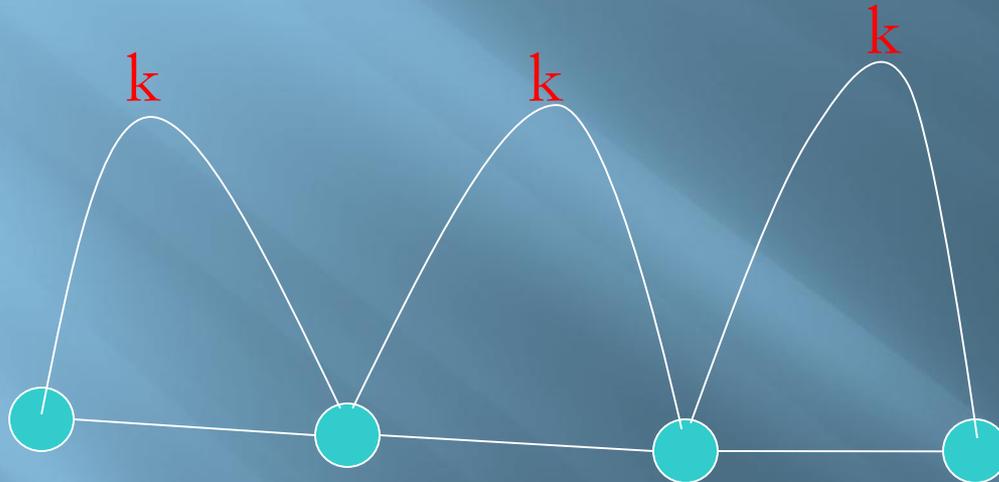


# A 2-spanner

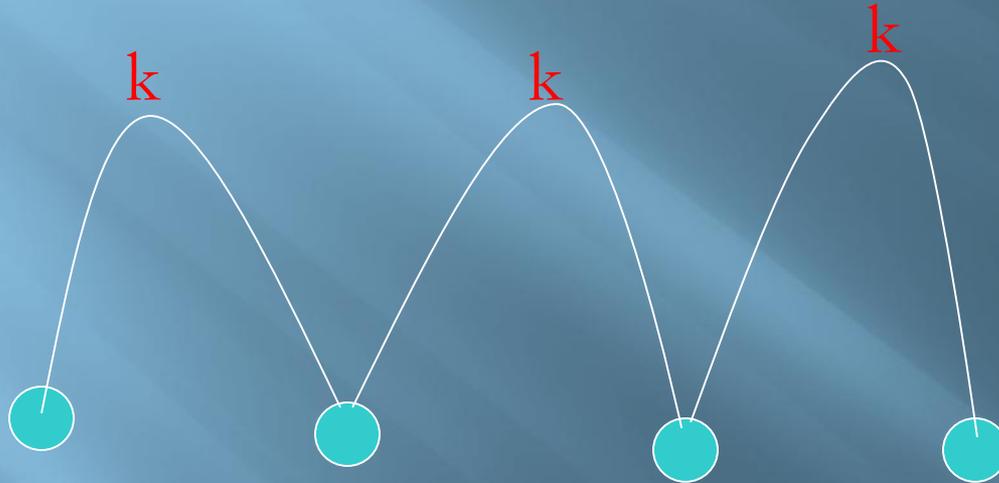
- Easy to check the new distance for every pair is at most twice the original distance.



# Why dealing with edges is enough?



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Distance 3 becomes  $3k$

# An alternative definition

- Find a subgraph  $G'(V, E')$  so that for every edge  $e$  in  $E - E'$ , adding  $e$  must close a cycle of size at most  $k+1$ .
- More general variants in which the above is not true.
- The case of general lengths over the edges.
- Then a  $k$ -spanner must be a  $k$ -spanner with respect to weighted distance.

# Applications

- In geometry.
- Small routing tables: spanners have less edges. Thus smaller tables. But not much larger distance
- Synchronizers: make non synchronized distributed computation, synchronized.
- Parallel distributed and streaming algorithms.
- Distance oracles. Handle queries about distance between two vertices quick by preprocessing.
- Property testing
- Minimum time broadcast.

# 2-spanners

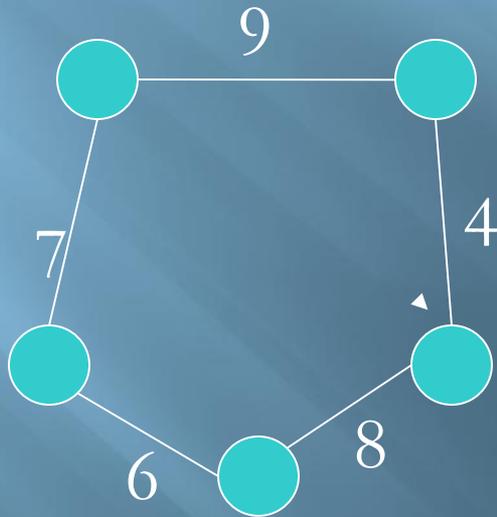
- There is a difficulty. Unlike  $k \geq 3$  there are not necessarily 2 spanners with few edges.
- The only 2-spanners of a complete bipartite graph is the graph itself.
- Like in 2-SAT and 2-Coloring and other problems, 2-spanners is different than the rest.

# For $k$ at least 3 there are spanners with few edges

- As we shall see:  $3$ -spanners with  $O(n \cdot \sqrt{n})$  edges always exist, and the same goes for  $4$ -spanners. And this is tight.
- The larger  $k$  is, the smaller is the upper bound on the number of edges in the best spanner.
- Remarkable fact: maximum number of edges in a graph with girth  $g$  not known.
- Maybe for 40 years the upper and lower bound are quite far!

# Heaviest edge on a short cycle

For example a 4-spanner, only the edge 9 can be removed, while maintaining a 4-spanner



# A generalization of the Kruskal algorithm:

- Sort the edges of the graph in increasing weights.  
$$c(e_1) \leq c(e_2) \leq c(e_3) \leq \dots \leq c(e_m)$$
- Go over all edges from small cost to large.
- For the next edge  $e_i$ , if the edge does not close a cycle of length at most  $k+1$  with previously added edges, add  $e_i$  to  $G'$  or else  $i=i+1$
- This algorithm is due to I. Althofer, G. Das, D. Dobkin, D. Joseph, and J. Soares. 1993

# The resulting graph is a **k**-spanner

- If an edge **e** is missing, then by construction, this edge is the most heavy edge in a cycle of length at most **k+1**.
- This is because we go over edges in non decreasing costs.
- If we reach a cycle of size **k+1**, then it means that previous edges were not removed.
- This implies that **e** is the largest edge in a cycle of length at most **k+1** and it is safe to remove it.

# Girth $k+2$

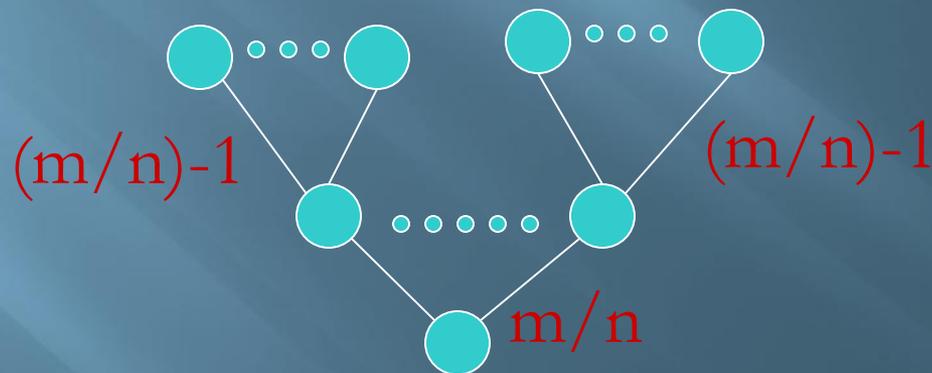
- We observe that the resulting graph has **girth** at least  $k+2$
- The **girth** is the size of the minimum simple cycle.
- Observe that when we reach the largest edge  $e$  of a cycle with at most  $k+1$  edges, this edge **will be removed**.
- Therefore, there are no  $k+1$  size or smaller cycles.
- Graphs with large girth have “few” edges.

# Example: graphs with girth 5 and 6

- We show that graphs with girth 5 and 6 have  $O(n \cdot \sqrt{n})$  edges.
- First remove all vertices of degree strictly smaller than  $m/n$ .
- Here  $m$  is the numbers of edges and  $n$  is the number of vertices.
- Since we have removed at most  $n$  vertices and each vertex removes less than  $m/n$  edges it is clear that the resulting graph is not empty.

# Two layers BFS graph

- All the vertices seen below are **distinct** as otherwise there is a cycle of length at most 4.

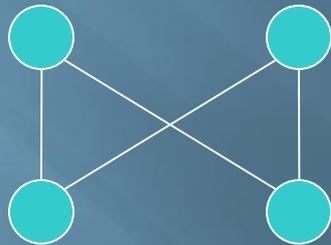


# Number of edges

- This implies that  $m/n(m/n-1) \leq n$ , or  $m^2/n^2 - m/n \leq n$
- As  $m/n < n$  we get that  $m^2/n^2 < 2n$  or  $m^2 < 2n^3$
- Thus  $m = O(n \sqrt{n})$
- A matching lower bound. A graph of girth 6 that has  $\Omega(n \sqrt{n})$  edges.
- A **projective plane** for our needs is a bipartite graph with  $n$  vertices on each side and degree  $\Theta(\sqrt{n})$  thus contains  $\Theta(n \sqrt{n})$  edges.
- The main property: every pair of vertices in the same side share exactly 1 neighbor.

## *Girth 6*

- There could not be a cycle of size 4:

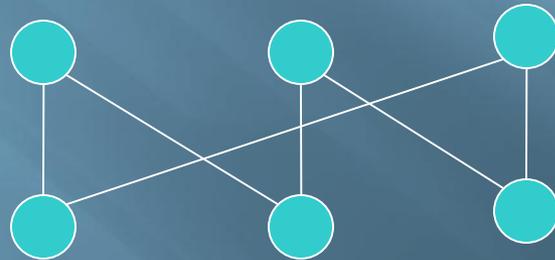


A cycle of length 4 implies that two vertices on the same side share two neighbors.

Contradiction

# *Girth 6*

- There could not be a cycle of size 4:



Therefore girth 6

# General bounds on the minimum number of edges for a given girth

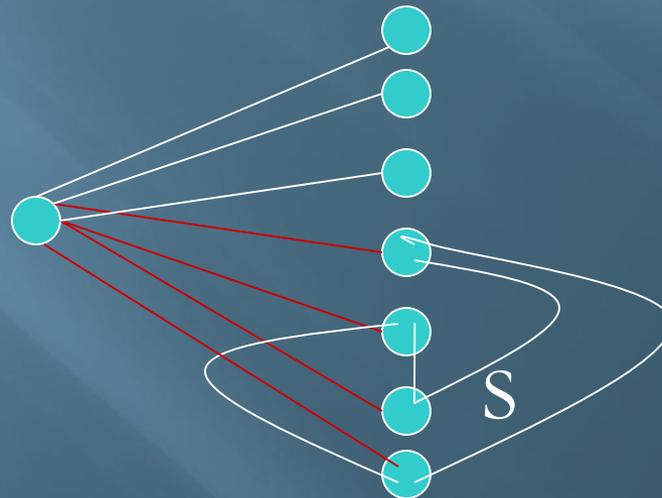
- It is known that there is always a  $2k-1$  spanner with  $O(n^{1+1/k})$  edges.
- Using this formula: **3-spanners** needs  $k=2$ . This gives the correct and tight  $O(n * \sqrt{n})$  upper bound on the number of edges in a **3-spanner**.

# Approximating spanners

- There are only very few approximations.
- Length  $1$  arbitrary costs  $2$ -spanners.
- $O(\log d)$  approximation with  $d$  the average degree for minimum cost  $2$ -spanners.
- As we shall see such an approximation does not exist for  $k \geq 3$ .

# An $O(\log(|E|/|V|))$ ratio for $k=2$ for arbitrary weight

- Due to K, Peleg 1992.
- For a vertex  $v$  look at the graph induced by  $N(v)$
- Find a densest subgraph  $S(v)$  in  $N(v)$
- Return the edges from  $v$  to  $S(v)$  that is the most dense set over all  $v$  and iterate



# The problem we need to solve is the densest subgraph

- Let  $e(S)$ ,  $S \subset N(v)$  be the number of edges in the graph induced by  $S$ .
- This problem requires finding a subset of the vertices with maximum density  $e(S)/|S|$  and can be solved exactly via flow. This implies an  $O(\log d)$  ratio for  $d$  the average degree.

# The problem we need to solve is the densest subgraph

- A faster algorithm, approximates the best density by  $2$  but gets  $O(n)$  time and not flow time. Adds  $2$  to the ratio (so negligible).
- Was done by K, Peleg in  $1992$ . Also Charikar  $1998$ .
- Very extensively cited in social networks. Almost always attribute the result to Charikar.

# How hard is it to approximate spanners for $k \geq 3$ ?

- Strong hardness is  $\exp(\log^{1-\varepsilon} n)$
- Weak hardness is  $(\log n)/k$
- K. 98. First hardness. Weak hardness for  $w(e)=l(e)=1$ .
- Tight for  $k=2$ .
- Later similar methods employed for hardness for **Buy at Bulk**.
- Elkin Peleg: Strong hardness for:
  - 1) General length
  - 2) Weights=1 and general length
  - 3) Unit length, arbitrary weights,  $k \geq 3$
  - 4) Basic but directed spanners.

# Only basic spanners from now on

- From now on, edges have **weights and lengths 1**.
- Thus the results presented from now on are only for basic spanners.
- In fact giving a similar result for **arbitrary weights** already unknown for some of the problems in later slides.
- And none of the algorithms to follow work on **general lengths**.

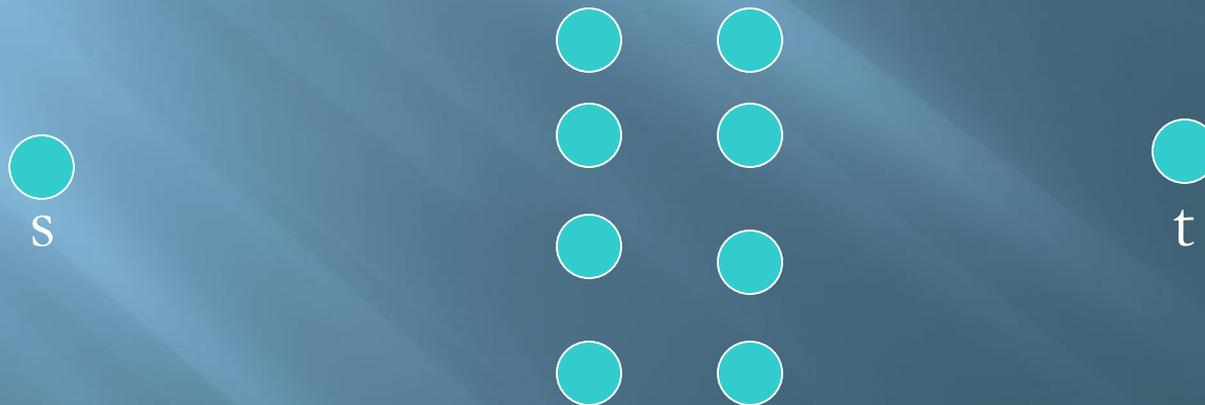
# A question posed in 1992

- Is undirected the basic spanner problem strongly hard?
- In **ICALP 2012** Dinitz, K, Raz :  $k \geq 3$  is Labelcover-Hard (means only polynomial ratio is possible).
- **Second important result: Labelcover with large girth is as hard as Labelcover**
- Its rare (for me) to solve a 20 years old problem.

# A technique employed for approximating directed Steiner Forest

- Feldman, K. and Nutov. 2009.

The following situation:



LP flow at least  $\frac{1}{4}$  between every pair  $s, t$

At most  $n^{2/5}$  vertices in every layer

# An edge with large $x_e$

- Between every two layers there is at most  $n^{4/5}$  edges.
- Let  $x_e$  be the largest capacity. Thus via every edge at most  $x_e$  flow unit pass from  $s$  to  $t$ .
- The total flow between  $s$  and  $t$  is at least  $1/4$ .
- Therefore  $n^{4/5} * x_e \geq 1/4$
- Therefore there is an edge of value about  $1/4n^{4/5}$
- Iterative rounding gives ratio  $n^{4/5}$

# Approximating directed spanners

- Krauthgamer and Dinitz 2012, employed (part of) our techniques to get an  $n^{2/3}$  approximation for directed  $k$ -spanners. The techniques was (re)invented independently.
- Improvement: non iterative but randomized rounding gets about  $n^{1/2}$  ratio. Very clever trick!
- Due to Berman, Bhattacharyya, Makarychev, Raskhodnikova, Yaroslavtsev. 2013.

# Other results

- For  $k=3$  they get ratio  $n^{1/3}$  for the directed case. Note that even for undirected graphs  $n^{1/2}$  is trivial but  $n^{1/3}$  not.
- They also improve the result for Directed Steiner forest. The new best ratio is  $n^{2/3}$ .
- Can we show a better integrality gap for the natural LP?
- The answer is no.

# Dinitz and Zhang 2016

- Ratio  $n^{1/3}$  for  $k=4$
- The **ADDJ** upper bound and the integrality gaps of the natural LP are **not that far**.
- Interesting proof: builds its own type of **Min-Rep** and uses the fact that **Min-Rep** is hard for large super girth several times.
- I would guess that the ratio of **ADDJ** will not be easily improved if at all.

# Preservers

- The input contains a collection of pairs  $\{x,y\}$  and you want minimum edges  $G'$  so that the distance between every  $x,y$  is the same as in  $G$ .
- A paper by Chlamtac, Dinitz, K, and Laekhanukit, [SODA 2017](#).
- Ratio  $O(n^{3/5})$  approximation for preservers.
- There is a big problem. The inequality  $opt \geq n-1$  does not hold.

# How to overcome this

- The SODA 2017 paper introduced **junction trees** at the last stage.
- Junction trees are trees that connect many  $s,t$  pairs so that all paths from  $s,t$  for every pair goes via the same **vertex  $r$** .
- Invented in relation to **Buy at Bulk**.
- Namely when the relative cost of items goes down if you buy many.

# Why do the junction trees help

- Instead of bounding the cost by  $n-1$  you bound the cost by the number of terminal pairs connected, times the maximum length.
- It has some small tricks like applying a different algorithm if the number of pairs is  $\Omega(n^{4/5})$ .

# Approximation Steiner Forest with distance bounds

- **Input:** Given the pairs  $\{s,t\}$  each pair has a distance bound  $D(s,t)$
- **Objective:** find a minimum cost solution so that the distance between every pair of vertices  $s,t$  is at most  $D(s,t)$ .
- The same approximation ratio:  $O(n^{3/5})$

# Getting back to Directed Steiner Forest

- First sub-linear ratio by Feldman, Kortsarz, Nutov , 2009,  $O(n^{4/5})$ .
- Berman et al, 2013, improved the ratio to  $O(n^{2/3})$  using their clever randomized rounding method.
- Using our additional junction tree and threshold trick we improve Berman et al to  $O(n^{3/5})$  (however recall that our result is for the unweighted case). SODA 2017.

# The message of this last paper

- Introducing junction trees can help approximating spanner problems. The first time junction trees ever used in spanners.
- A second message is that it seems that additive spanners are harder to approximate than usual spanners.

# Additive spanners

- Aingworth, Chekuri, Indyk, Motwani 1996. For any graph,  $n \cdot \sqrt{n}$  edges +2 spanners.
- Chechik. +4 spanners always exists with  $O(n^{7/5})$  2013.
- Baswana, Kavitha, Mehlhorn, Pettie show: Always exists +6,  $O(n^{4/3})$  2010 (before +4).
- Can we continue with this hobby for  $k=8$ ,  $k=10$  and so on?

# Surprise (at least for me)

- Amir Abboud and Greg Bodwin. 2016
- The  $O(n^{4/3})$  can not be not be improved.
- There are large  $\mu$ , so that  $\mu$ , additive spanners requires  $\Omega(n^{4/3})$  edges.
- The last result for  $k=6$  is best possible for much higher  $k$ .
- How do additive spanners compare to spanners for approximation? Turns out: Also harder.

# The case of $k=1$

- We gave the first **lower bound**. SODA 2017.
- If we have edges **of cost 0** this is easy.
- We can not show that its hard to span edges because of the  **$O(\log n)$**  for  $k=2$ .
- Dividing edges brings new edges that need to be spanned. Feels like **catch 22**.
- Overcoming that by making the new paths added the same Labelcover hard. CDLK, SODA 2017.

# For $k=O(\text{polylog}(n))$

- Again **Labelcover hard**. Harder proof.
- Additive spanners are harder to approximate than spanners.
- Any **+1** spanner is a **2-spanner** but **+1** spanner much harder
- Also  $O(\log n)$  spanner has constant ratio but additive **polylog(n)** spanner is Labelcover hard.
- The **+1** spanners result surprised me.

# Open problems

- Transitive closure spanners. Tree spanners
- Fault tolerant spanners. **Simple and nice** Algorithm by **Dinitz and Krauthgamer**.
- Fault tolerant spanners: **new version**
- Preserve the distance from  $s$  to  $G-s$  under at most  $f$  edges that can fail. **Parver and Peleg**.
- Find a minimum  $H$  so that for any  $|F| \leq f$ ,  
 $\text{dist}(s,u,G-F) = \text{dist}(s,u,H-F)$ . Turned to be equivalent to Set Cover. **Parver and Peleg**.
- Many open questions remain here.

# It is not possible to predict the future. Did you know that?

- Peleg and Ulman invented spanners in 1987.
- There was nothing. Only some results from geometry.
- I would imagine Peleg and Ulman did not expect the extent of which this subject will develop back then.